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**SIGGRAPH**2017



# Wasserstein Blue Noise Sampling

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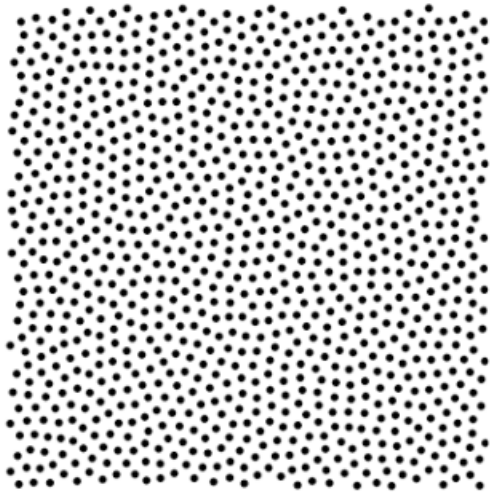
<sup>1</sup>Chongqing University of Posts and Telecommunications

<sup>2</sup>Shandong University

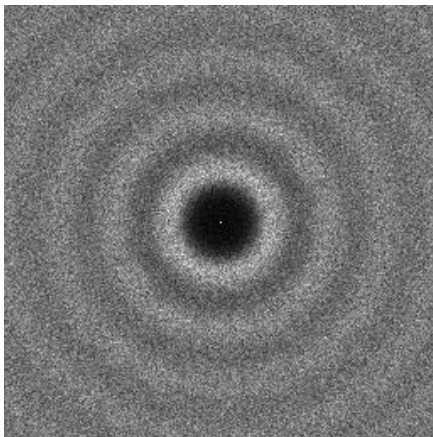
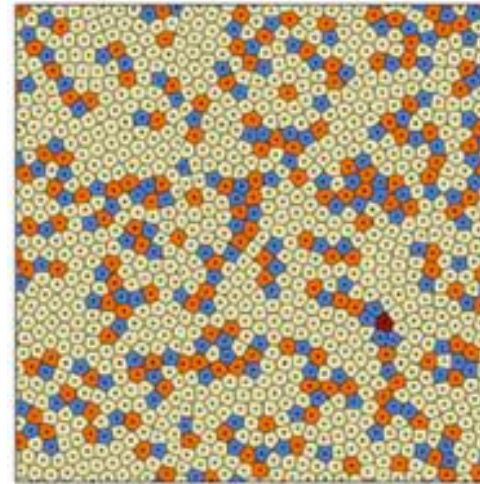


# Blue noise distribution: random & uniform

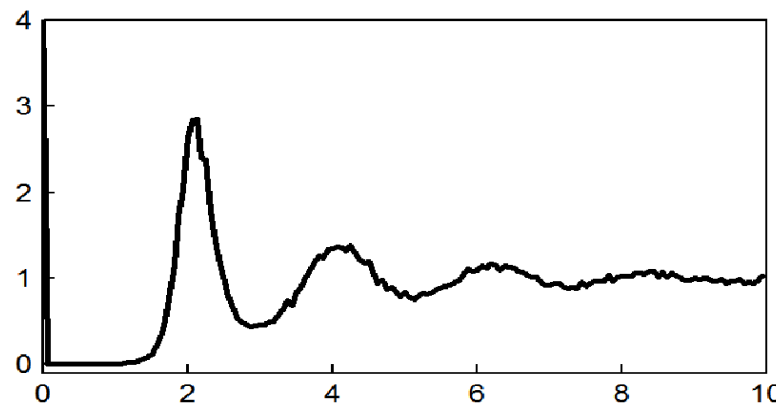
Sampling



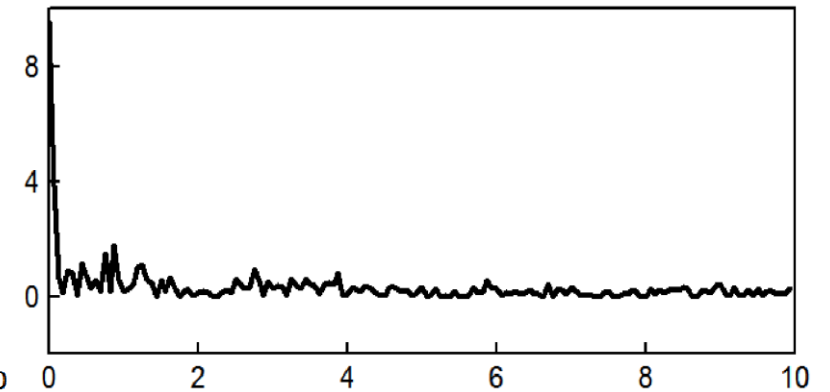
Number of Neighbors



Power Spectrum

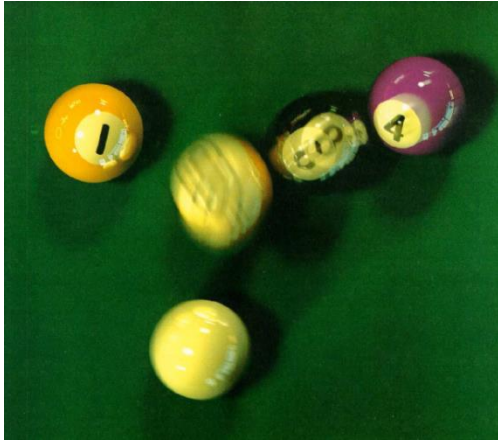


Radial Mean

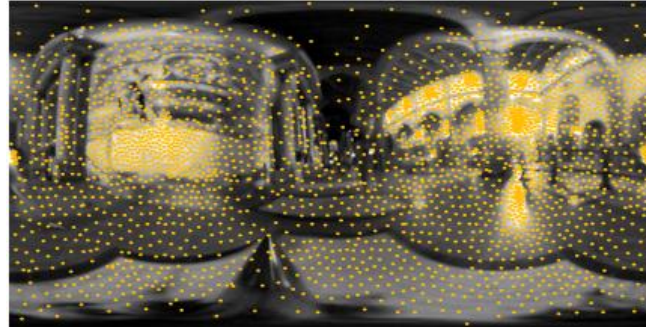


Anisotropy

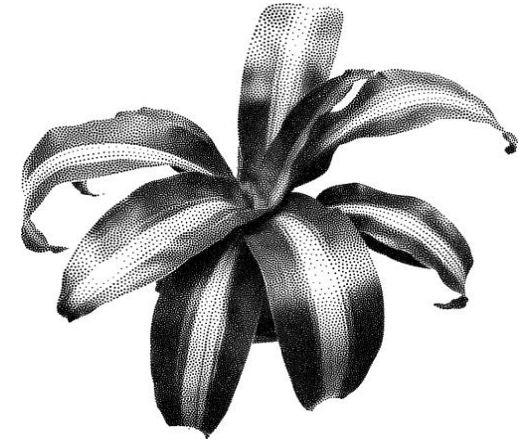
# Blue noise sampling application



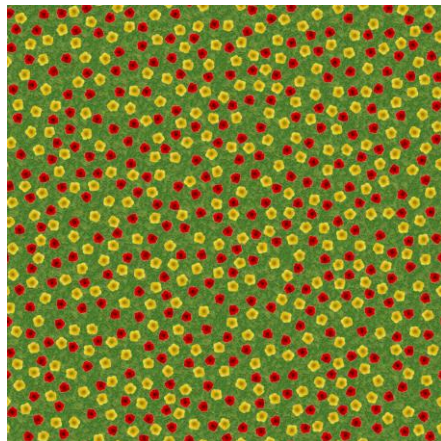
Ray tracing  
[Cook 1984]



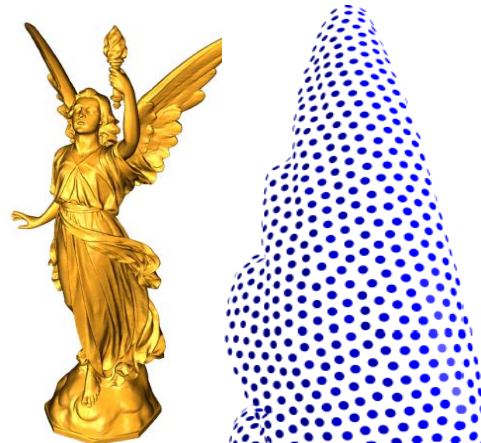
Important sampling  
[Ostromoukhov et al. 2007]



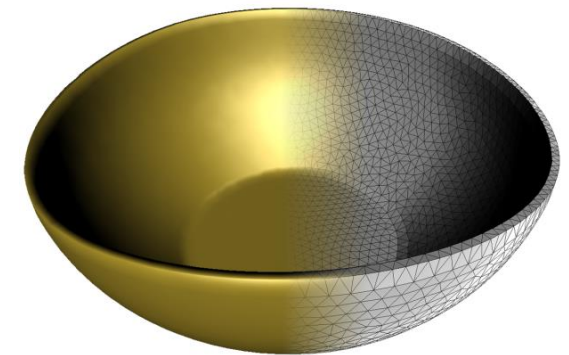
Stippling  
[Balzer et al. 2009]



Object displacement  
[Wei et al. 2010]



Point-based Modeling  
[Öztireli et al. 2010]



Remeshing  
[Jiang et al. 2015]

# Previous work

## □ Stochastic sampling

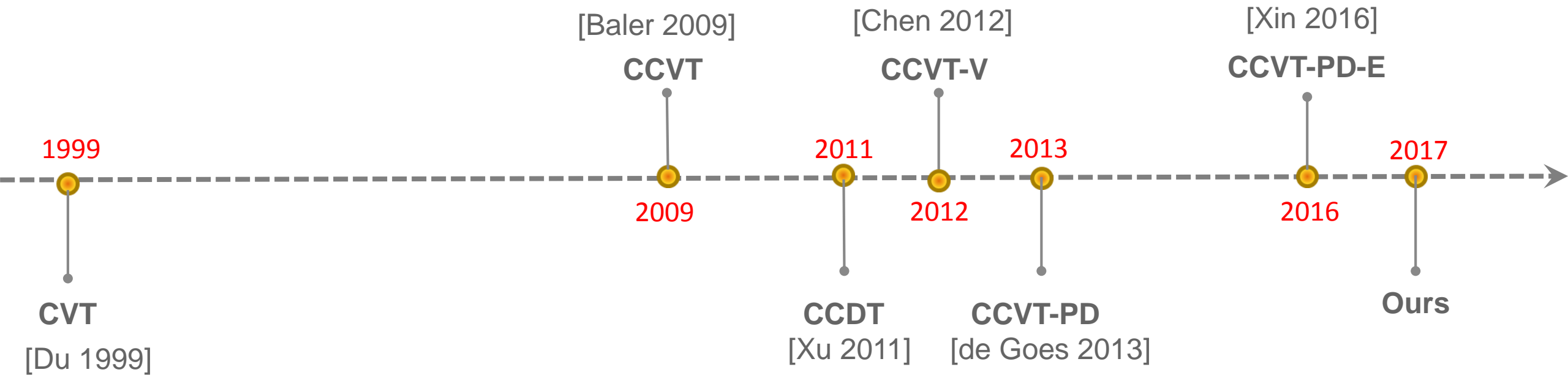
- Dart throwing method and its variations [Cook 86, Mitchell 87, Jones 06, White et al. 07, Ebeida et al. 12, Yuksel 15]

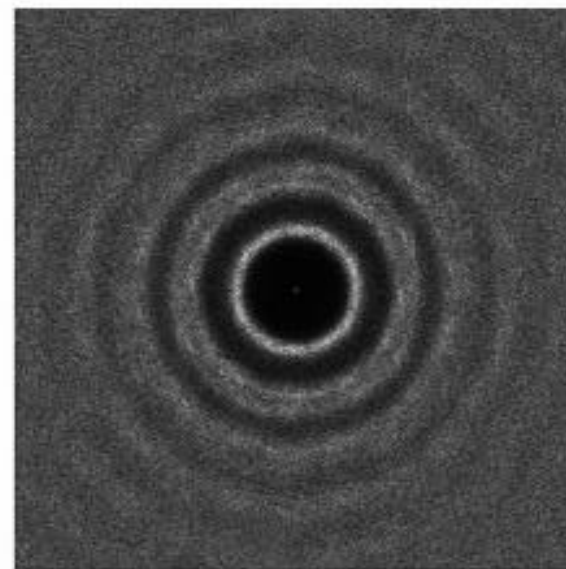
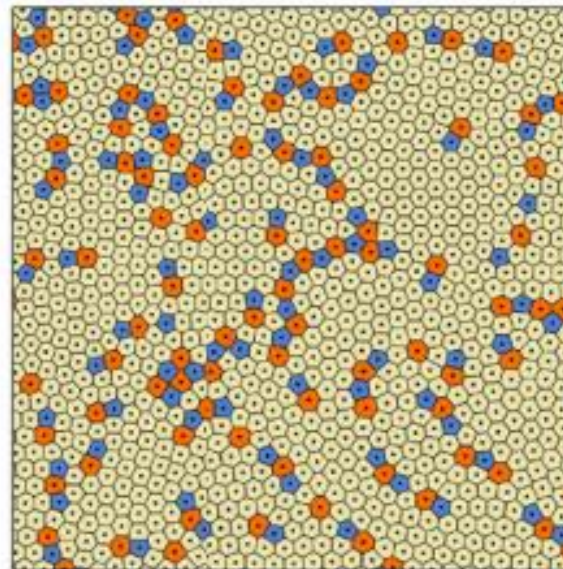
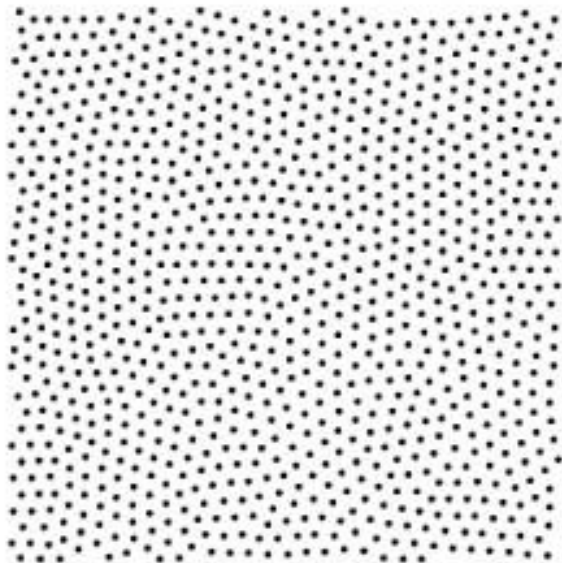
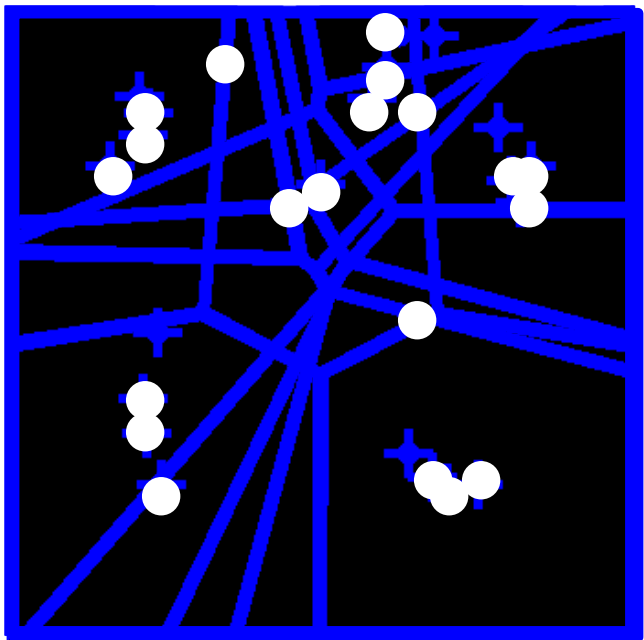
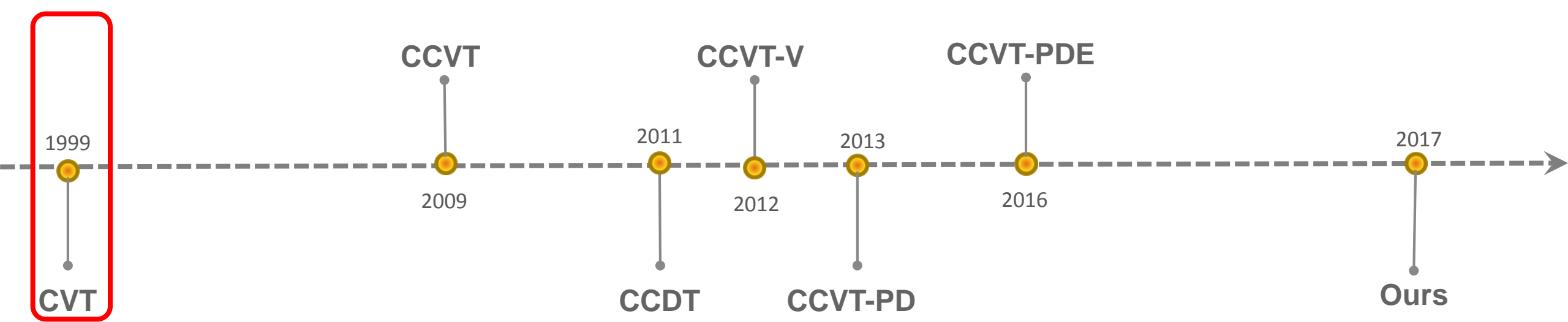
## □ Title-based sampling [Kopf 06, Wachte 14]

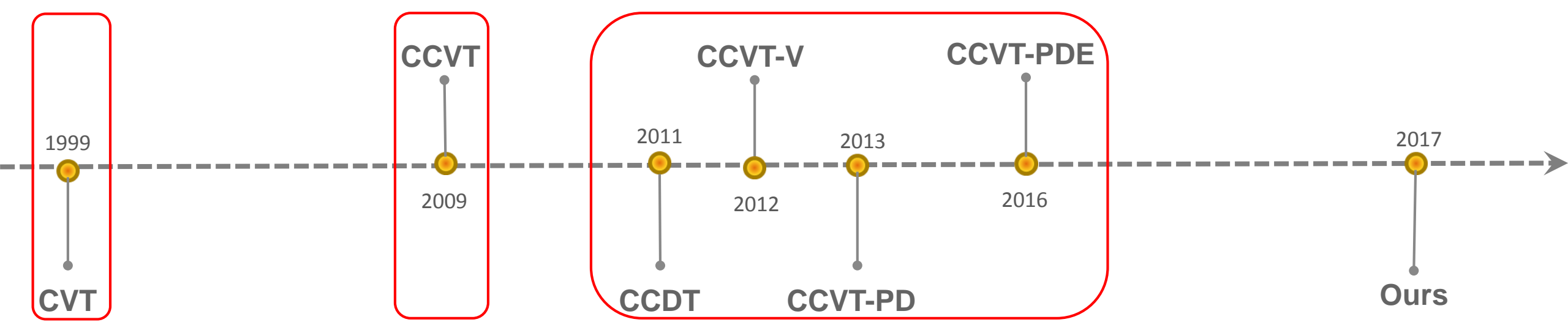
## □ Optimal sampling

- Lloyd relaxation method [Lloyd 82]
- Kernel density model [Fattal 11, Jiang et al. 15]

# Lloyd relaxation method



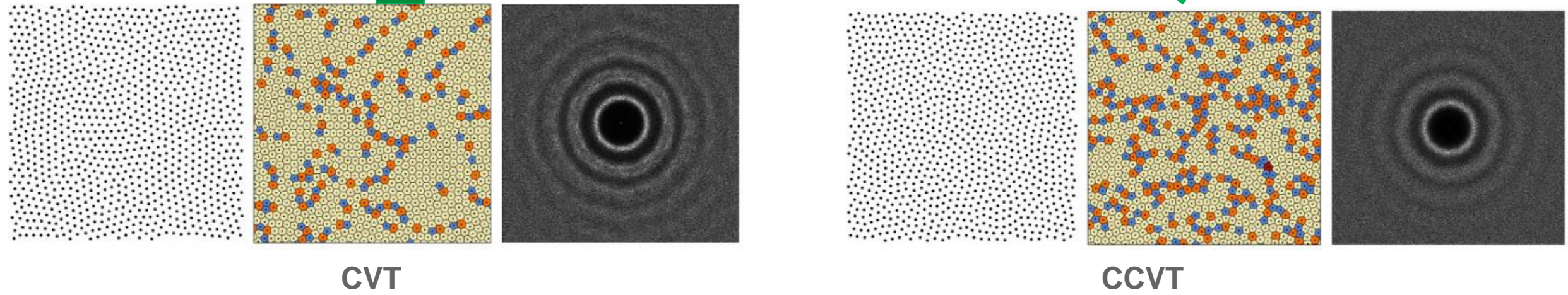
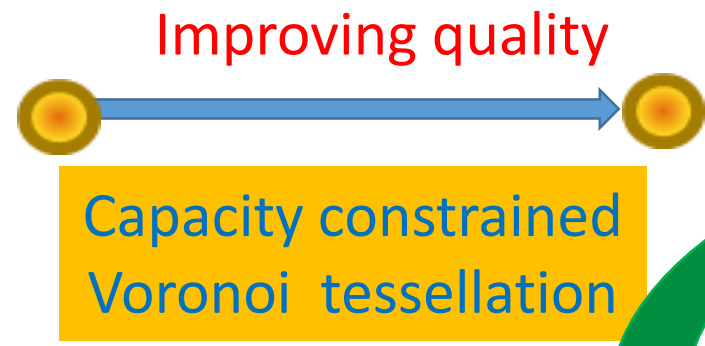
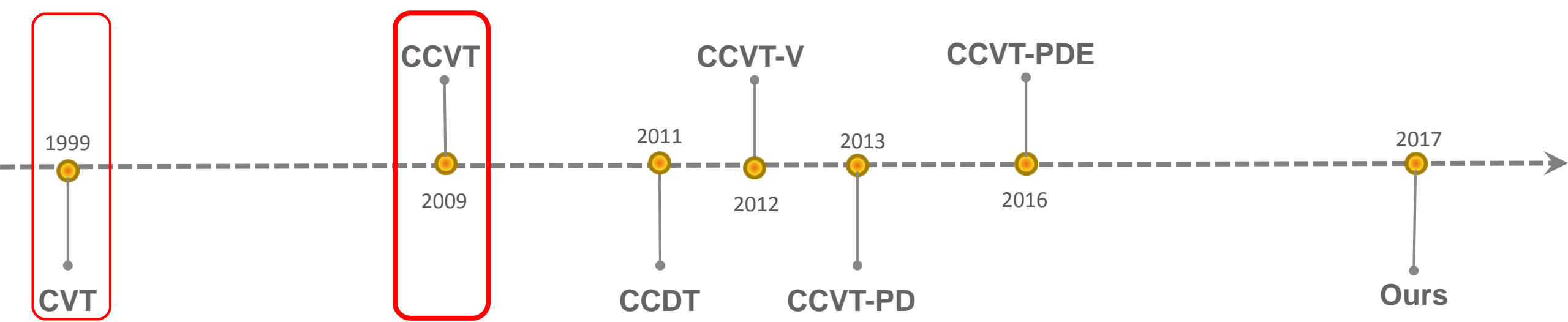




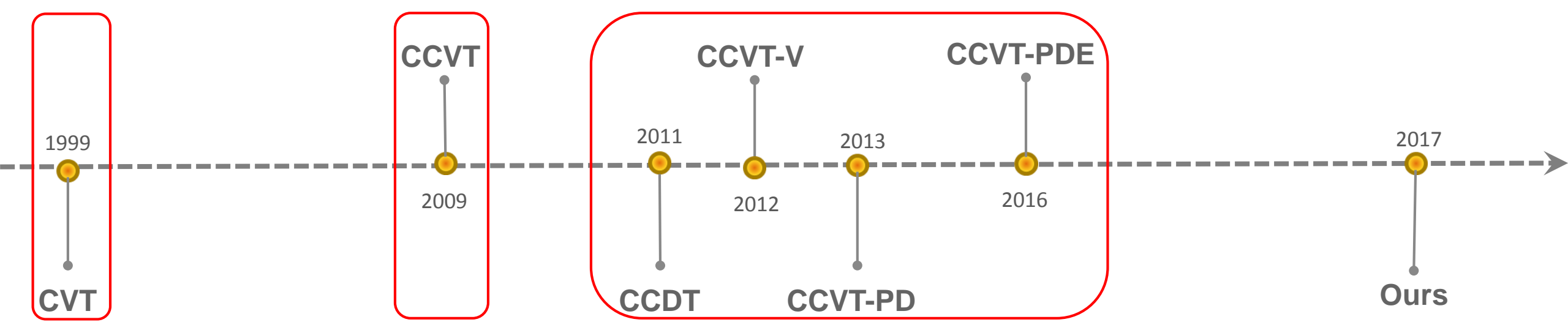
Improving quality

Improving running time









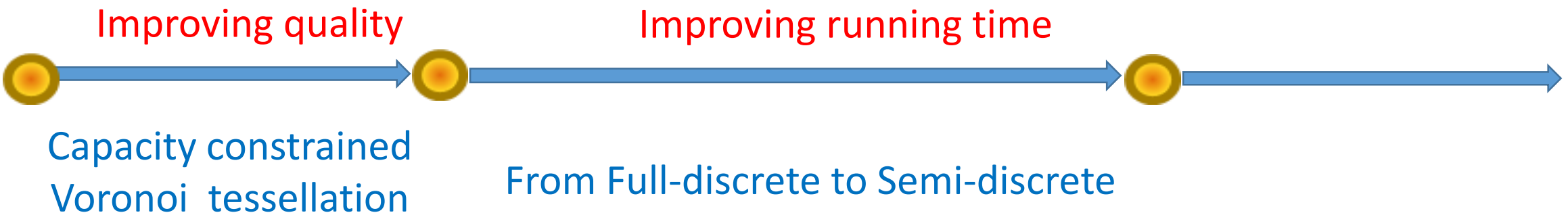
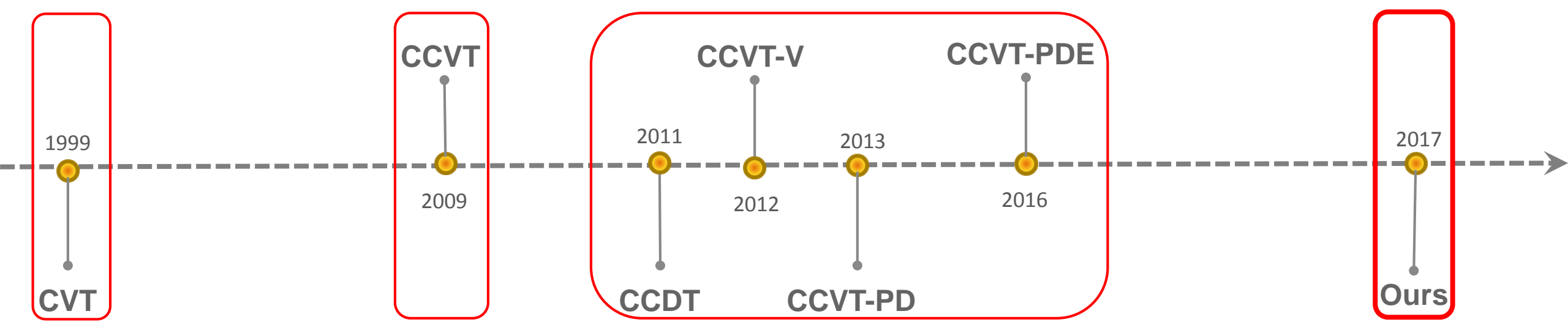
Improving quality

Improving running time



Capacity constrained  
Voronoi tessellation

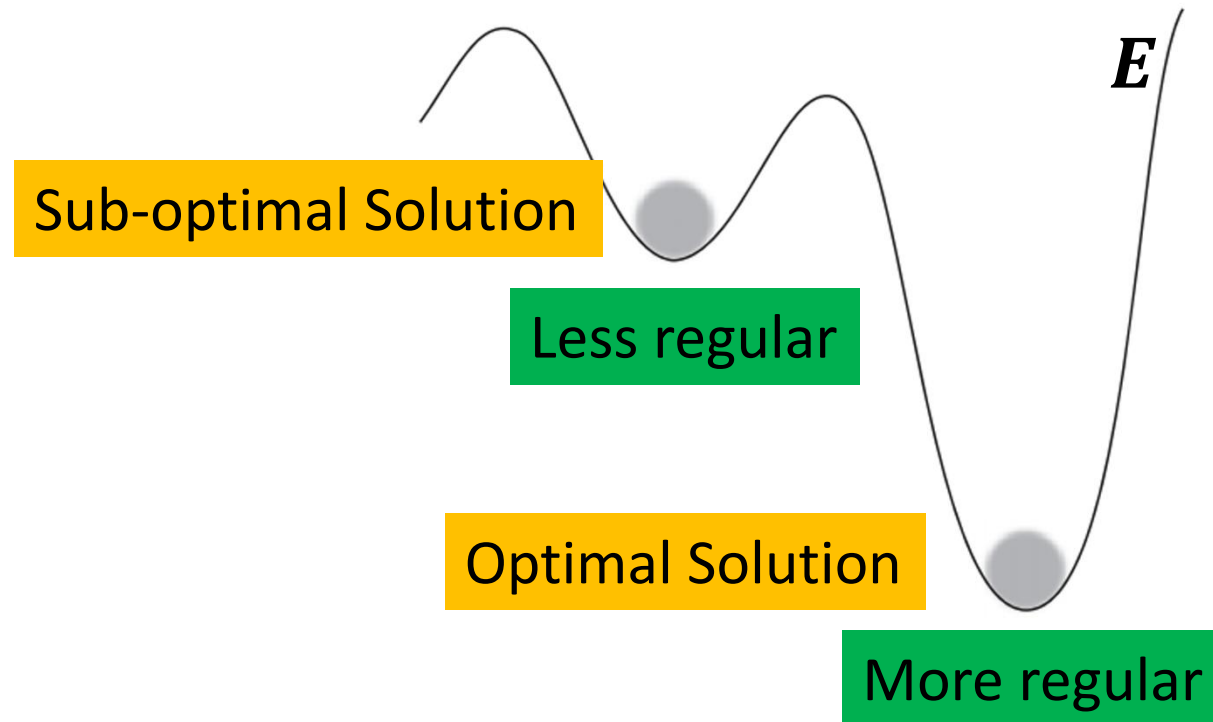
From Full-discrete to Semi-discrete



**Improving controllability of point distribution quality !**

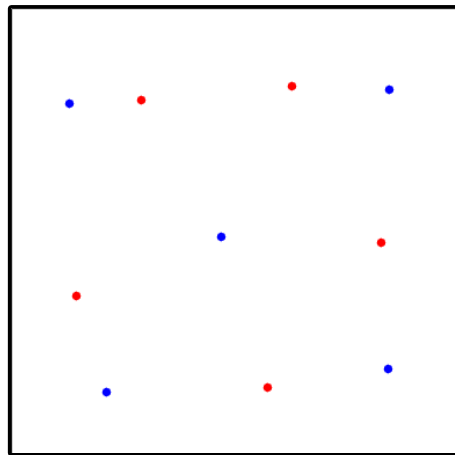
# Limitations of previous Lloyd relaxation method

- Uncontrollability of the solution

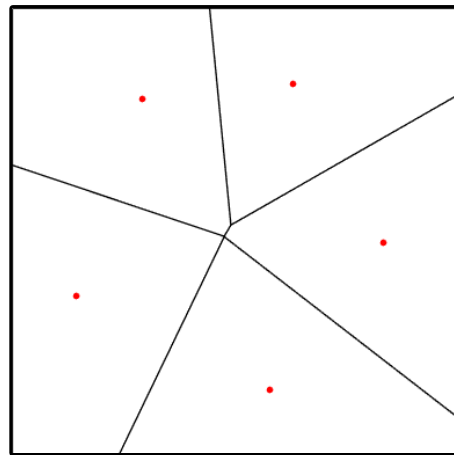


# Limitations of previous Lloyd relaxation method

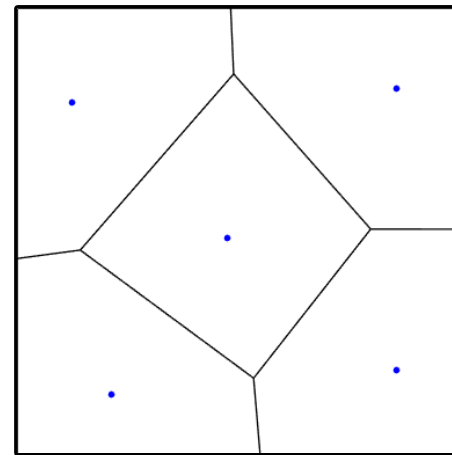
## □ Conflicts on multi-class sampling



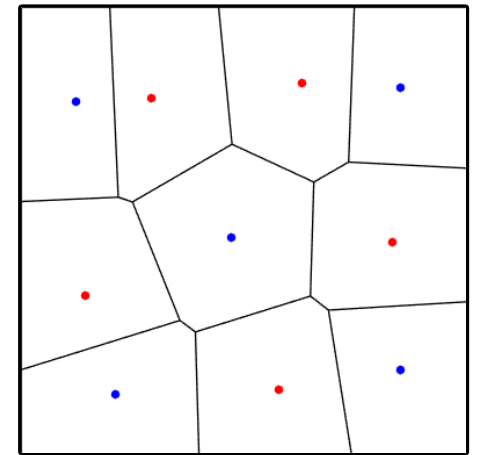
Initial points



Red points



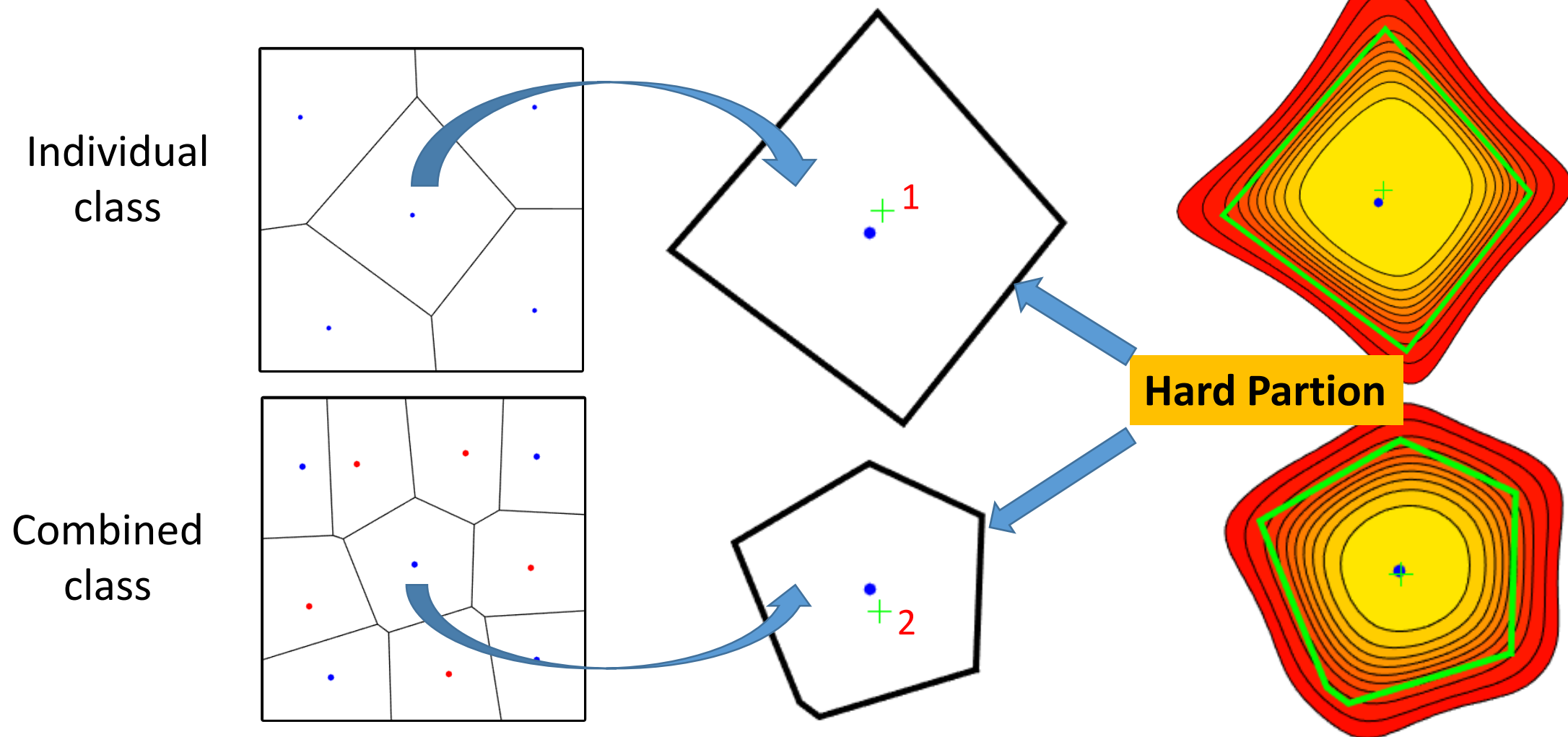
Blue points



Red and blue points

# Limitations of previous Lloyd relaxation method

## ❑ Conflicts on multi-class sampling



# Core idea

- Relaxing the optimal transport problem
  - Controlling spatial regularity of the point distribution
  - Relaxing the conflict of multi-class sampling

# General optimal transport problem

Density function  $\varrho(x)$  → Sampling → Points  $\{x_i\}$

$$\nu(U) = \int_U \varrho(x) dx, U \subseteq \Omega$$

**Probability measure**

$$\mu = \sum_i \rho_i \delta_{x_i} \quad s. t. \quad \sum_i \rho_i = 1, \delta_{x_i} = \begin{cases} 1 & x_i \in \Omega \\ 0 & \text{others} \end{cases}$$

**Discrete Probability measure**

$$\mu = \arg \min_{\mu} W_p^p(\mu, \nu) = \arg \min_{\mu} \inf_{\pi} \int_{X \times \Omega} d(x_i, y)^p d\pi(x_i, y)$$

**Constrained**

**Wasserstein barycenter**  $s. t. \int_{\Omega} \pi(x_i, y) = \rho_i, \sum_i \int_{U \subseteq \Omega} \pi(x_i, y) dy = \nu(U), \pi(x_i, y) \geq 0$

# General optimal transport problem

Constrained Wasserstein barycenter

Wasserstein distance

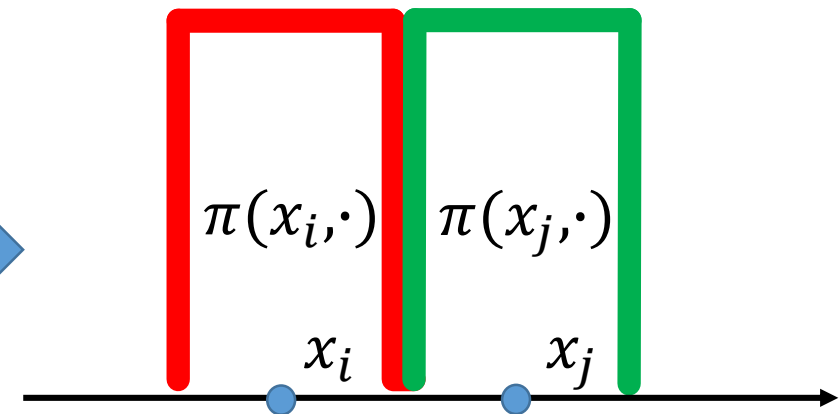
$$\mu = \arg \min_{\mu} W_p^p(\mu, \nu) = \arg \min_{\mu} \inf_{\pi} \int_{X \times \Omega} d(x_i, y)^p d\pi(x_i, y)$$

Transport plan

Mass conservation law  $s.t. \int_{\Omega} \pi(x_i, y) = \rho_i, \sum_i \int_{U \subseteq Q} \pi(x_i, y) dy = \nu(U), \pi(x_i, y) \geq 0$

$$\pi(x_i, y) \cdot \pi(x_j, y) = 0$$

Property



Transport Plan on 1D

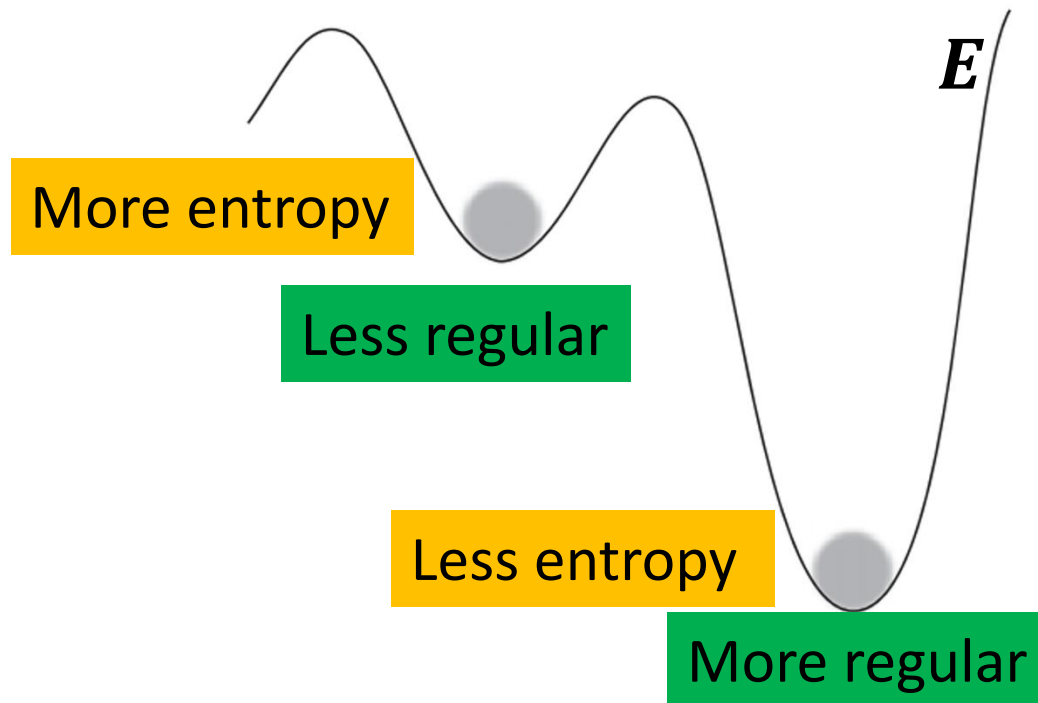


# Relaxed optimal transport problem

Entropic  
regularization term

$$\mu = \arg \min_{\mu} W_p^p(\mu, \nu) = \arg \min_{\mu} \inf_{\pi} \int_{X \times \Omega} d(x_i, y)^p d\pi(x_i, y) + \boxed{\epsilon H(\pi)}$$

s. t.  $\int_{\Omega} \pi(x_i, y) = \rho_i, \sum_i \int_{U \subseteq Q} \pi(x_i, y) dy = \nu(U), \pi(x_i, y) \geq 0$



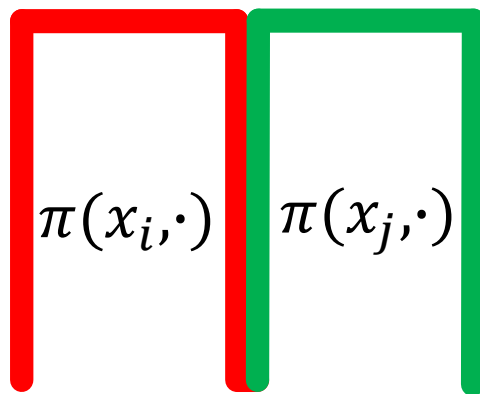
# Core idea

## □ Relaxed optimal transport problem

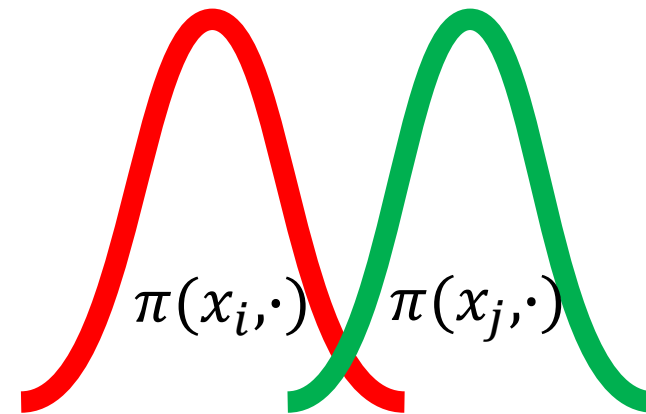
**Entropic  
regularization term**

$$\mu = \arg \min_{\mu} W_p^p(\mu, \nu) = \arg \min_{\mu} \inf_{\pi} \int_{X \times \Omega} d(x_i, y)^p d\pi(x_i, y) + \boxed{\epsilon H(\pi)}$$

s. t.  $\int_{\Omega} \pi(x_i, y) = \rho_i, \sum_i \int_{U \subseteq Q} \pi(x_i, y) dy = \nu(U), \pi(x_i, y) \geq 0$



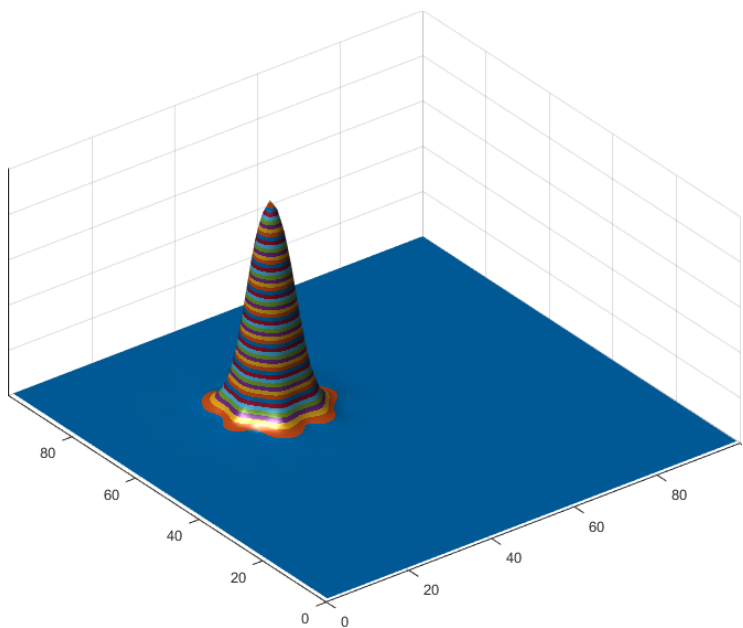
Less entropy



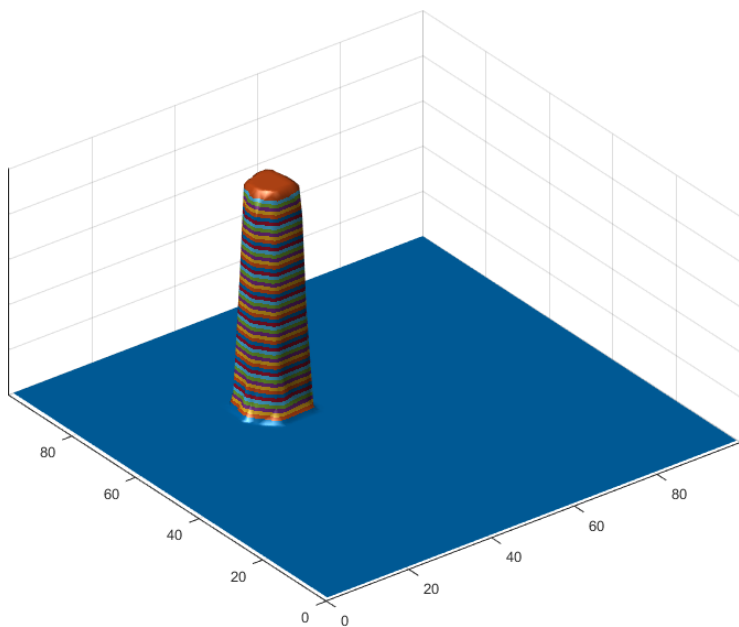
More entropy

# Single class samplings on different $\epsilon$

$\epsilon = 1/40$

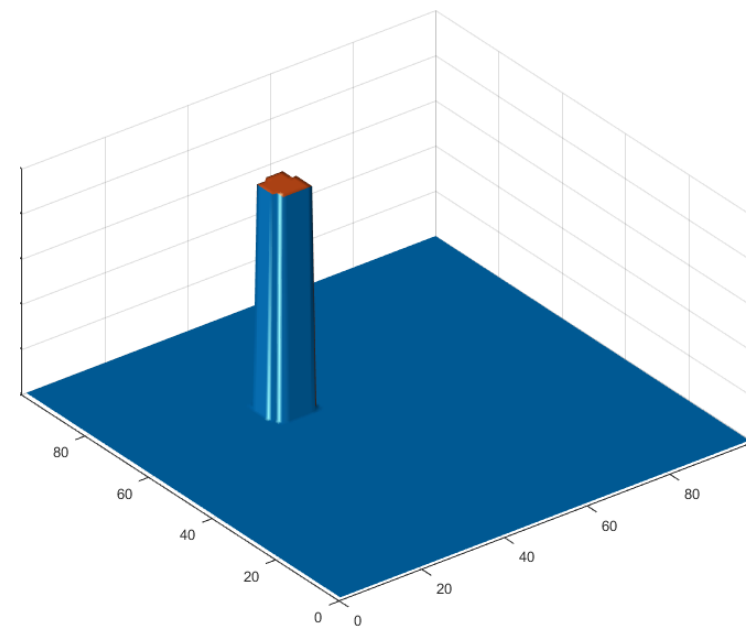


$\epsilon = 1/280$



...

$\epsilon = 0$



...

# Single class samplings on different $\epsilon$

$\epsilon = 1/40$

$\epsilon = 1/80$

$\epsilon = 1/120$

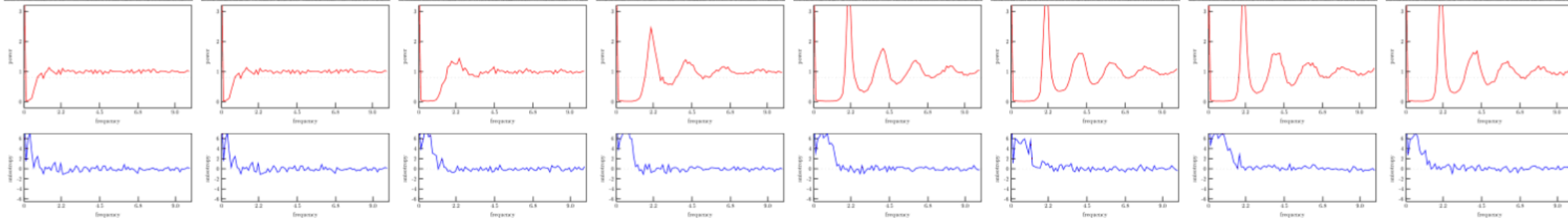
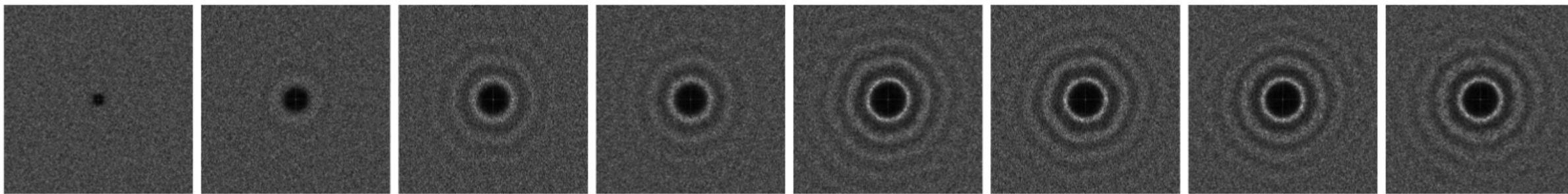
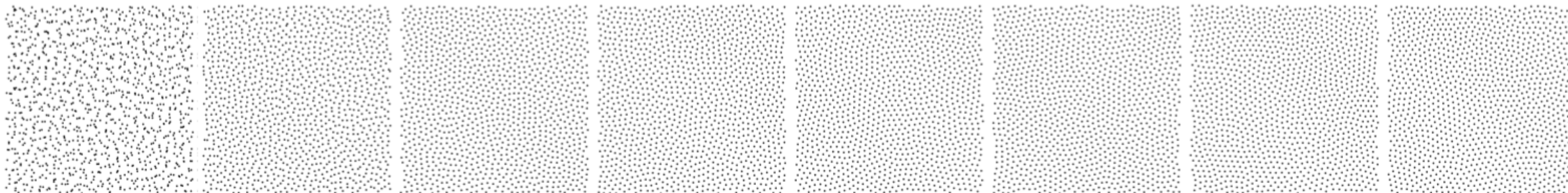
$\epsilon = 1/160$

$\epsilon = 1/200$

$\epsilon = 1/240$

$\epsilon = 1/280$

$\epsilon = 1/320$



$\Omega_6$  0.367

0.347

0.397

0.415

0.557

0.537

0.572

0.595

$\delta_{avg}$  0.508

0.755

0.846

0.856

0.894

0.893

0.894

0.894

# Multi-class sampling

$$\bar{\mu} = \arg \min_{\bar{\mu}} \sum_{i=1}^K \lambda_i W_p^p(\mu_i, \nu_i)$$
$$s. t. \sum_{i=1}^K \lambda_i = 1, (\lambda_i \geq 0)$$

Individual probability measures

$$\bar{\mu} = \{\mu_1, \mu_2, \dots, \mu_N, \mu_{N+1}, \dots, \mu_K\}$$

Combined probability measures

# Discrete representation

Discrete probability density

$$\mu = \sum_i \rho_i \delta_{x_i} \quad s.t. \quad \sum_i \rho_i = 1, \delta_{x_i} = \begin{cases} 1 & x_i \in \Omega \\ 0 & \text{others} \end{cases}$$

$$\mathbf{X} = \mathit{arg} \min_{\mathbf{X}} \sum_{i=1}^K \lambda_i \langle \mathbf{D}_i, \Pi_i \rangle$$

$\mathbf{D}_i$ : the distance matrix

$\Pi_i$ : the transport plan matrix

# A loop iteration algorithm on GPU

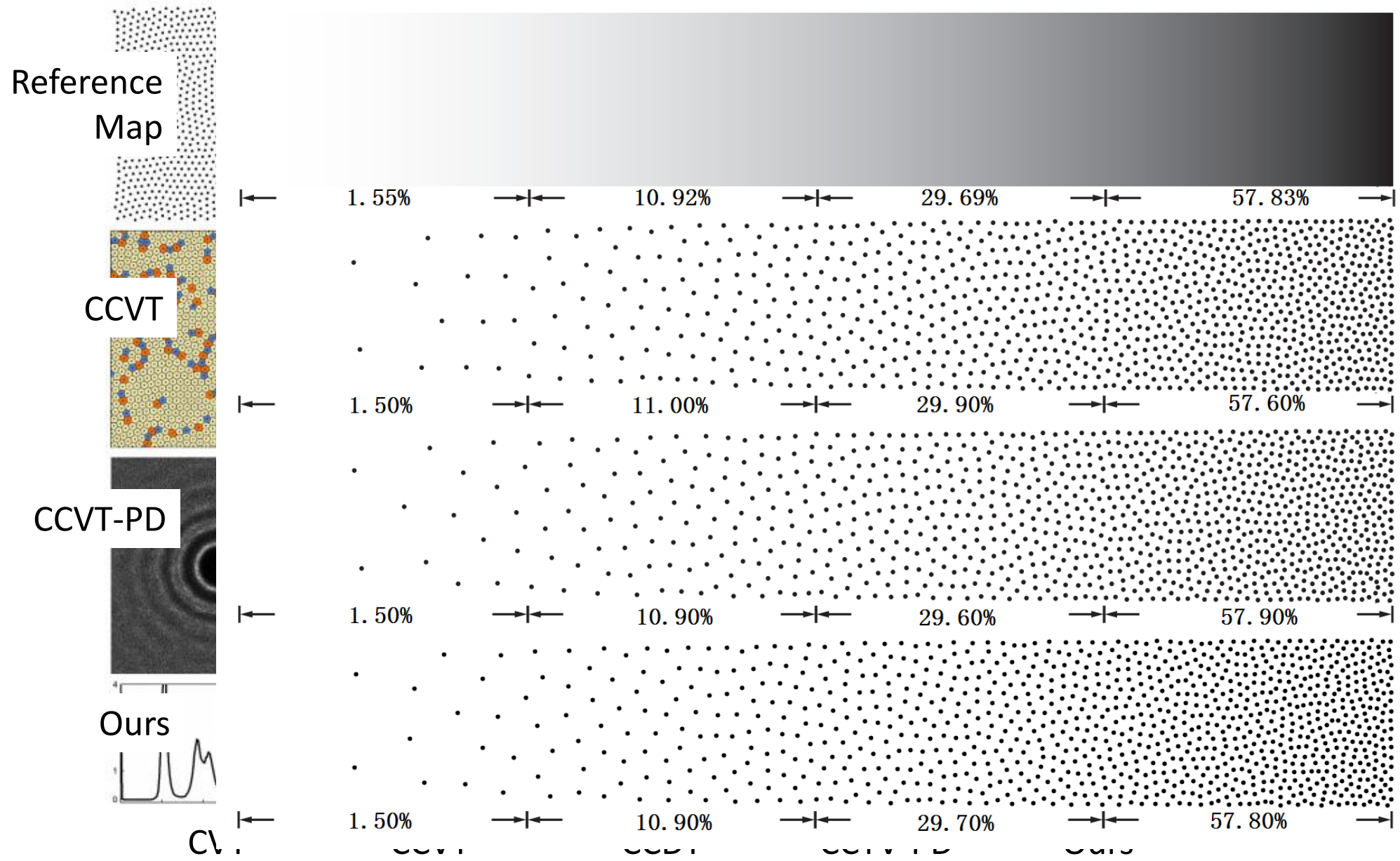
- An iterative Bregman projection for  $\Pi_i$

$$W_p^p(D, \Pi) = \arg \min_{\Pi} \langle D, \Pi \rangle + \varepsilon H(\Pi)$$

- A Newton iterative method for  $\mathbf{X}$

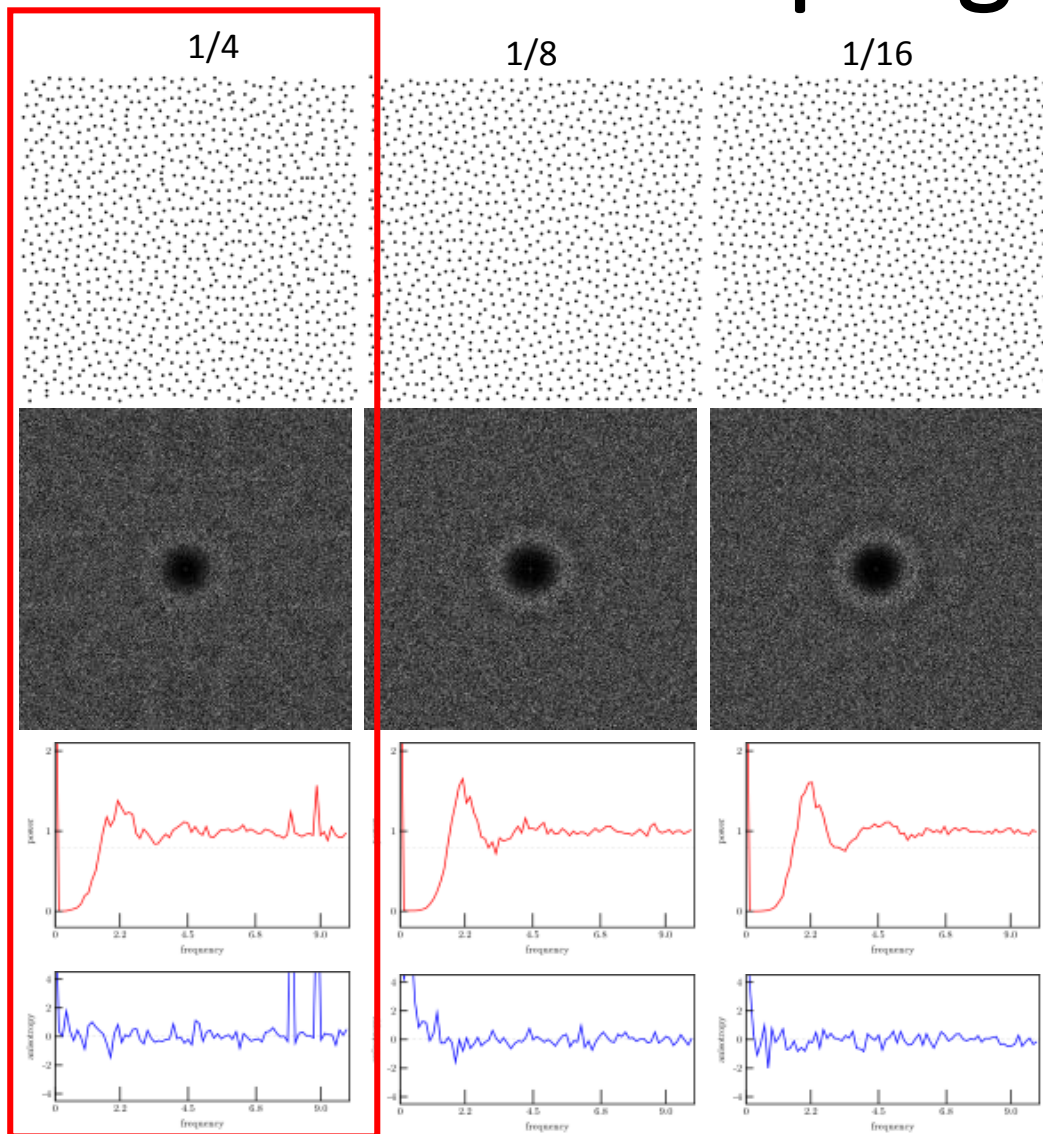
$$\mathbf{X} = (1 - \theta)\mathbf{X} + \theta\mathbf{Y}\mathbf{\Pi}^T \mathbf{diag}(\rho^{-1}), 0 < \theta < 1$$

# Comparison on single class sampling

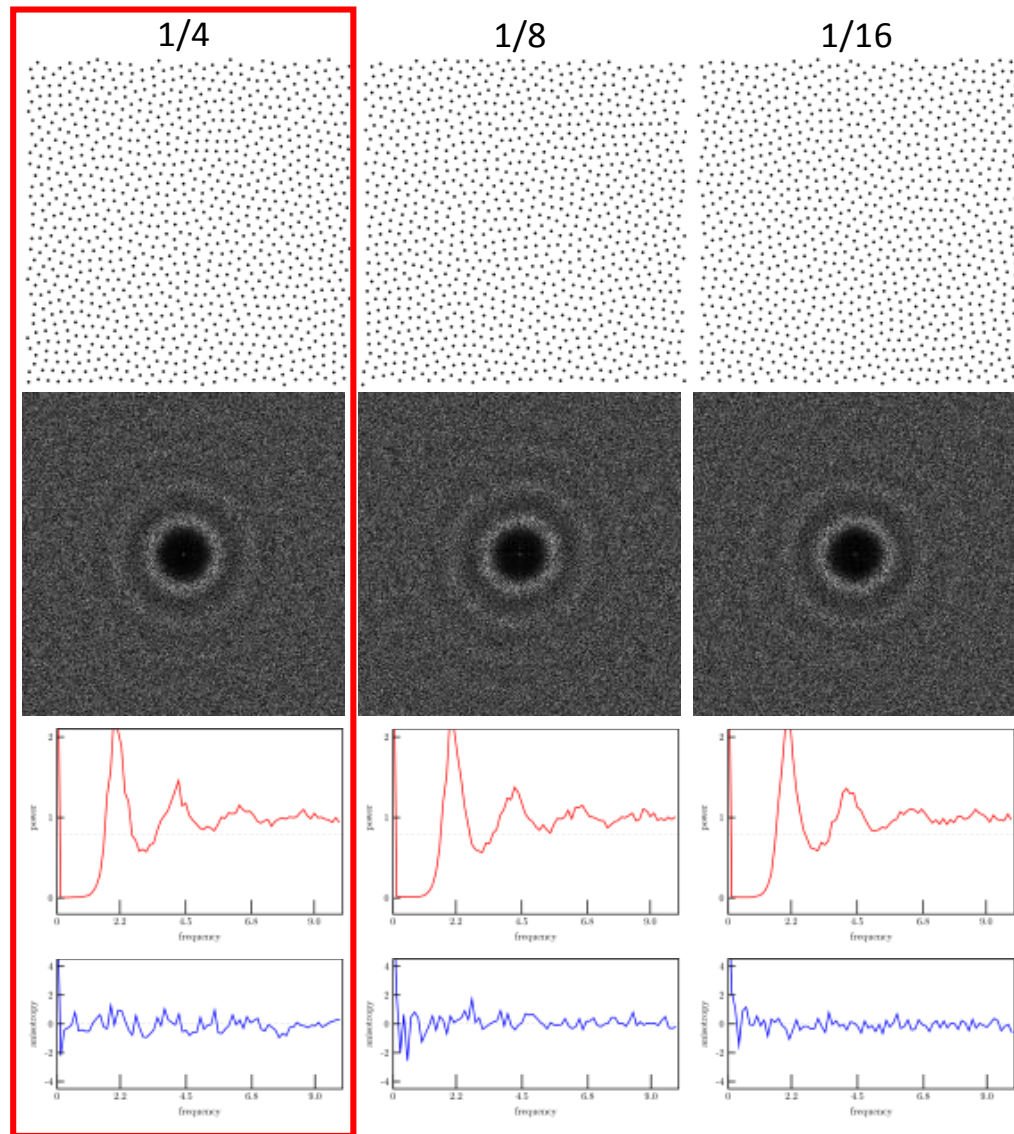




# Evaluation of sampling ratio

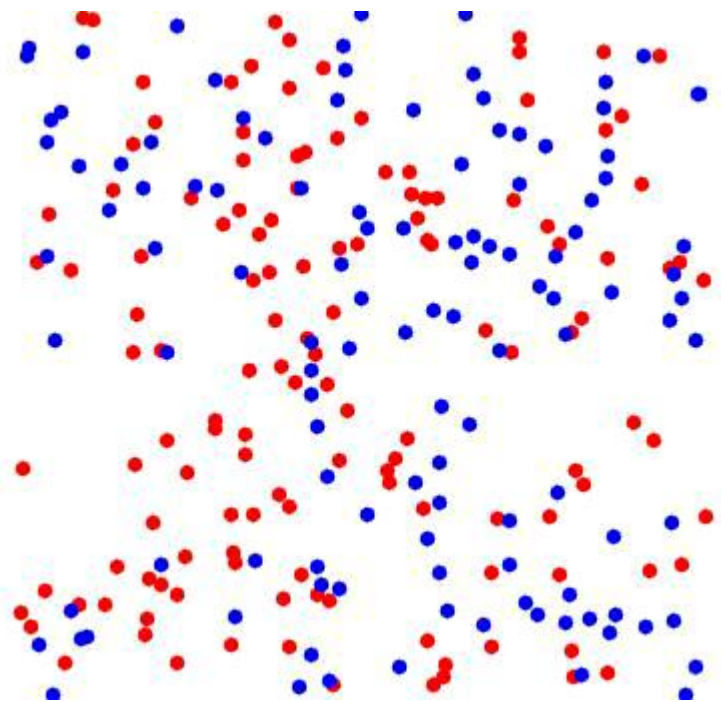


CCVT



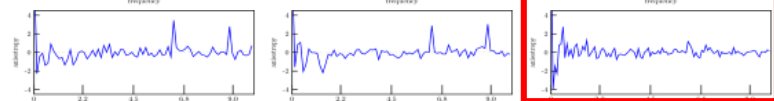
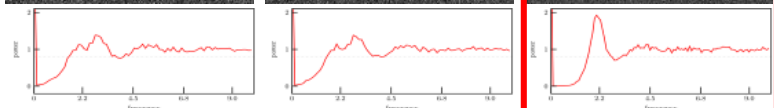
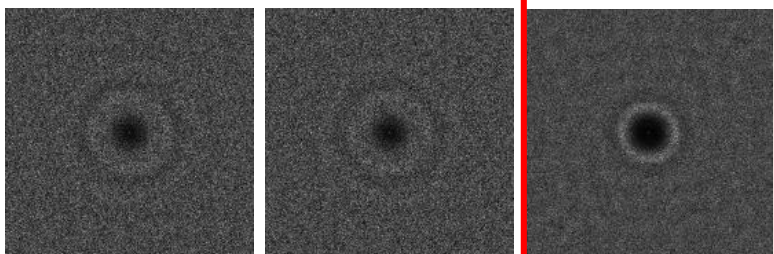
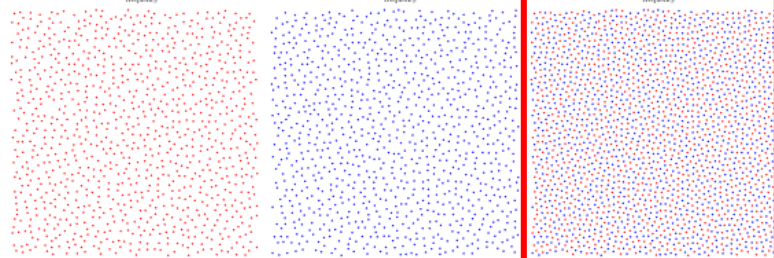
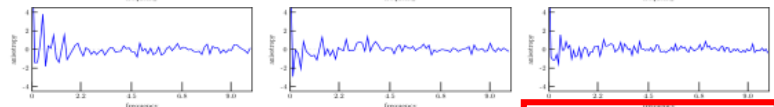
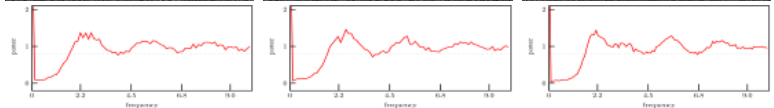
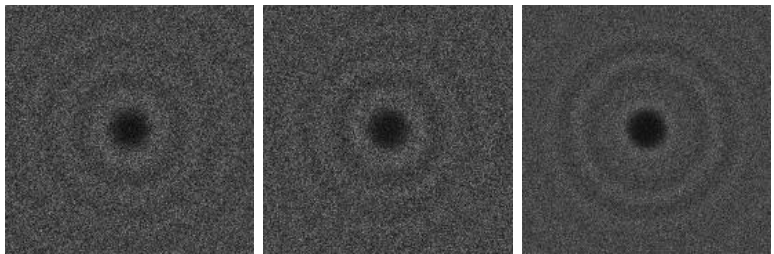
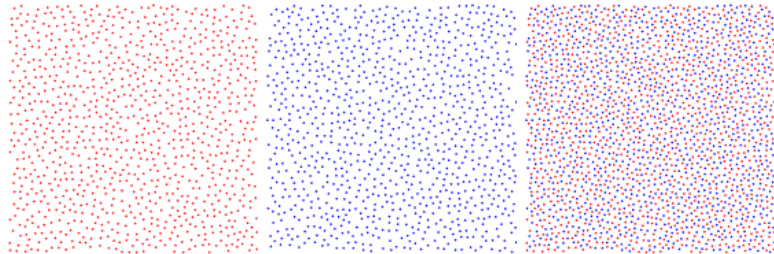
Ours

# Two-class sampling



# The col

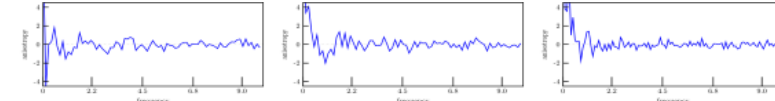
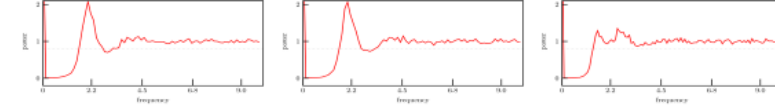
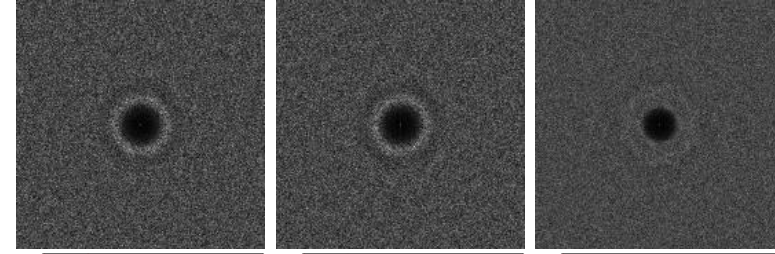
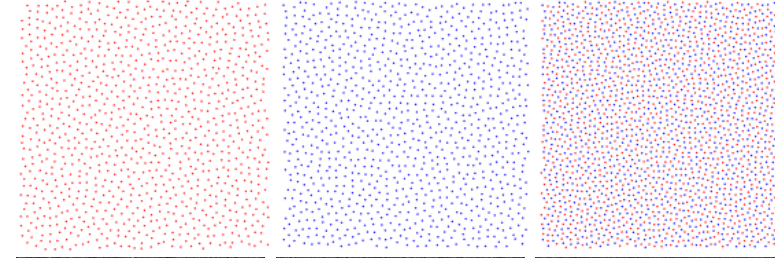
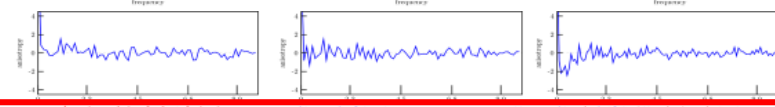
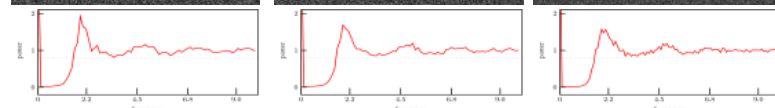
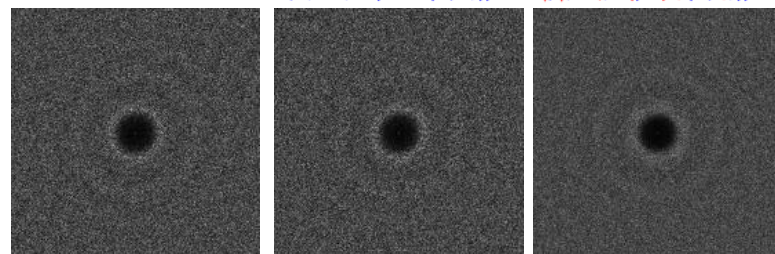
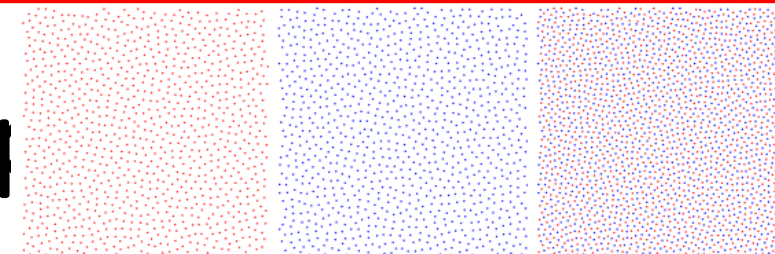
## Dart throwing [Wei 2010]



## Ours $\lambda_{1,2,3} = (1, 1, 6)/8$

# -class sampl

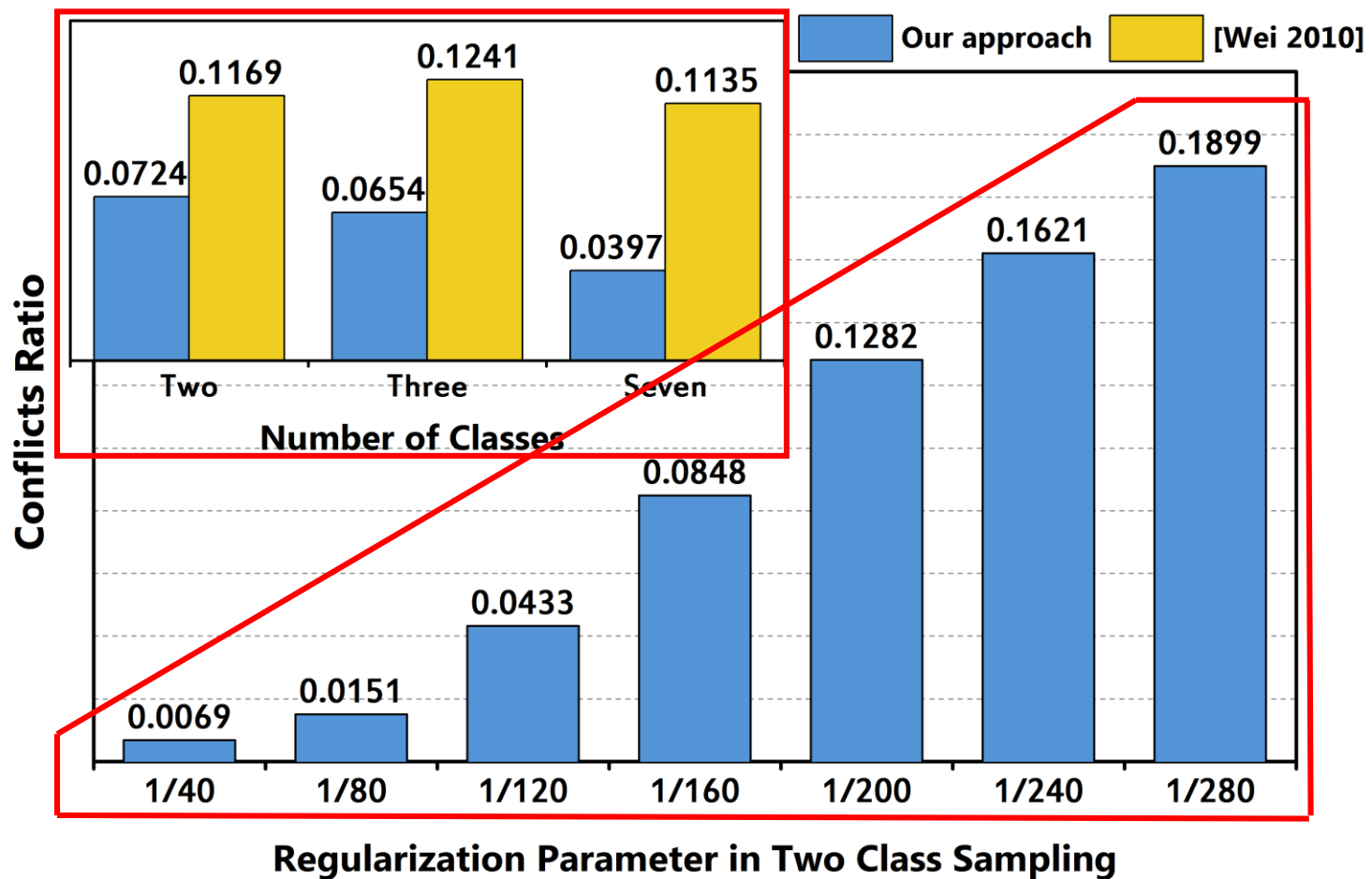
## Ours $\lambda_{1,2,3} = (1, 1, 2)/4$



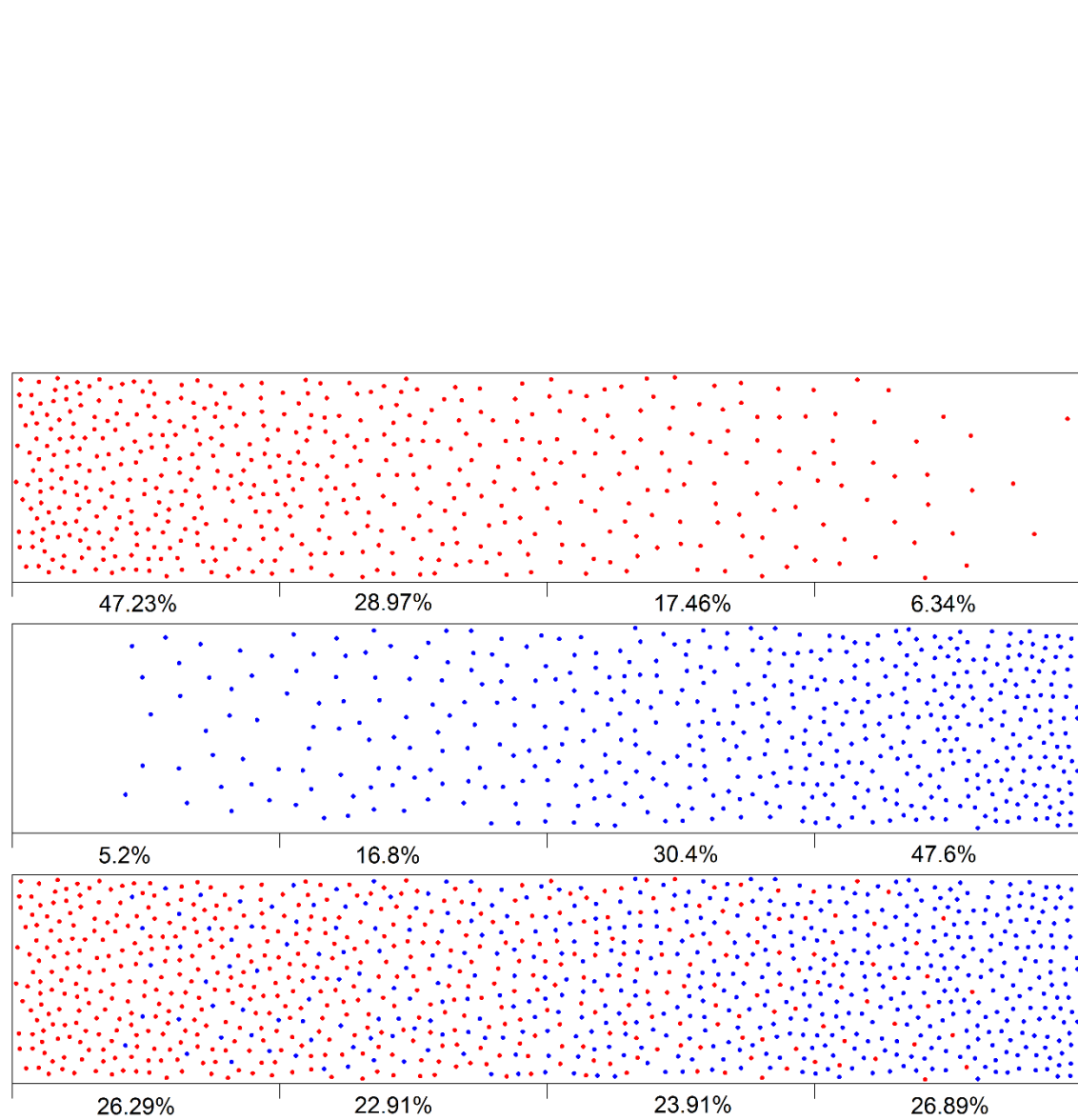
## Ours $\lambda_{1,2,3} = (1, 1, 1)/3$

# Conflicts ratio

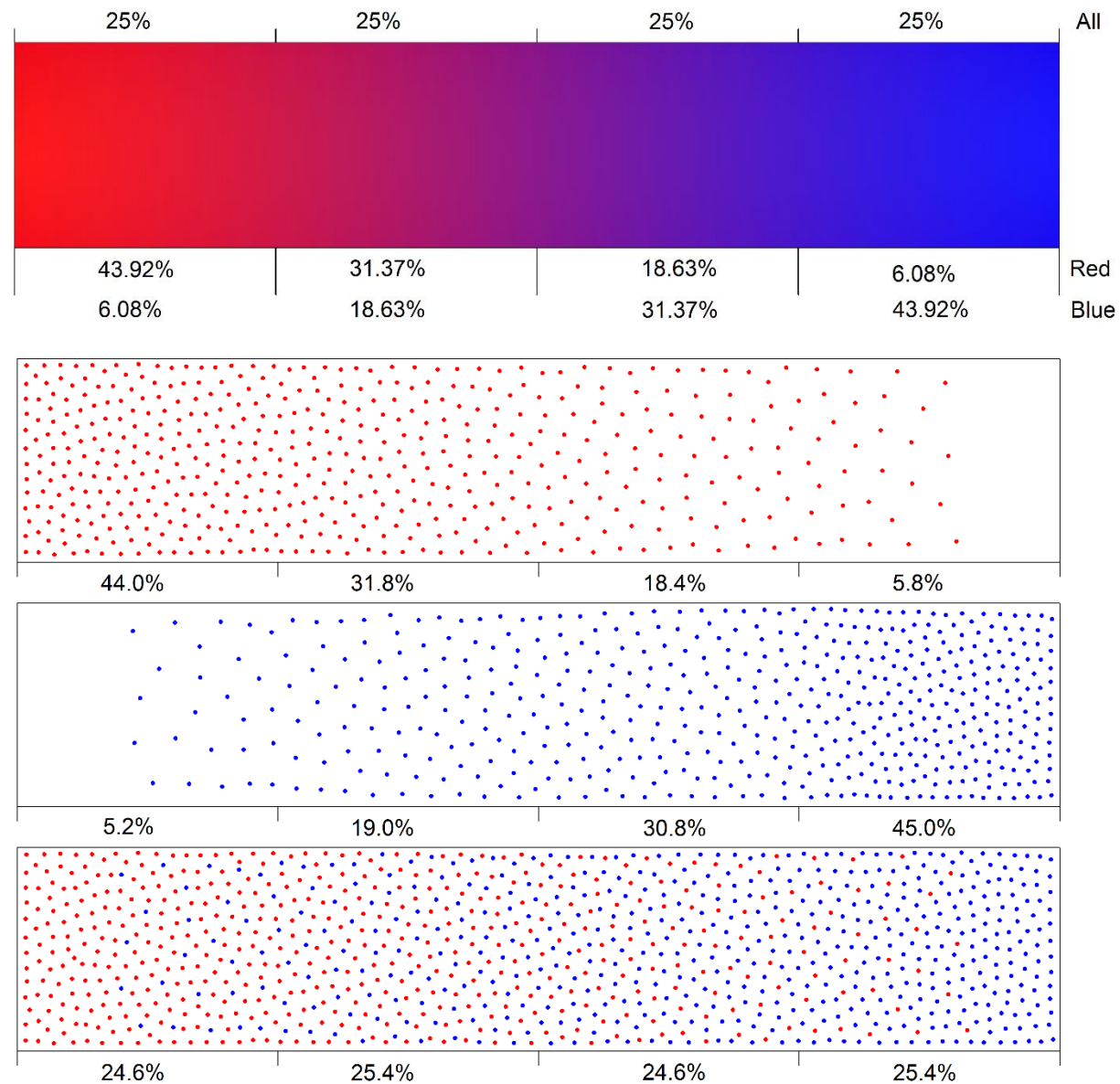
$$R = \frac{\sum_{i=1}^N \sum_{j=1}^{n_i} \|C_{x_i^j}^I - C_{x_i^j}^C\|}{\sum_{i=1}^N \sum_{j=1}^{n_i} D(x_i^j)}$$



# Adaptive two-class sampling

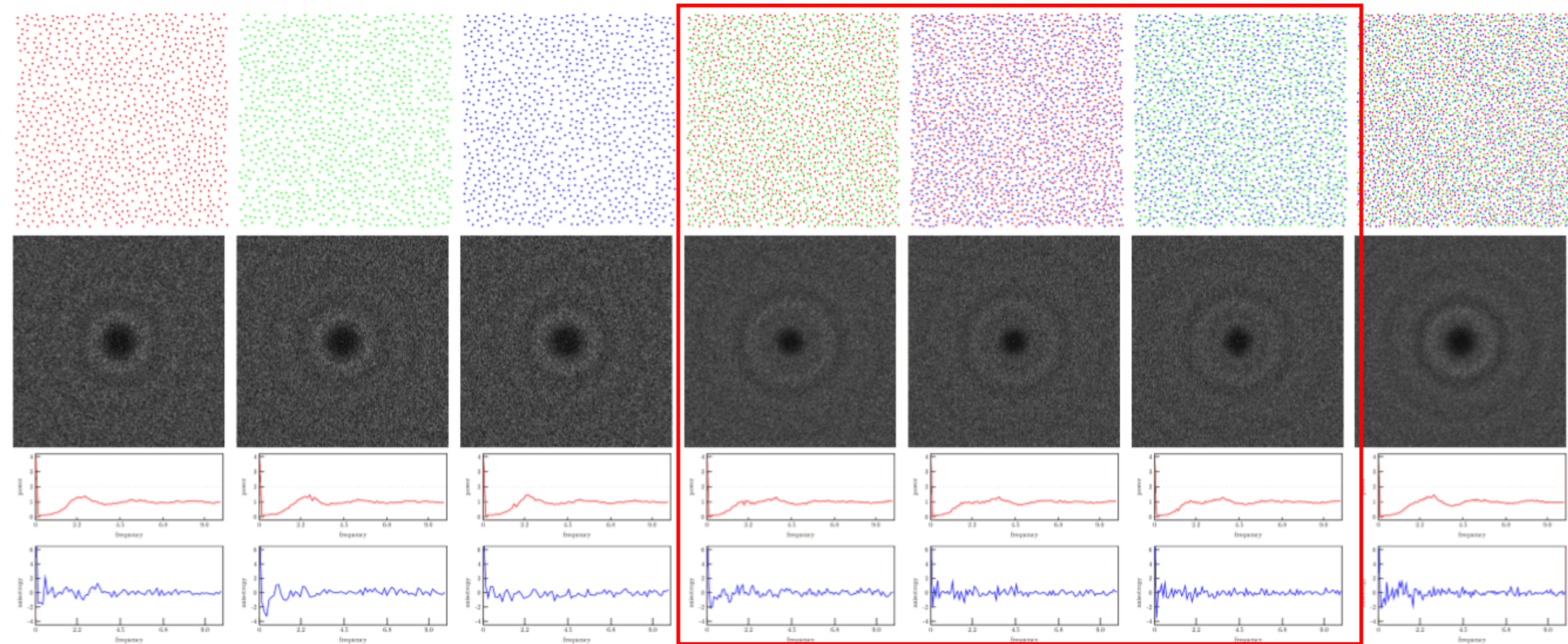


**Dart throwing [Wei 2010]**



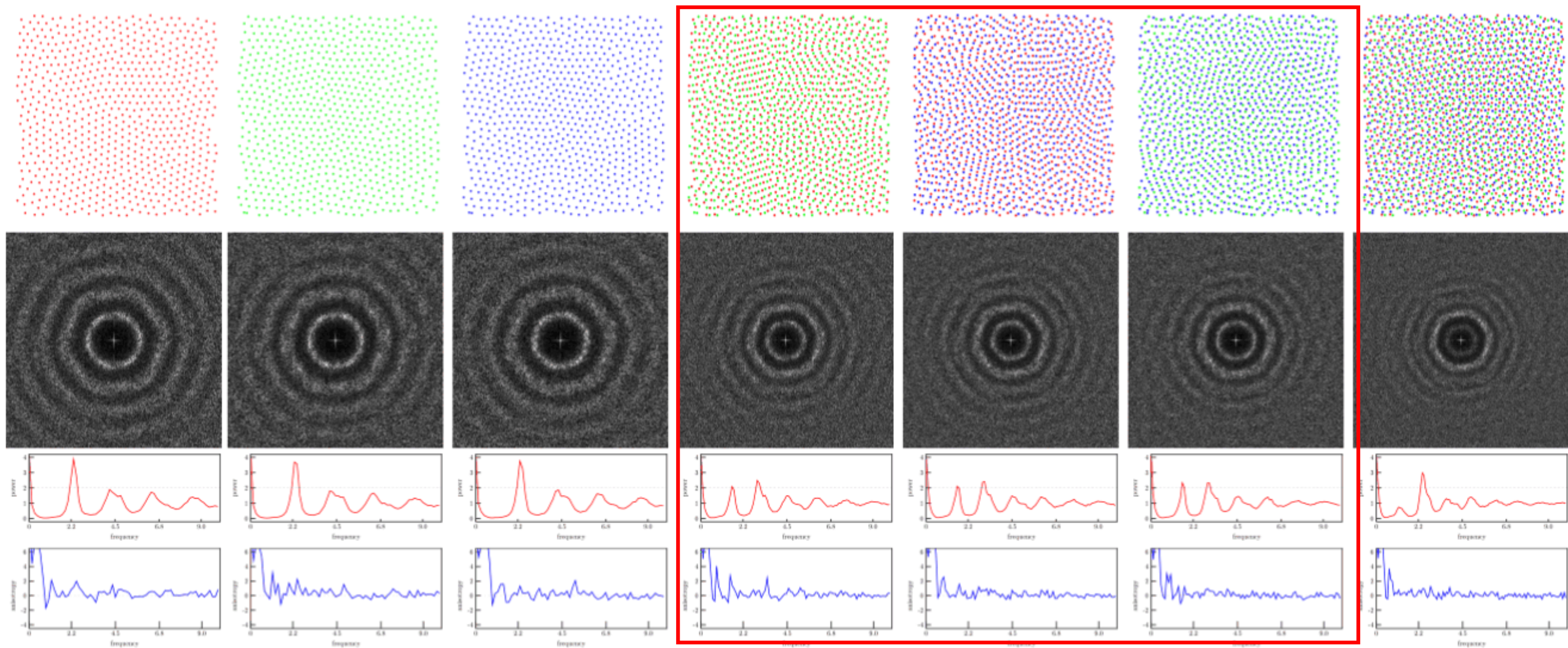
**Ours**

# The comparison for three-class sampling



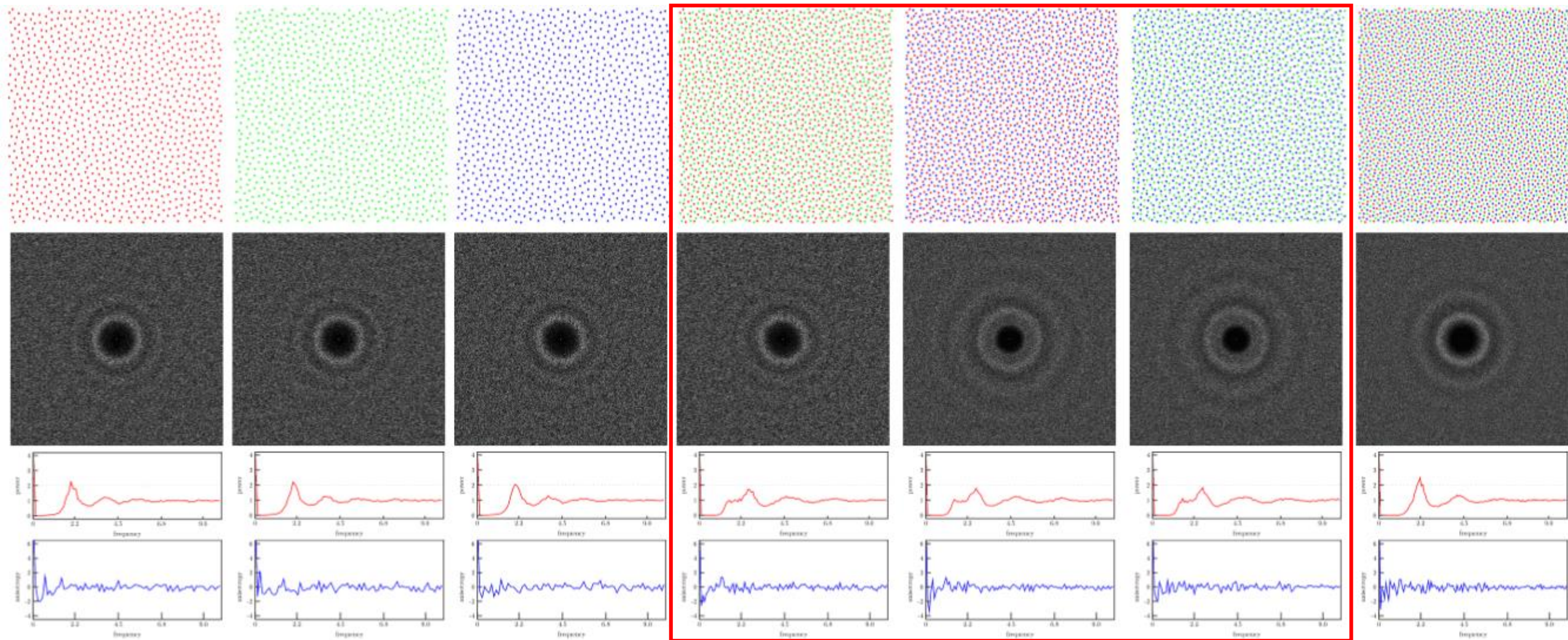
Dart throwing [Wei 2010]

# The comparison for three-class sampling



SPH [Jiang et al. 2015]

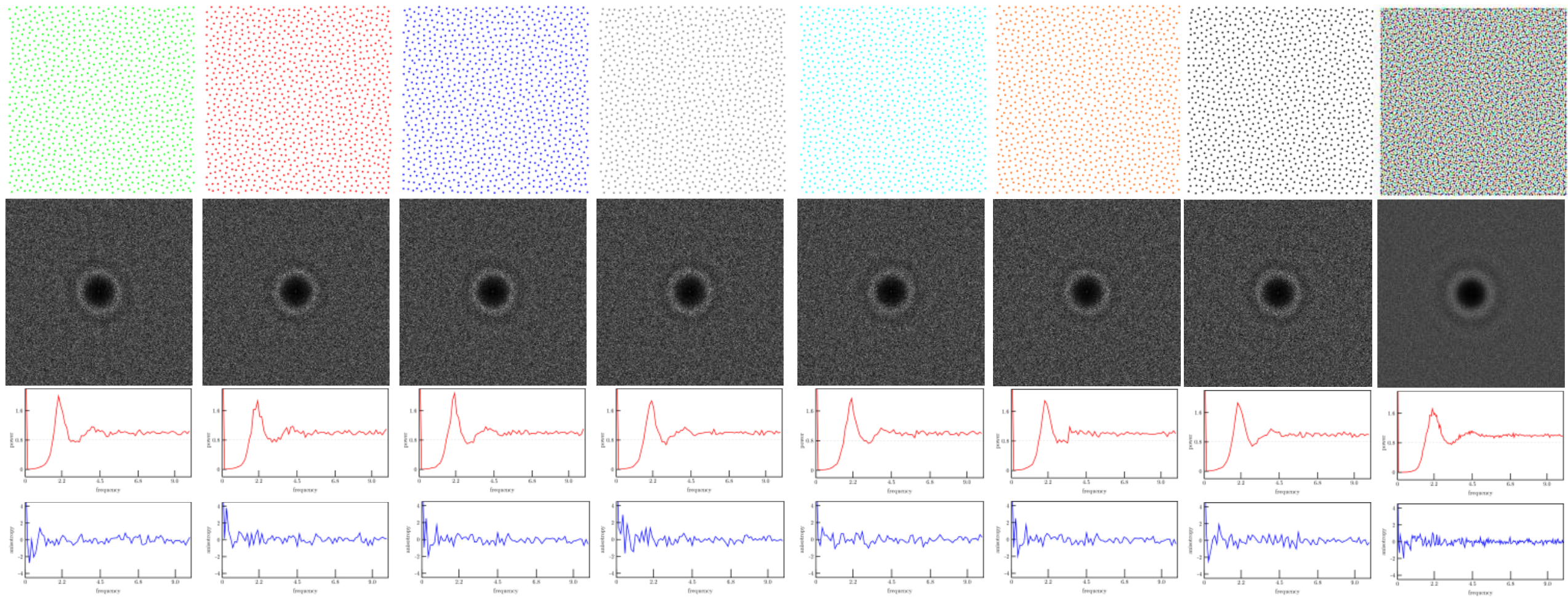
# The comparison for three-class sampling



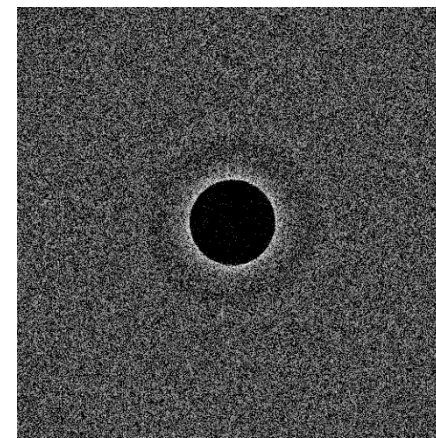
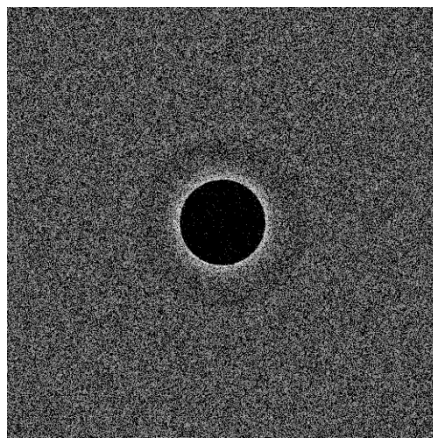
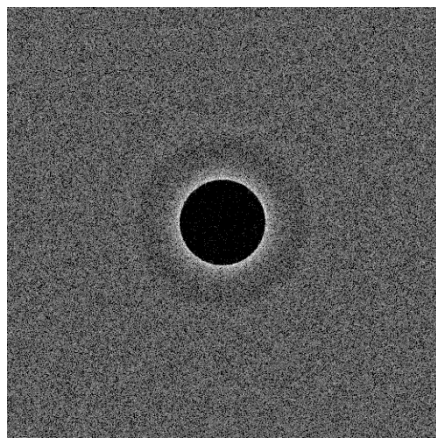
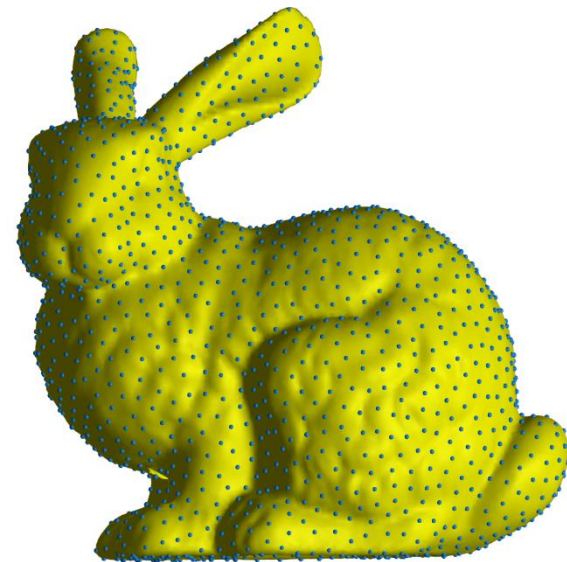
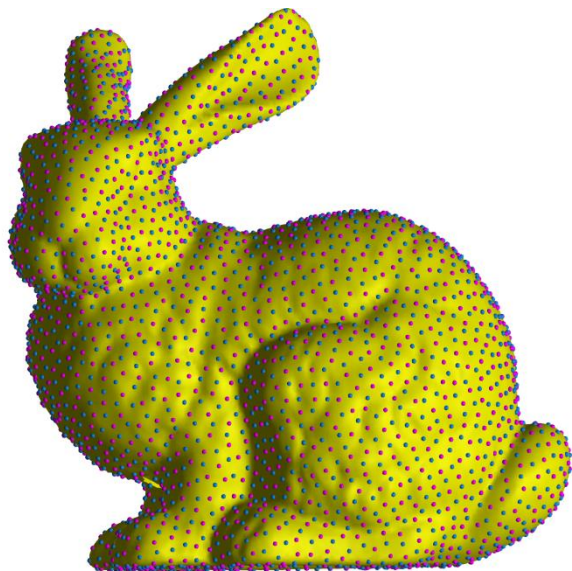
Ours



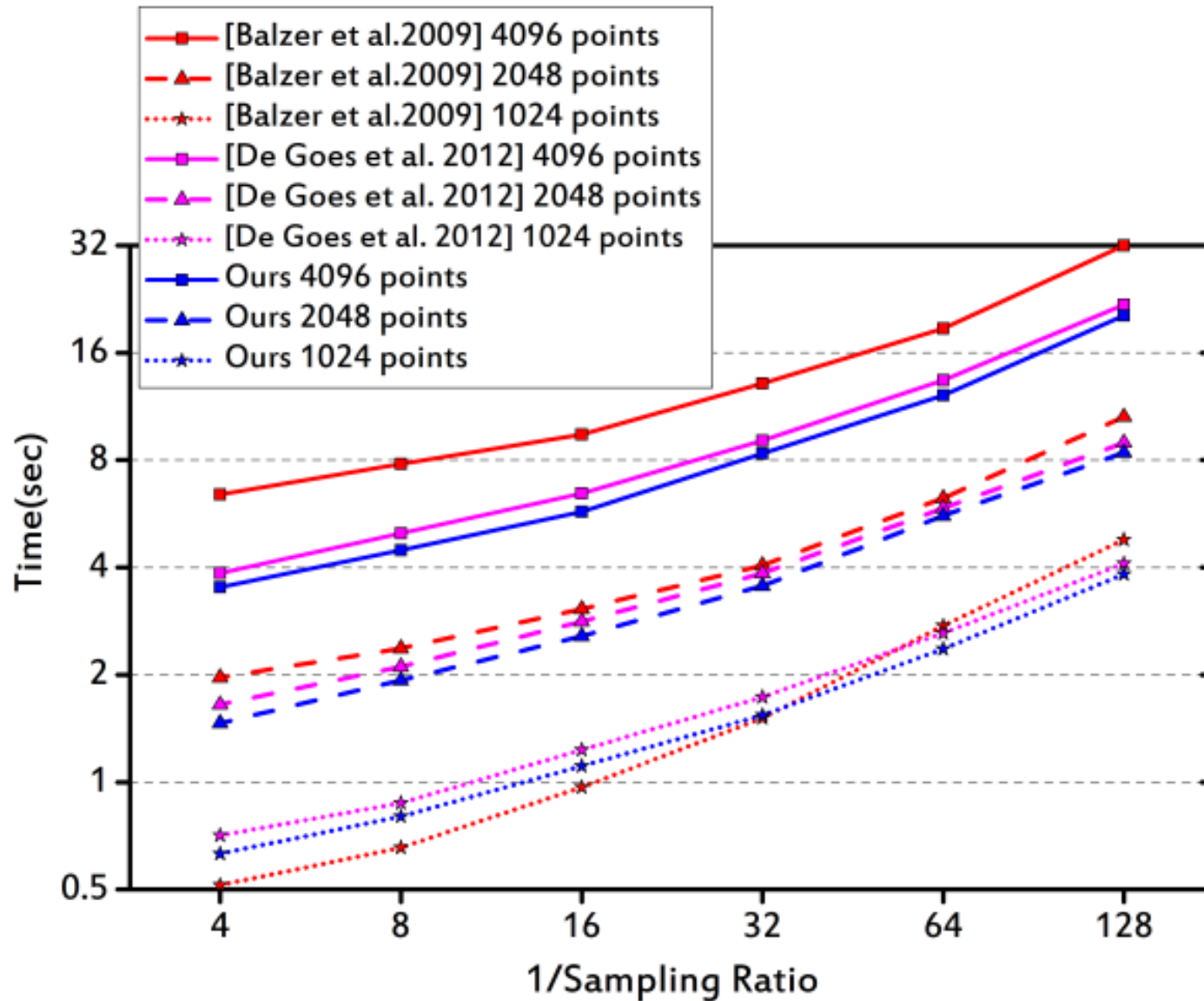
# Seven-class sampling



# Sampling on a point set surface



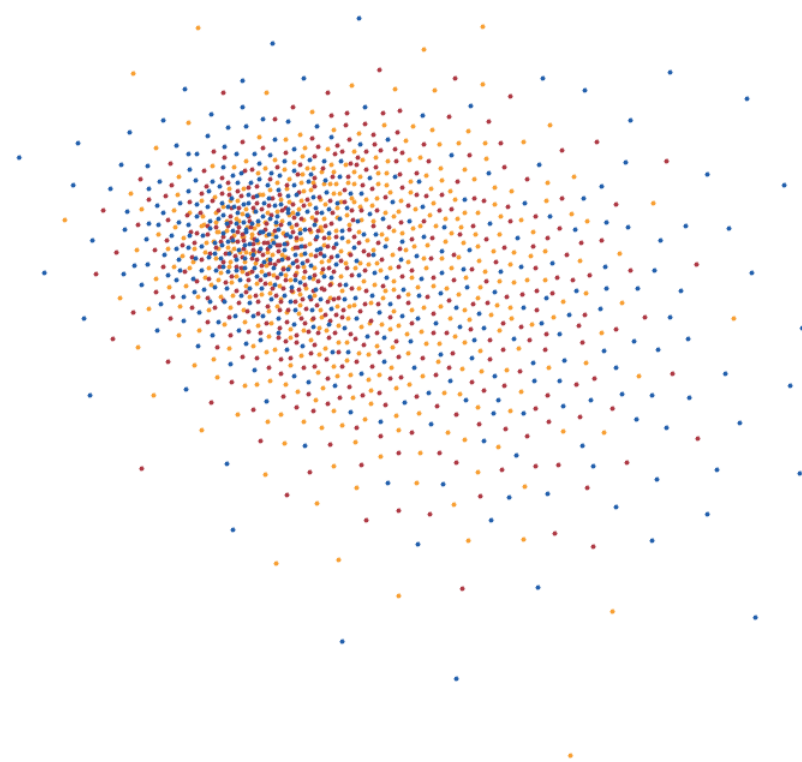
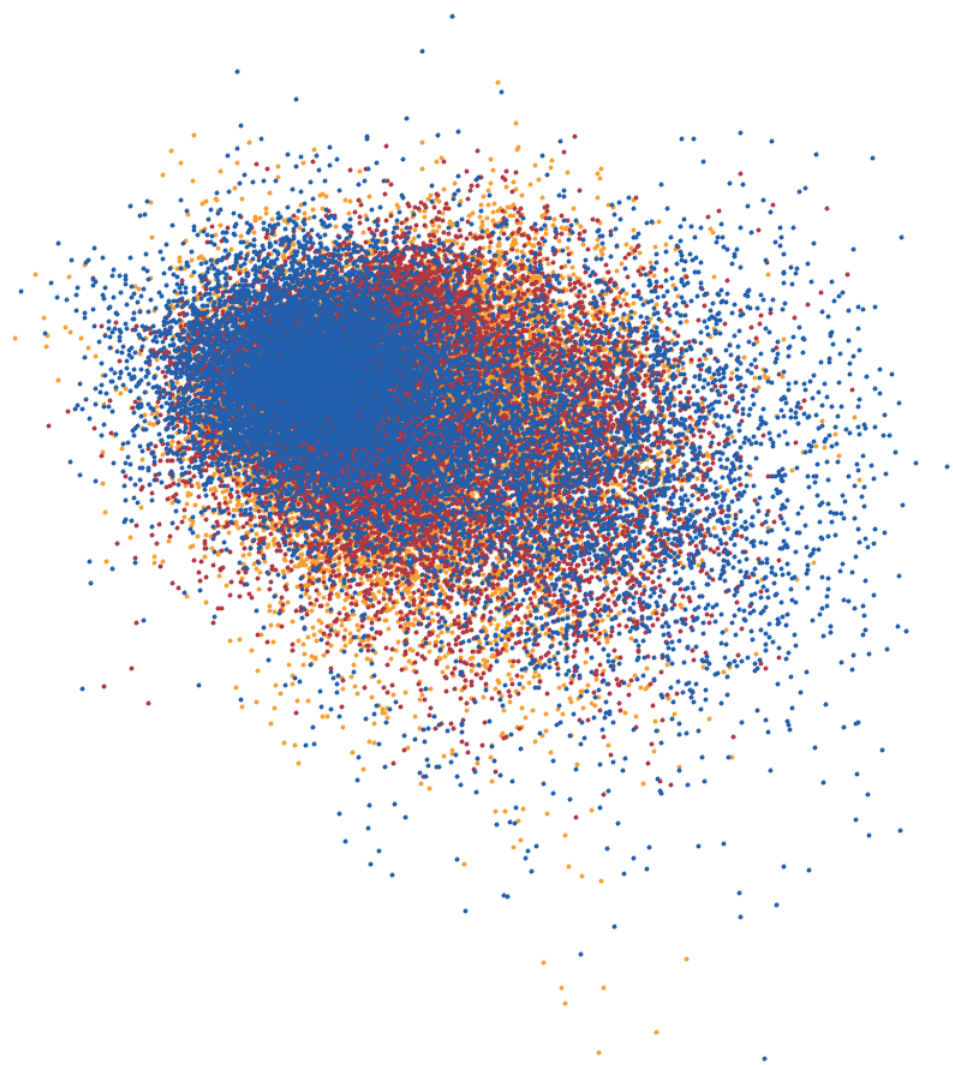
# Running time in log scale for single sampling



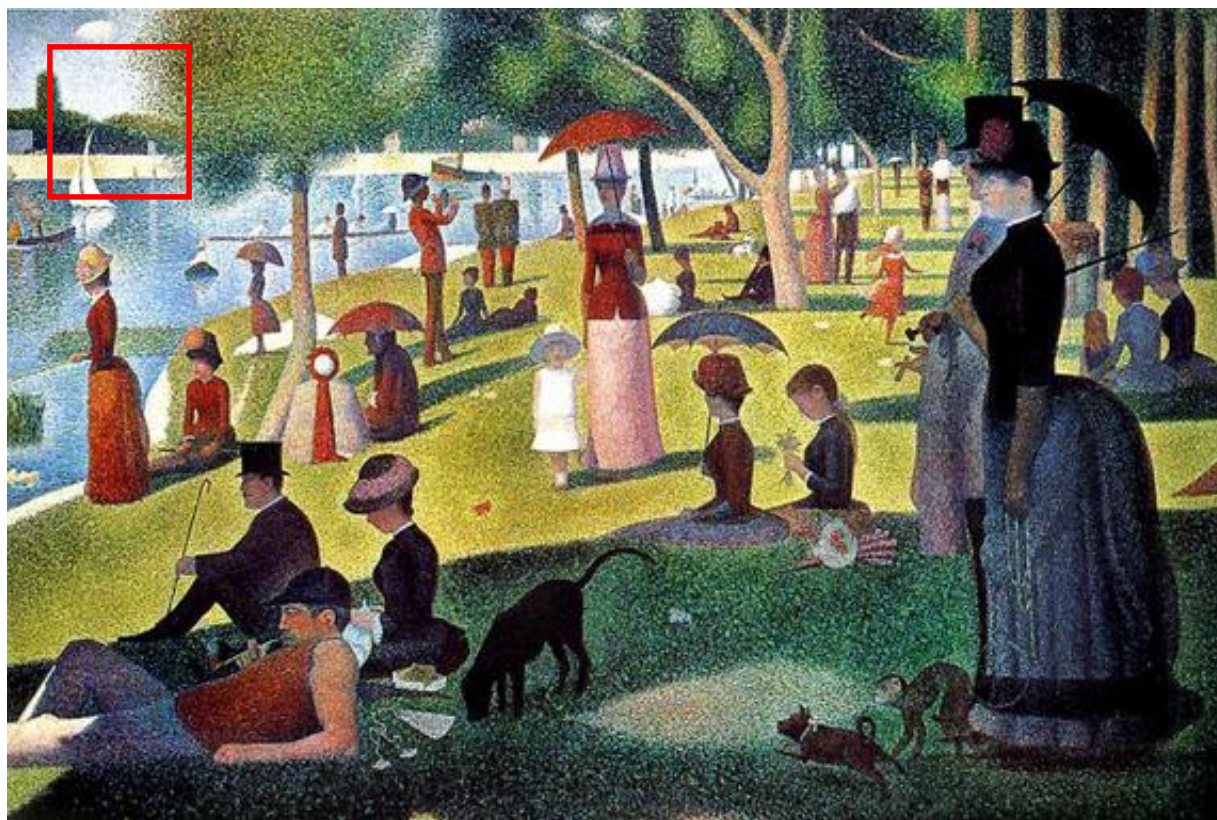
# Running time and memory usage for multi-class sampling

Number of Class	Times(s)		Memory(M)
	[Wei 2010]	Ours	Ours
2	34.769	14.670	128.11
3	151.727	37.553	288.11
7	414.031	212.133	448.31

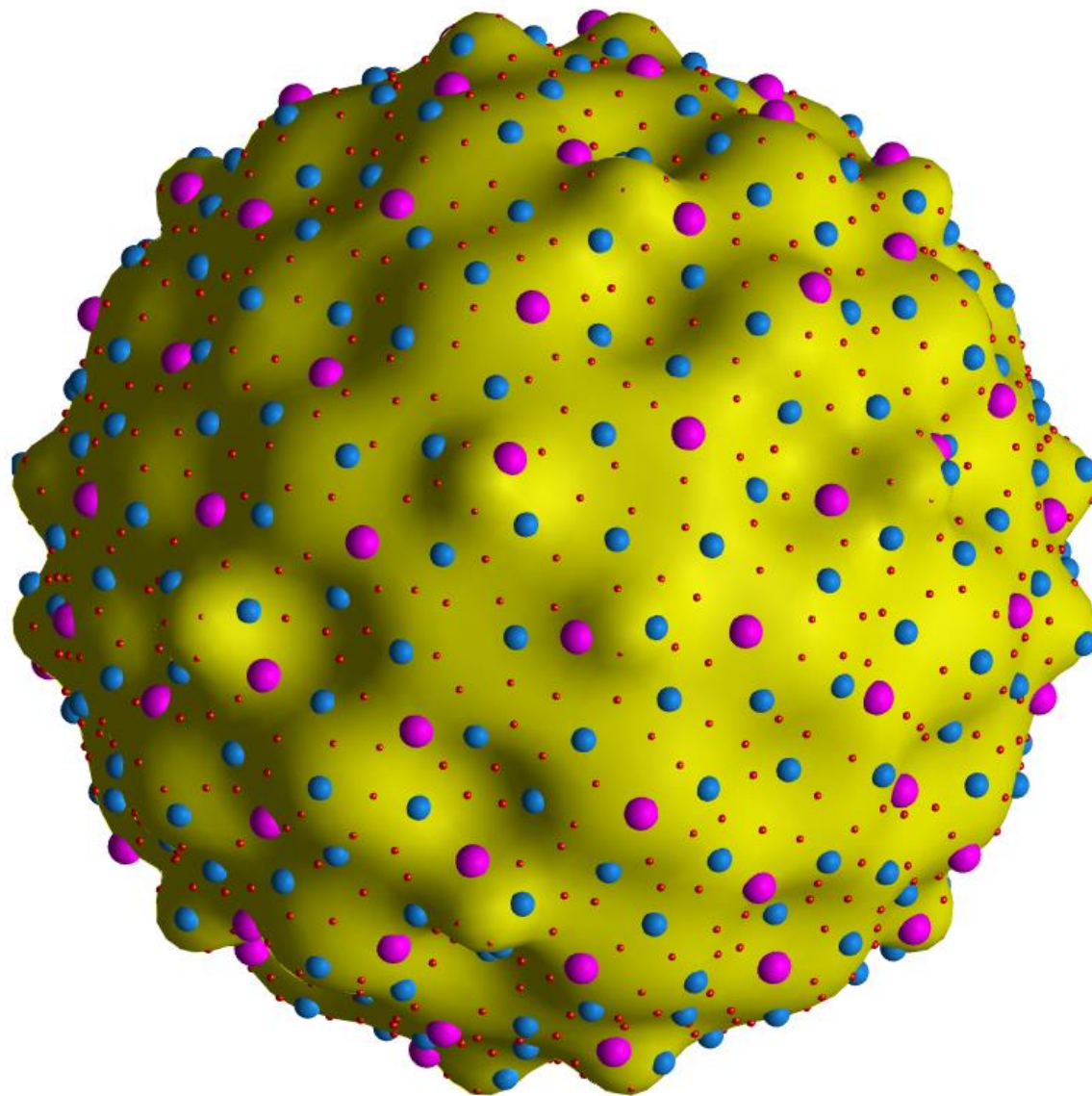
# Applications: visual abstraction



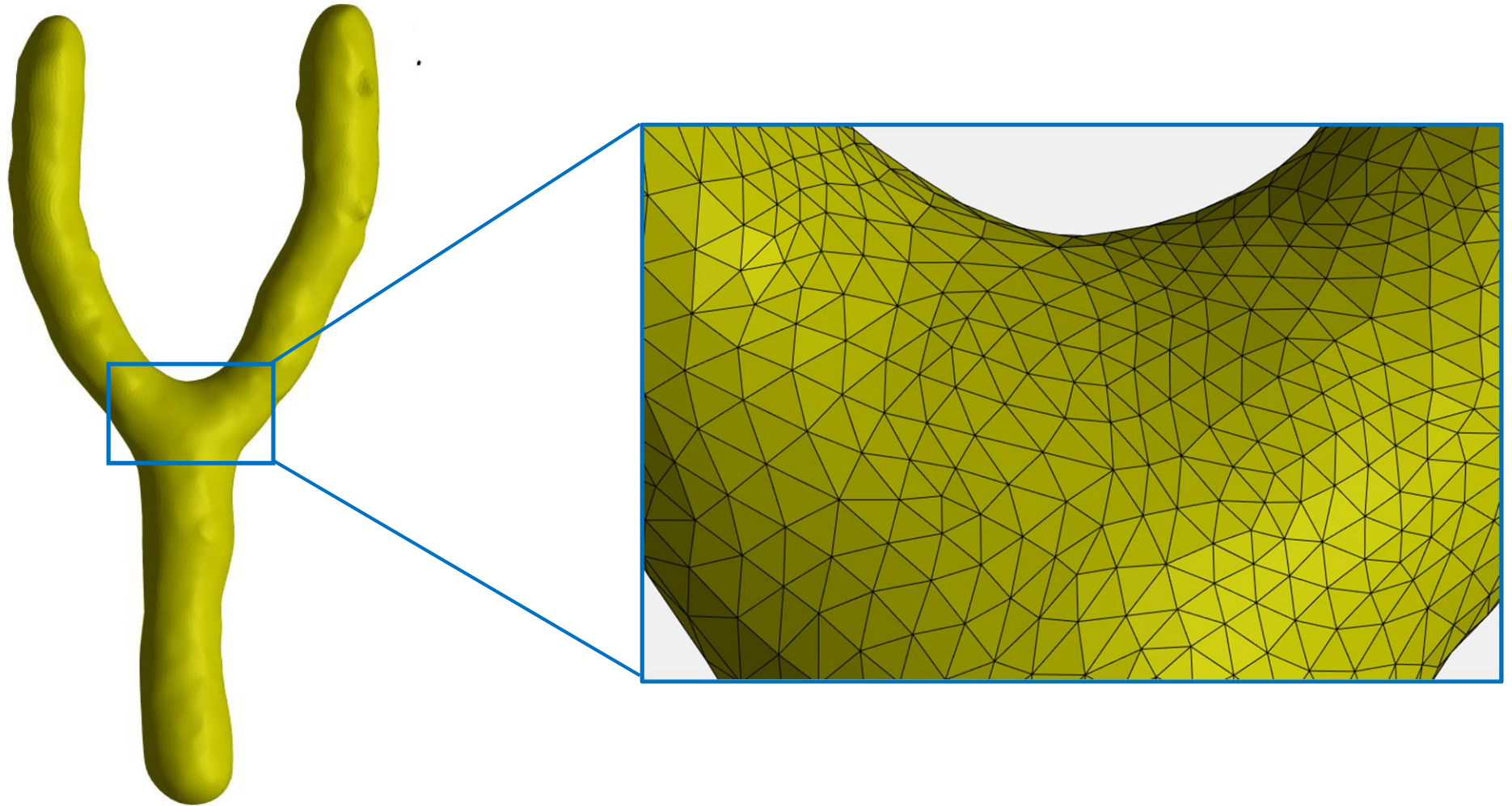
# Applications: color stippling



# Applications: object placement



# Surface construction of noisy point clouds





# Conclusions

- Multi-class blue noise sampling as the constrained Wasserstein barycenter
  
- Relaxing optimal transport problem via the entropic regularization term

# Future work

- The synthesis of point distributions

- The efficiency for large datasets

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- Lin Lu, Shandong University
- Yunhai Wang, Shandong University

## □ Data

- Zhonggui Chen, Xiamen University

# Thank you!

Code :

<https://github.com/Hongxing-CQUPT/SamplingCUDA>