



# 面向等几何分析的计算域参数化

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# Outline

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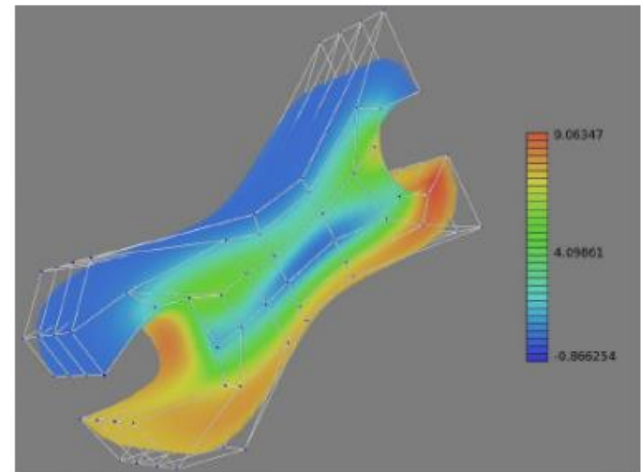
- Introduction
- Optimal parameterization in isogeometric analysis
- Construction of analysis-suitable parameterization
- Conclusion and future work

# Isogeometric analysis (等几何分析)

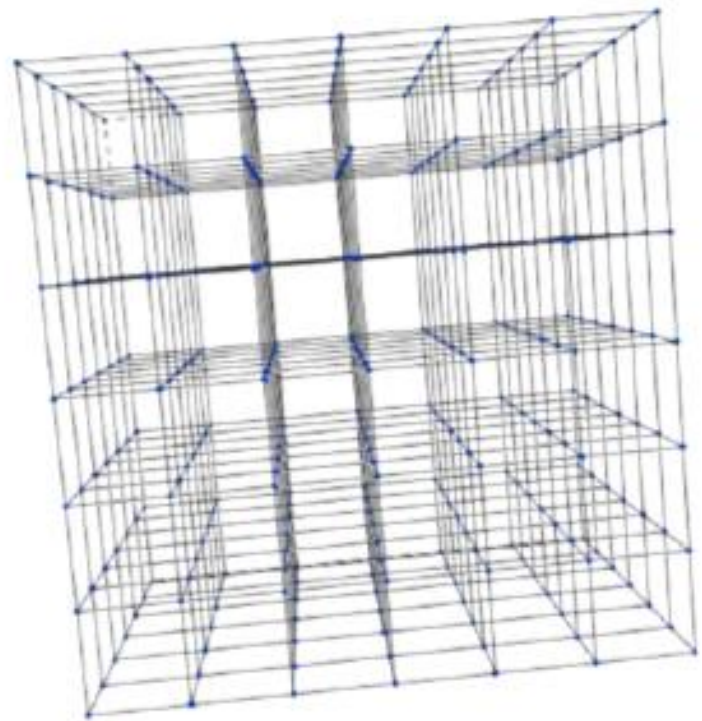
- IGA is an isoparametric, exact geometry approach, which is recently providing very promising results as an alternative to FEA.
- proposed by Prof. T. Hughes et al. from University of Texas at Austin in 2005
- **motivation:**
  - **seamless integration** of CAD and CAE.
  - avoid geometry approximations of mesh generation in FEA
  - high regularity and refinement of B-spline functions.
- **basic idea:** use the same standard mathematical representation as in CAD systems (such as NURBS) for both the geometry and the solution field (such as thermal conduction).

# Representation in IGA

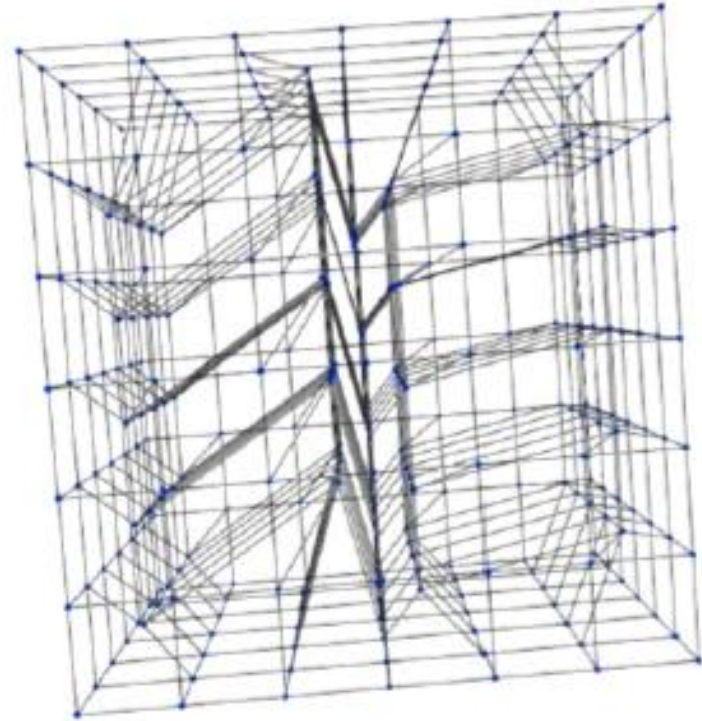
- computational domain:
  - 2D: planar B-spline surface
  - 3D: B-spline volume
- solution field :
  - 2D: B-spline surface with 3D control points
  - 3D: B-spline volume with 4D control points



# 计算域参数化质量对分析结果影响 CAD2013

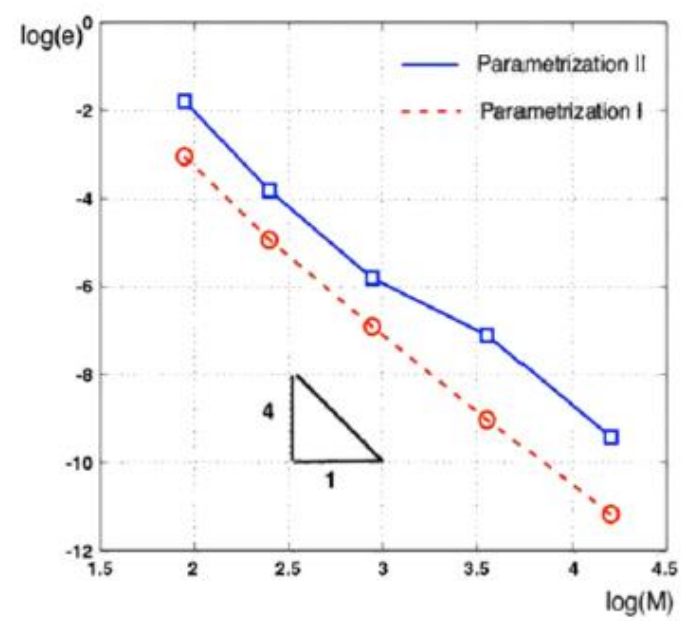
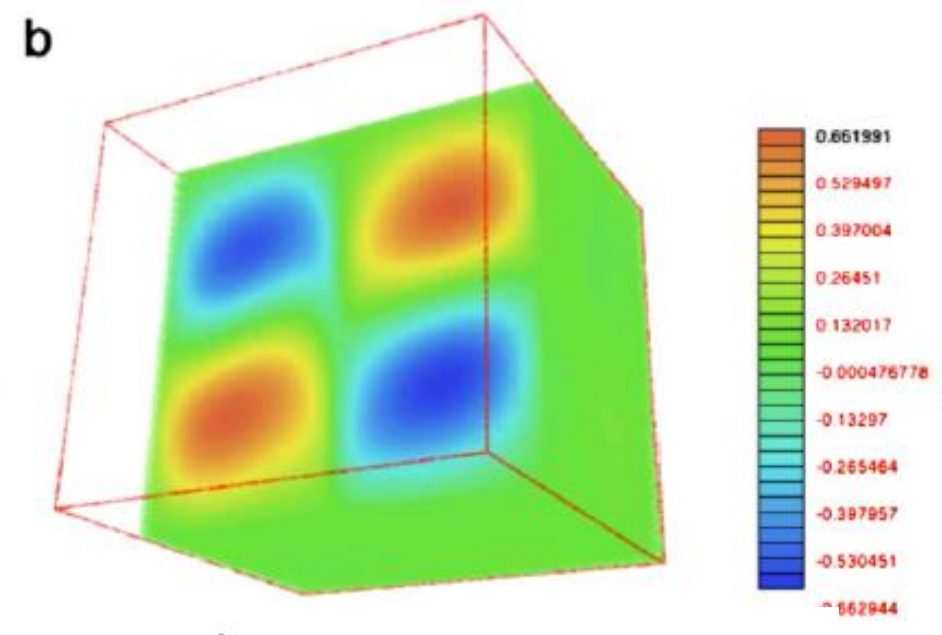
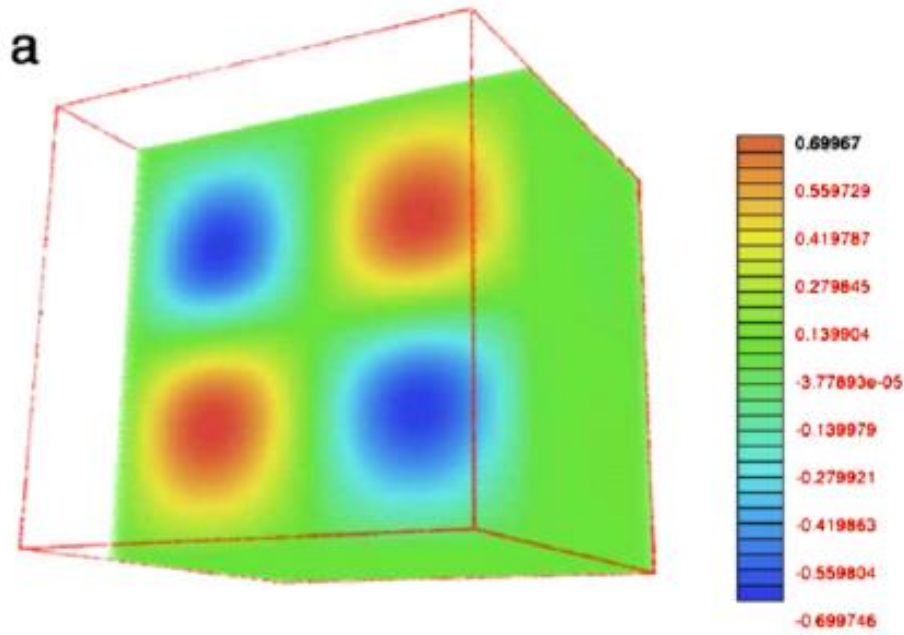


(a) Control point placement I.



(b) Control point placement II.

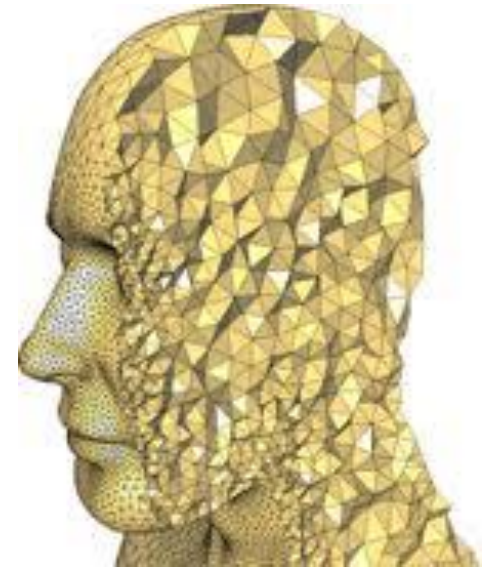
# 计算域参数化质量对分析结果影响 CAD2013





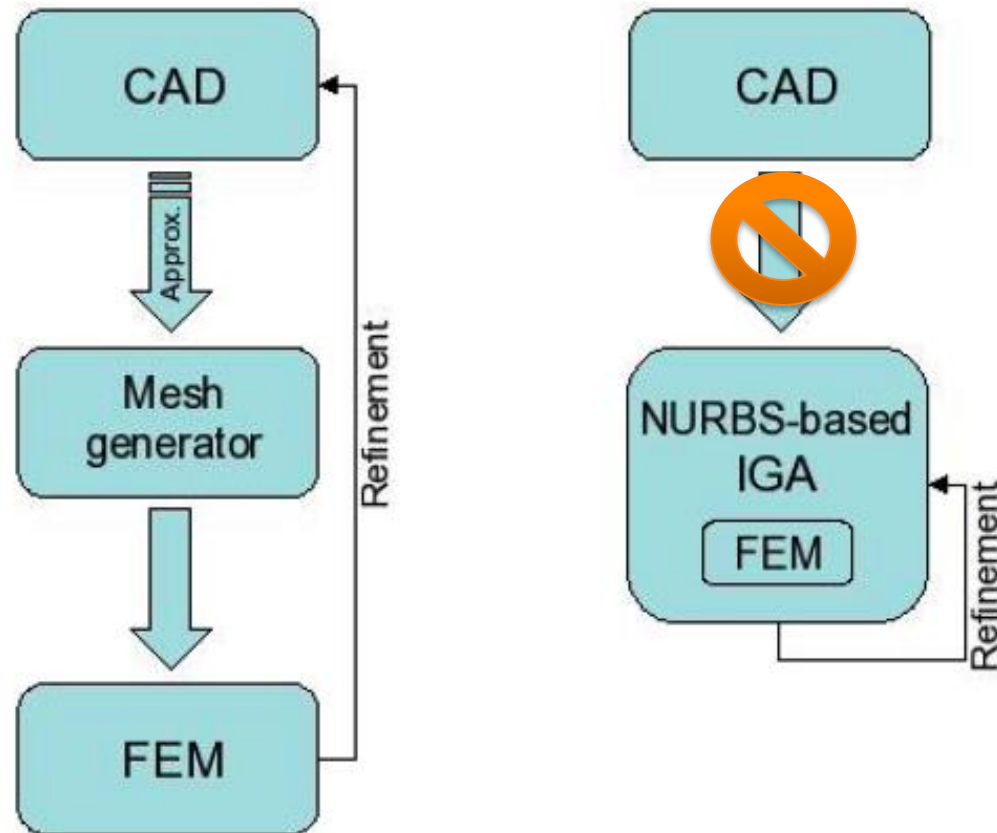
# IGA-meshing

- IGA is a spline-version of FEA
- Mesh generation in FEA
- CAD models usually define only the boundary of a solid, but the application of isogeometric analysis requires a volumetric representation
- As it is pointed by Cotrell et al., the most significant challenge facing isogeometric analysis is developing three- dimensional spline parameterizations from boundary information



# Parameterization of computational domain

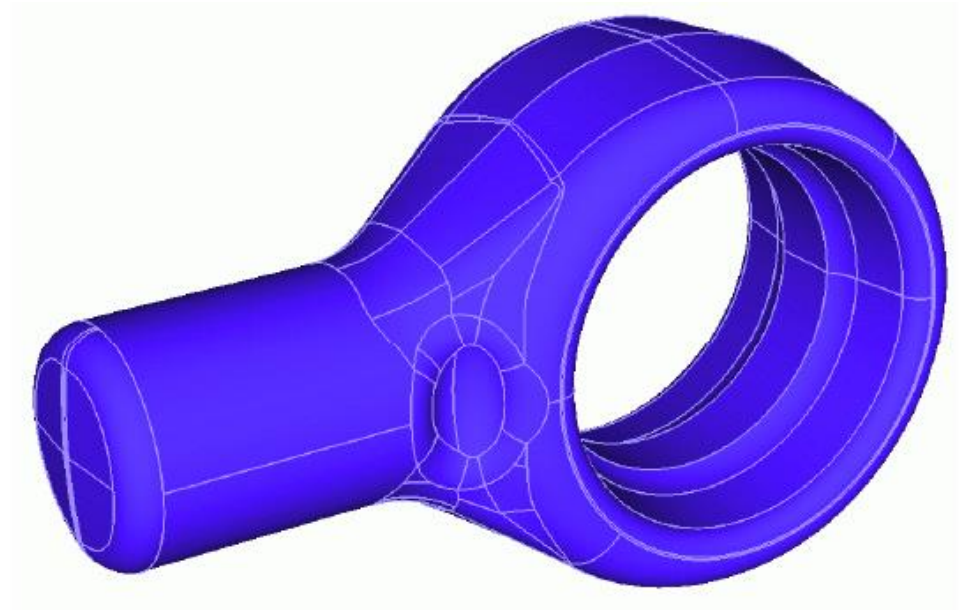
- Open problem





# Main difficulties

- Trimmed surface
- Complex topology
- Analysis-suitable



# Two problems

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- Optimal parameterization ( **r-refinement** )  
from an initial parameterization
- IGA-suitable parameterization of  
computational domain from given boundary

# Related work on parameterization for IGA

## ➤ Analysis-aware optimal parameterization

E. Cohen et al.(CMAME, 2010) , Xu et al.(CMAME,2011), Pilgerstorfer et al ( CMAME, 2013)

## ➤ Volumetric spline parameterization from boundary triangulation

T. Martin et al.(CMAME, 2009), Zhang et al.(CMAME, 2012).

## ➤ Analysis-suitable planar parameterization from spline boundary

Xu et al.(CAD, 2013), Gravessen et al.(CMAME, 2014), Xu et al. (CMAME, 2015),

Nian (CMAME, 2016), Kapl M. et al. (CMAME, 2016) , Buchegger and Jüttler (CAD, 2017)

## ➤ Analysis-suitable volume parameterization from spline boundary

Xu et al.(JCP, 2013), Zhang et al.(CM, 2012), Chan et al (CAD, 2017) ,

Haberleitner and Jüttler (CAD, 2017)

# Related talks in IGA 2017, Pavia, Italy

- Recent Additions to the Isogeometric Segmentation Pipeline. **B. Jüttler**
- Application of smooth functional surface over unstructured mesh. **M. Bercovier**
- Analysis-suitable G1 multi-patch domains in IGA. **G. Sangalli, M. Kapl and T. Takacs**
- Quantification and Control of the Impact of Parametrization on the Performance of Isogeometric Bernstein-Bezier Discretizations. **J.A. Evans and L. Engvall**
- Trimmed Trivariate Spline Models from Boundary Represented CAD Models and Element Reparameterization. **V. Vibeke**
- Automatic conversion to IGA-suitable shell models from complicated B-rep data in the industry. **T. Tsuduki, K. Sasaya, K. Takada, T. Kikuchi, A. Nagy and D. Benson**
- Automatic isogeometric analysis suitable trivariate models generation from standard B-Rep CAD. **T. Maquart, T. Elguedj, A. Gravouil and M. Rochette**
- **Automatic Quadrilateral and Hexahedral Mesh Generation Based on Strebel Differential.** **N. Lei, X. Zheng and X. Gu**
- Robust Hex-Dominant Mesh Generation using Field-Guided Polyhedral Agglomeration. **D. Panozzo**

# Outline

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- Parameterization of computational domain
- **Optimal parameterization in isogeometric analysis**
- IGA-suitable parameterization from boundary
- Conclusion and future work

# Problem statement

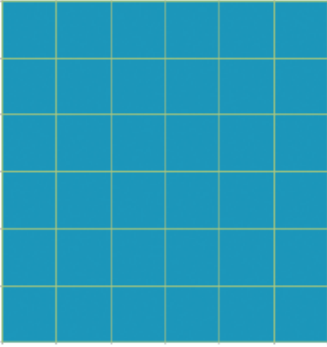
- Refinement in IGA
  - h-refinement: knot insertion
  - p-refinement: degree elevation
  - k-refinement: degree elevation+knot insertion
  - r-refinement: reparameterization of computational domain

## *r-refinement*

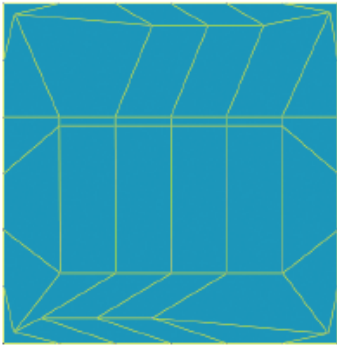
given initial placement of control points of computational domain, reposition the inner control points to achieve more accurate simulation results in isogeometric analysis



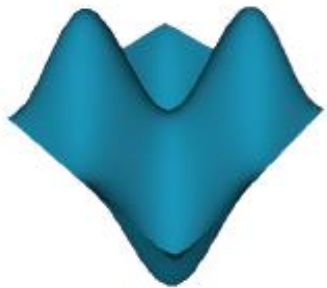
# Analysis results



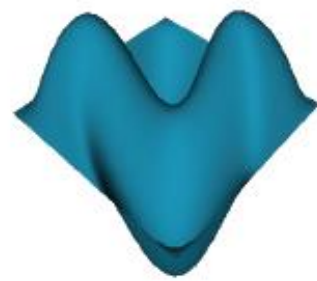
control point placement I



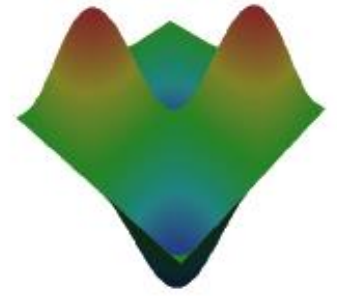
control point placement II



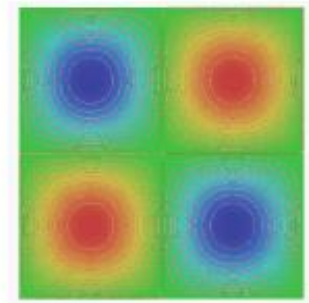
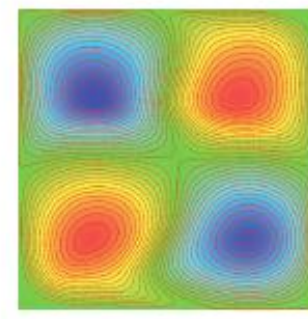
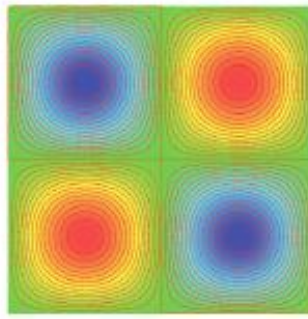
solution I



solution II

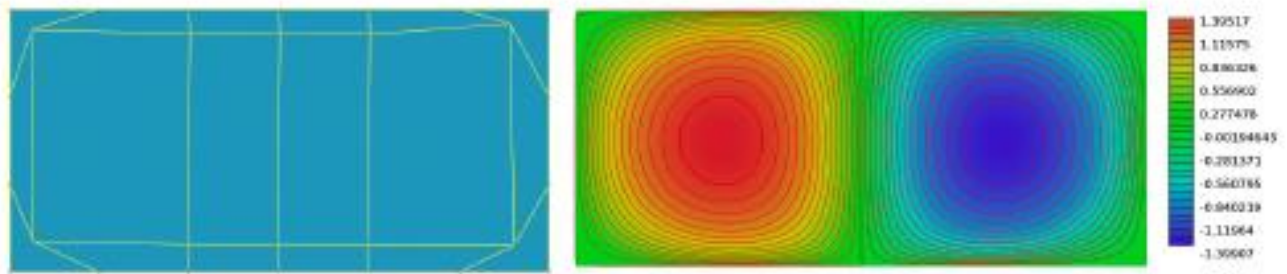


exact solution

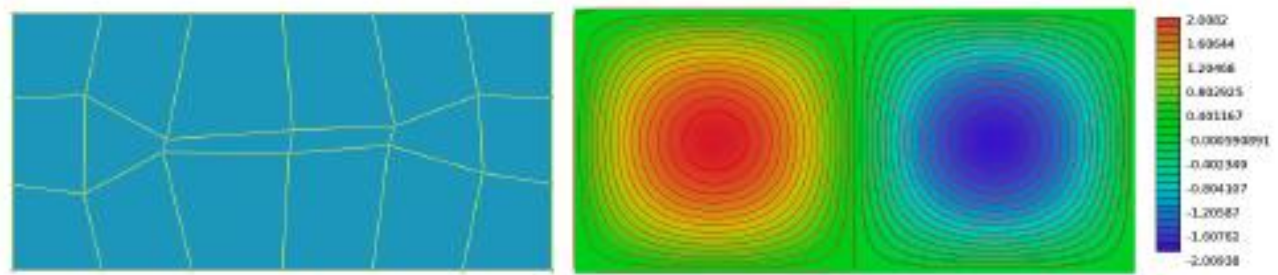


# Case with exact solution

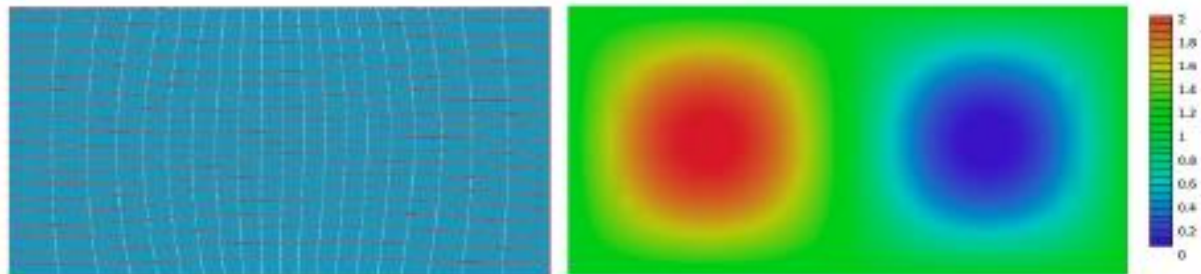
initial:



final:



exact:



# Example with unknown exact solution

- Posterior error estimation
  - model problem:

$$\Delta U = f \quad \text{in } \Omega$$

$$U = U_0 \quad \text{on } \partial\Omega_D$$

- $U_h$  is the IGA solution
- error:  $e = U - U_h$

$$\|e\|^2 \leq C \sum_{K \in \Omega} h_K \int_K (f - \Delta U_h)^2 dK$$

# r-refinement

## *Main idea for r-refinement*

reposition inner control points to minimize  $\sum_{K \in \Omega} h_K \int_K (f - \Delta U_h)^2 dK$ .

$$\Delta U_h = \frac{\partial^2 U_h}{\partial^2 x} + \frac{\partial^2 U_h}{\partial^2 y}$$

$$U_h(x, y) = \mathcal{T}_h(\xi, \eta) = \sum_{i=1}^{n_i} \sum_{j=1}^{n_j} \hat{N}_i^{p_i}(\xi) \hat{N}_j^{p_j}(\eta) T_{ij}$$

$$\Delta U_h = [(x_\xi^2 - y_\xi^2)(\mathcal{T}_{\eta\eta} - \frac{\partial U_h}{\partial x} x_{\eta\eta} - \frac{\partial U_h}{\partial y} y_{\eta\eta}) - (x_\eta^2 - y_\eta^2)(\mathcal{T}_{\xi\xi} - \frac{\partial U_h}{\partial x} x_{\xi\xi} - \frac{\partial U_h}{\partial y} y_{\xi\xi})] / K$$

# Overview

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- 1 Solve IGA problem over given computational domain
- 2 Compute  $\sum_{K \in \Omega} h_K \int_K (f - \Delta U_h)^2 dK$
- 3 Reposition inner control points by minimizing  $\sum_{K \in \Omega} h_K \int_K (f - \Delta U_h)^2 dK$
- 4 Output final placement of inner control points

# Error assessment

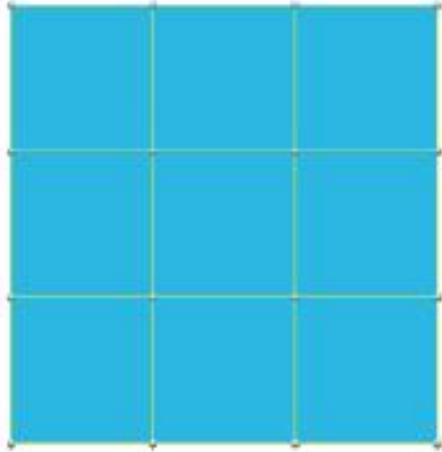
- $e = U - U_h$
- A posteriori error assessment by resolving IGA problem:

$$\begin{aligned}\Delta e &= f - \Delta U_h && \text{in } \Omega \\ e &= 0 && \text{on } \partial\Omega_D\end{aligned}$$

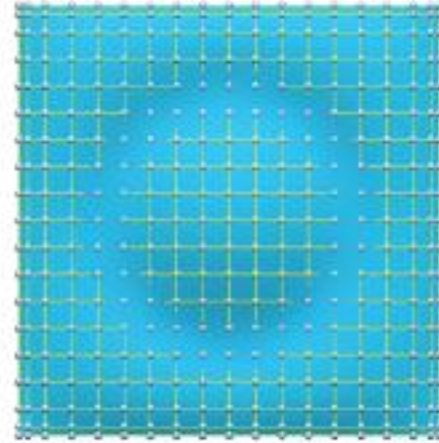
- Error field  $e$  has a B-spline form
- Perform h-refinement to achieve a good approximation
- More accurate but much more expensive
- Used for error assessment in r-refinement method



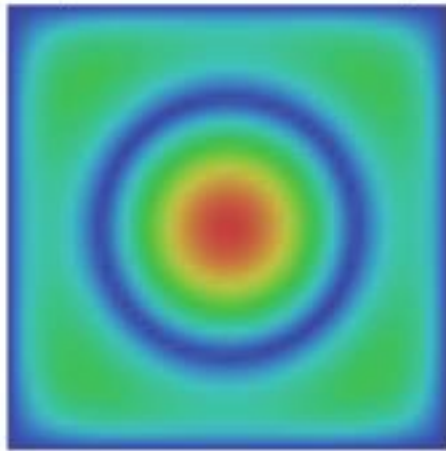
# Example of error assessment



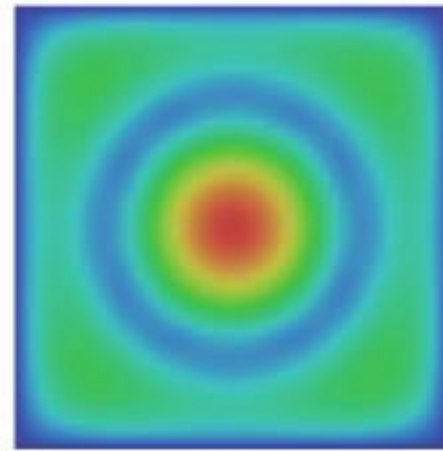
computational domain (CD)



resolved error surface

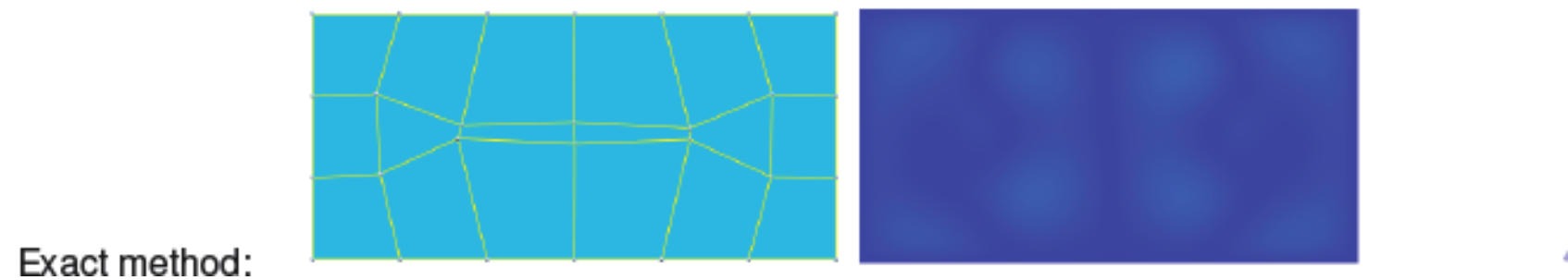
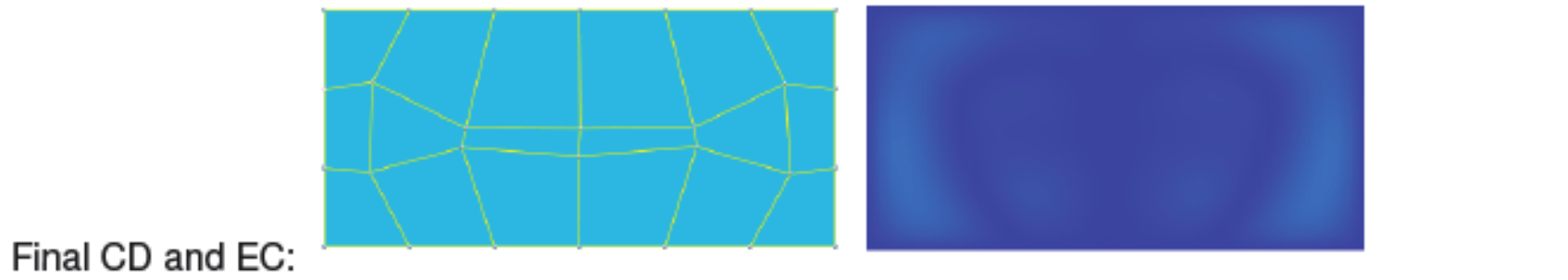
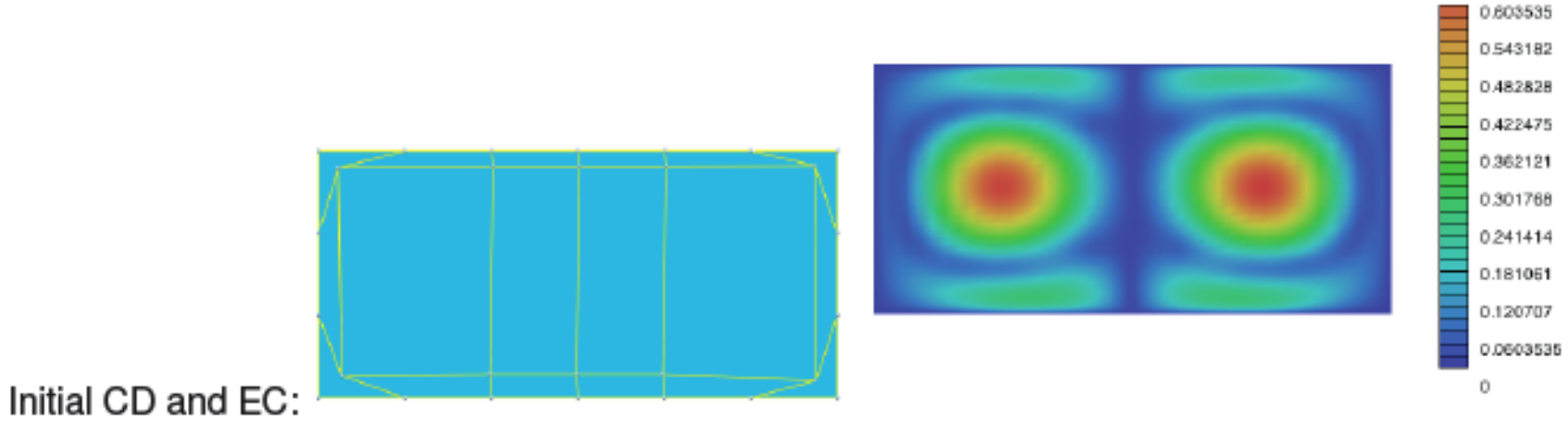


exact error colormap (EC)

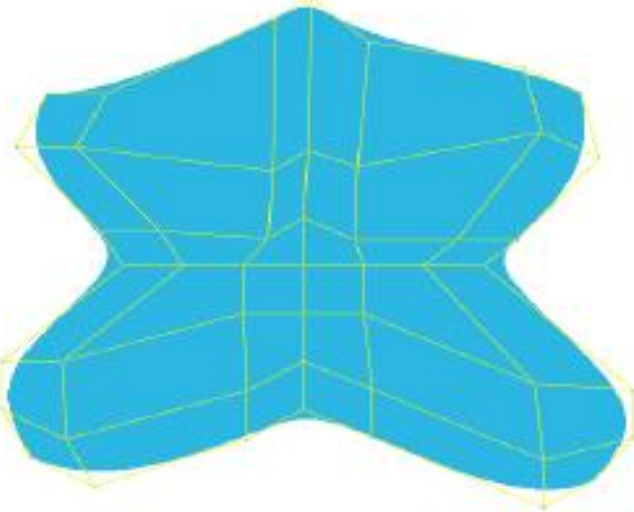


resolved EC

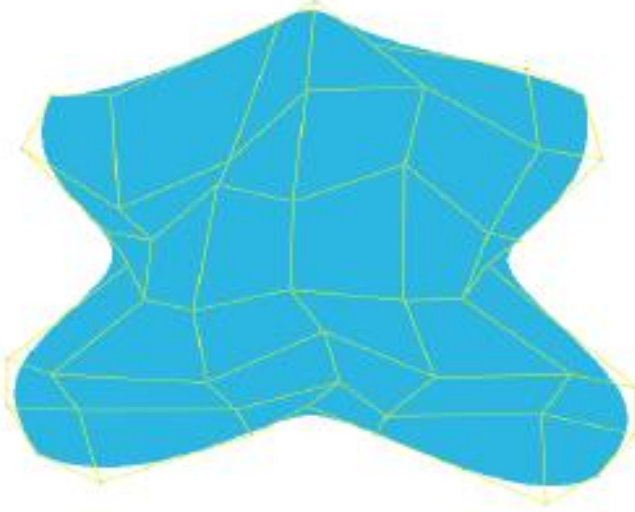
# Example with exact solution



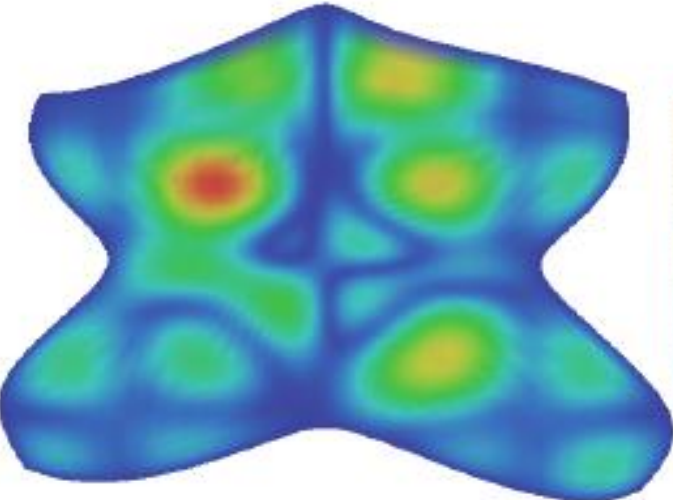
# Example with unknown exact solution



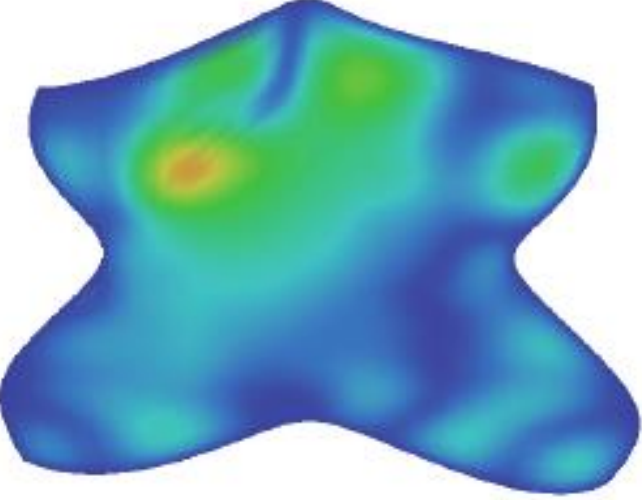
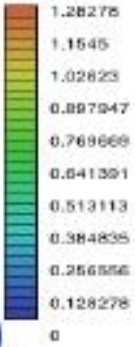
initial CD



CD after r-refinement



initial EC



EC after r-refinement

# Local r-refinement

## *Local r-refinement*

given initial placement of control points of computational domain,  
reposition the control points of patches where the local error indicator  
exceeds a specified tolerance

$$\|e\|^2 \leq C \sum_{K \in \Omega} h_K \int_K (f - \Delta U_h)^2 dK \quad (6)$$

## *Local error indicator*

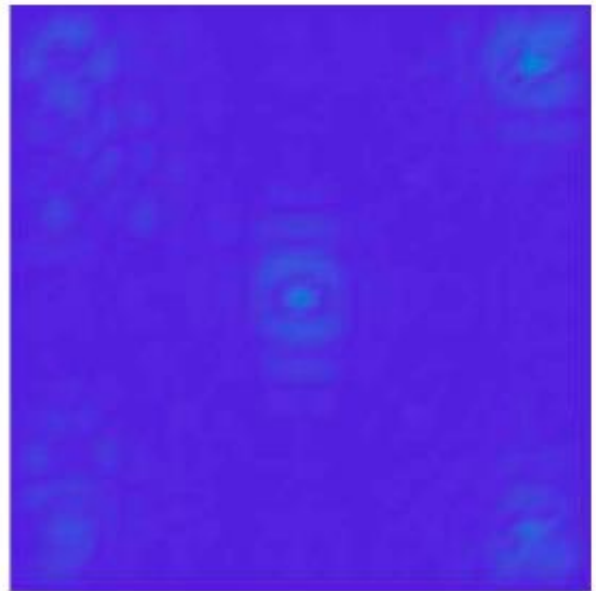
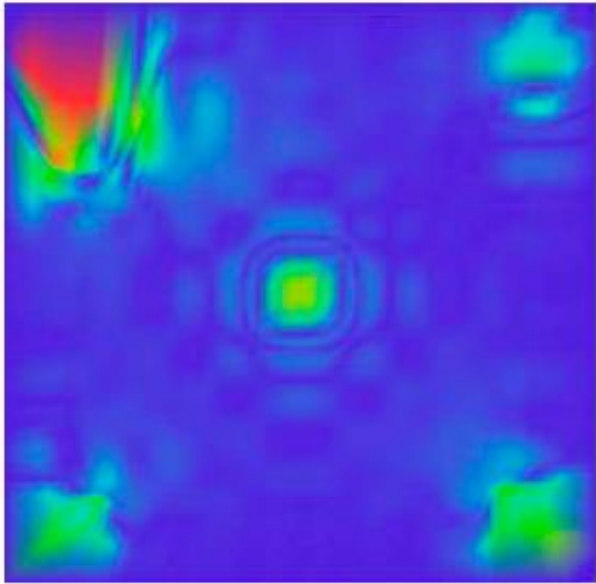
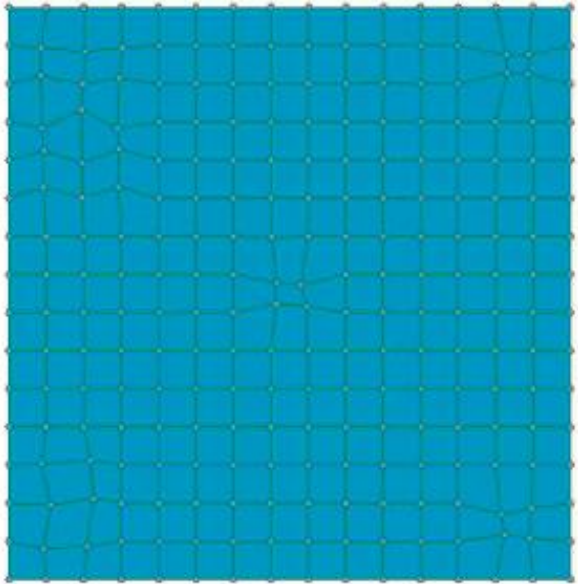
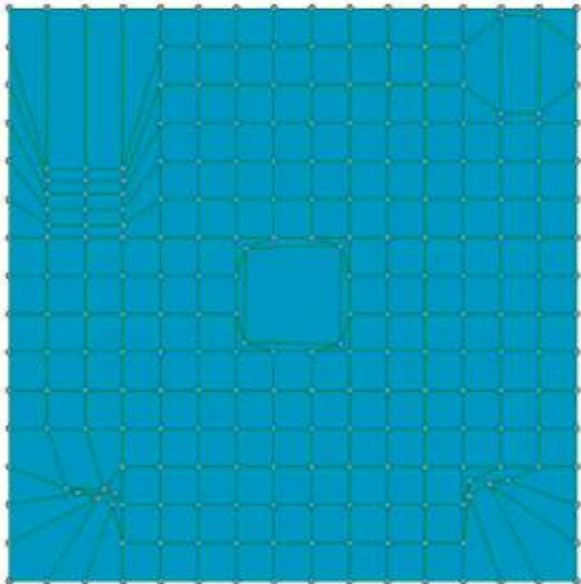
$$e_K = h_K \int_K (f - \Delta U_h)^2 dK$$

# Main steps

- **Step 1:** Solve isogeometric problem on the given parameterization of computational domain;
- **Step 2:** Calculate the local error indicator  $e_K$  patch by patch;
- **Step 3.** Compute the specified tolerance  $\sigma = \frac{\sum_{K \in \Omega} e_K}{N}$ , where  $N$  is the number of patches in the computational domain;
- **Step 4:** Mark the patches  $K_r$  where the local error indicator  $e_{K_r}$  is greater than  $\sigma$
- **Step 5:** Reposition the control points of the marked patches by minimizing  $\sum_{K_r \in \Omega} e_{K_r}$ , the sum of the error indicator on the marked patches.



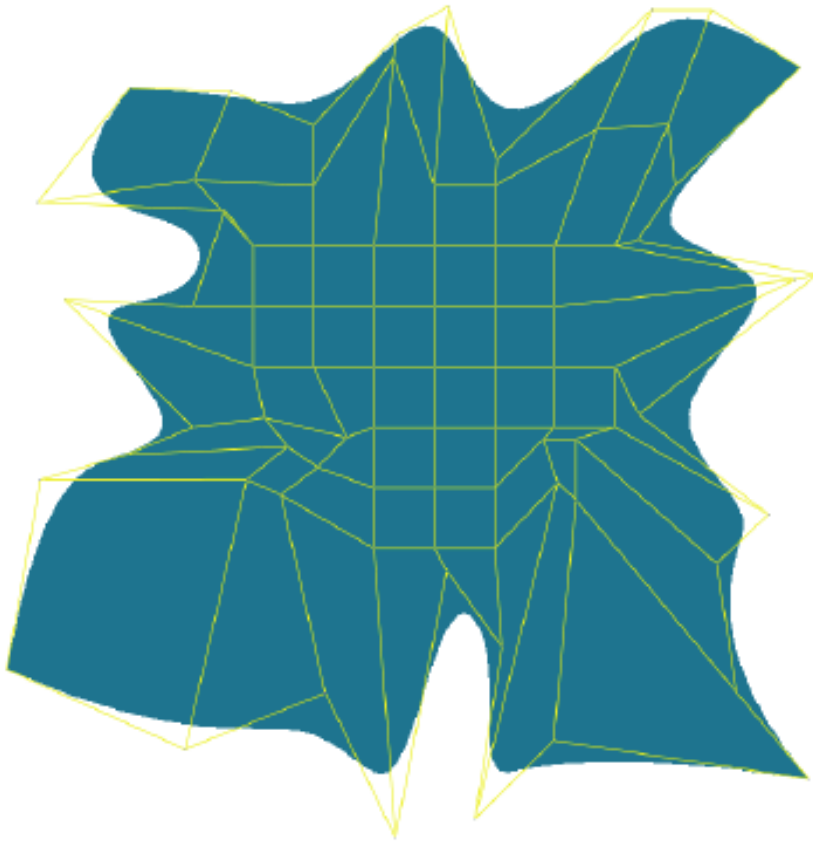
# Example with exact solution



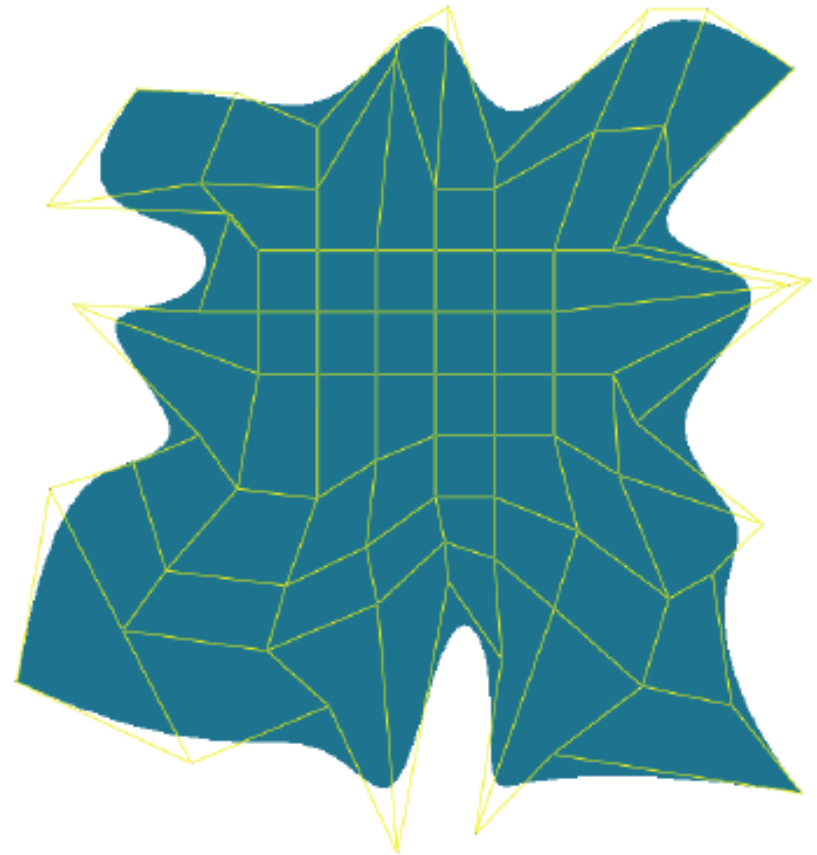


# Example

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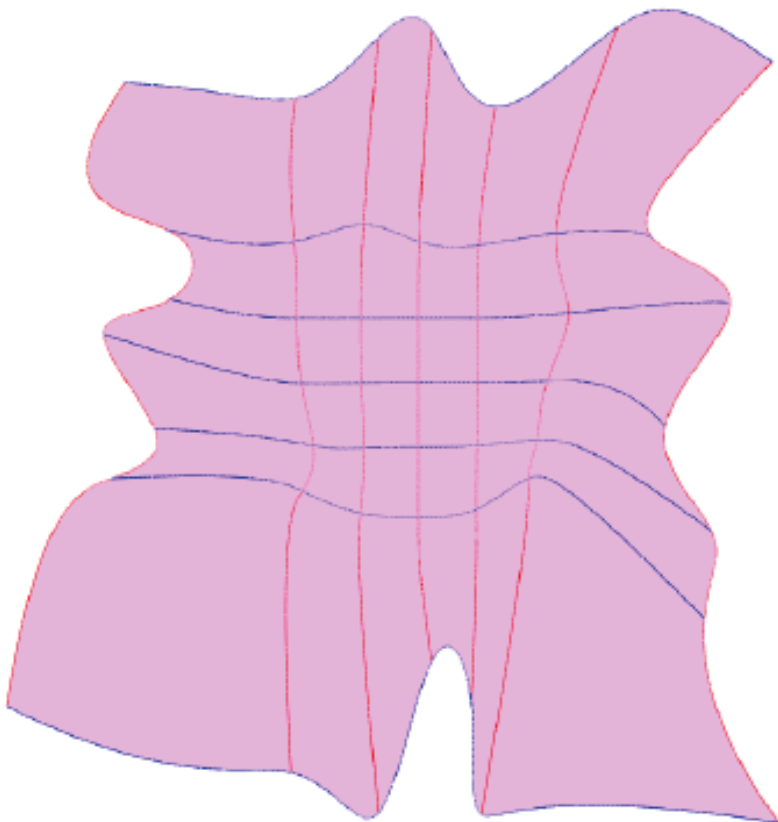


Initial parameterization

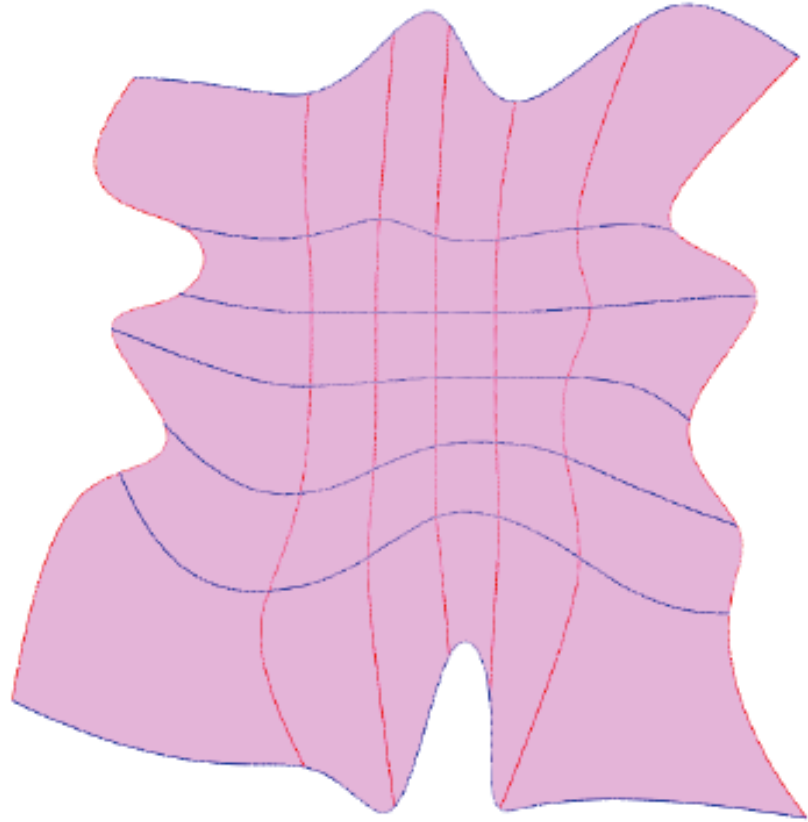


final parameterization

# Patch structure

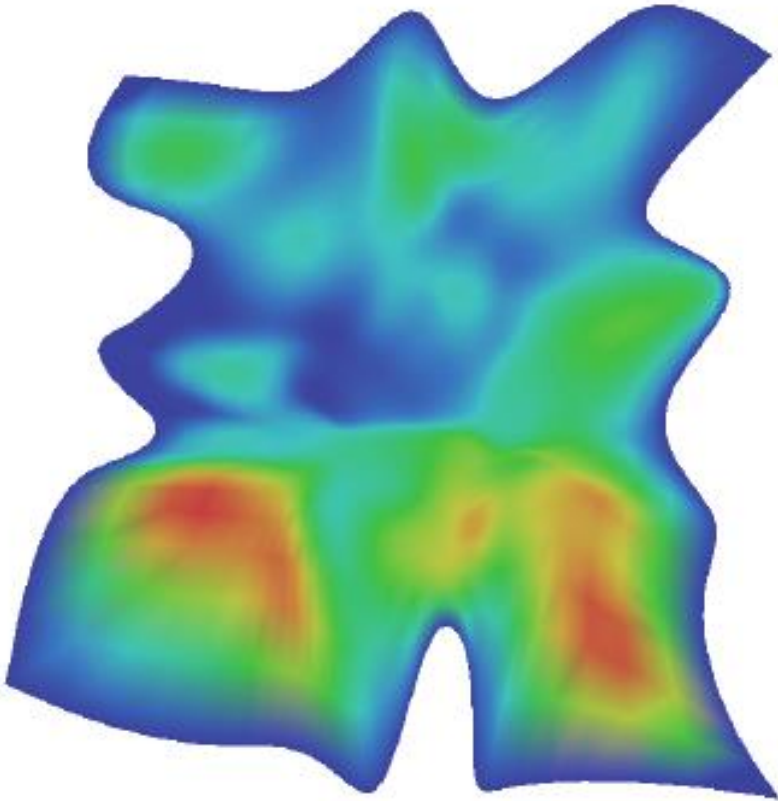


Initial patches

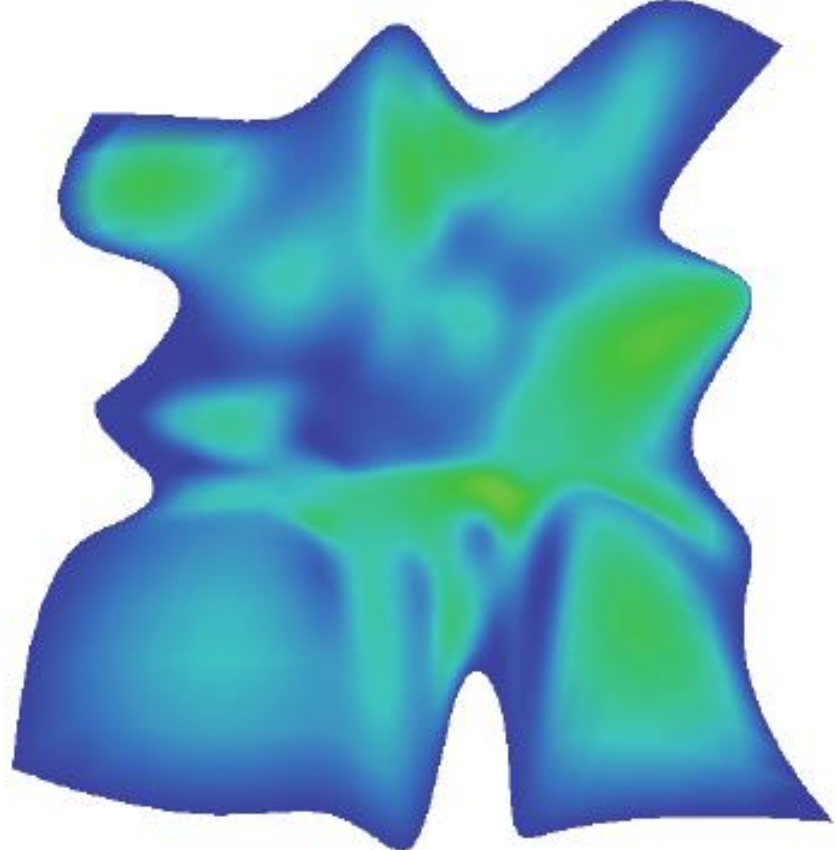


final patches

# Error color map

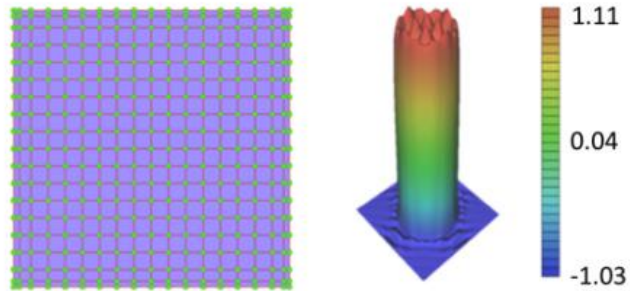


Initial error colormap

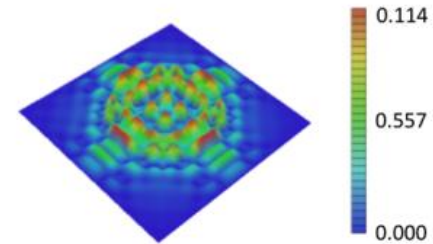


final error colormap

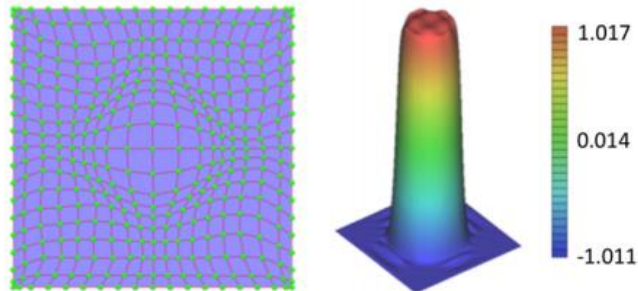
# r-refinement with monitor function



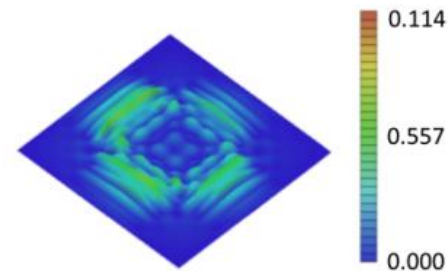
(a) initial parameterization and IGA solution



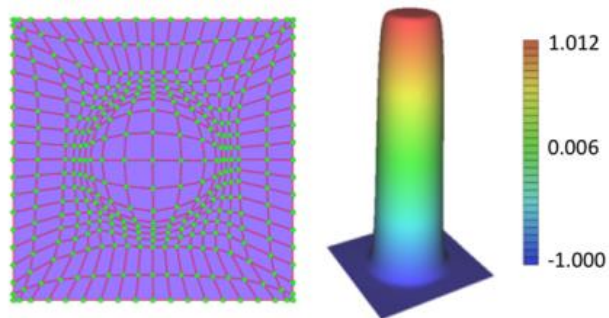
(b) initial error colormap



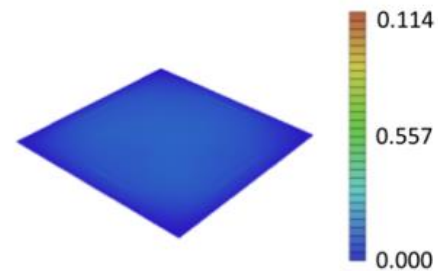
(c) intermediate parameterization and IGA solution



(d) intermediate error colormap

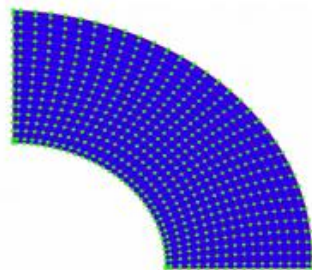


(e) final parameterization and IGA solution

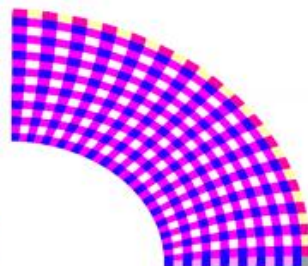


(f) final error colormap

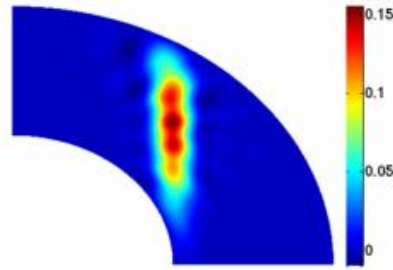




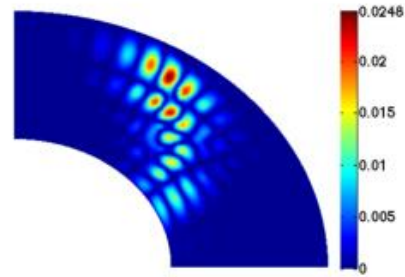
(a) initial parameterization



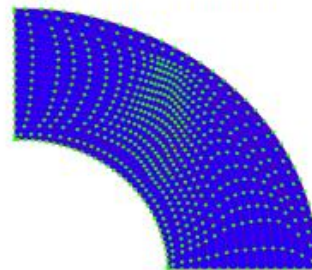
(b) initial patch-structure



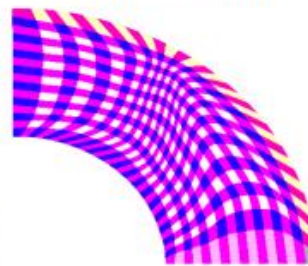
(c) initial solution



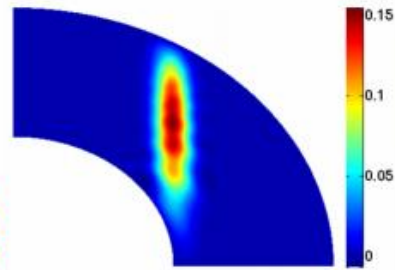
(d) initial error colormap



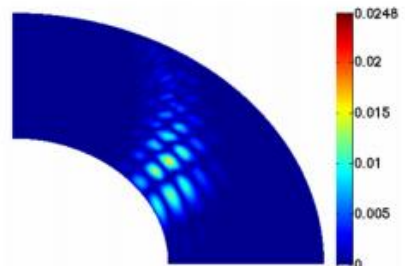
(e) intermediate parameterization



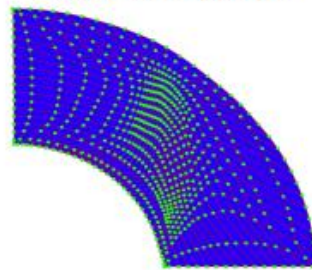
(f) intermediate patch structure



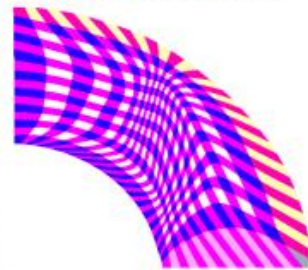
(g) intermediate solution



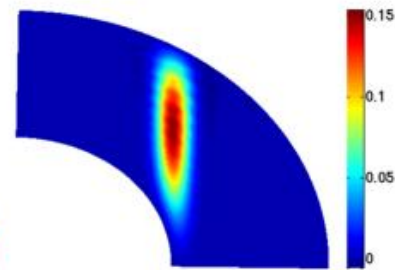
(h) intermediate error colormap



(i) final parameterization



(j) final patch-structure



(k) final solution



(l) final error colormap

# Outline

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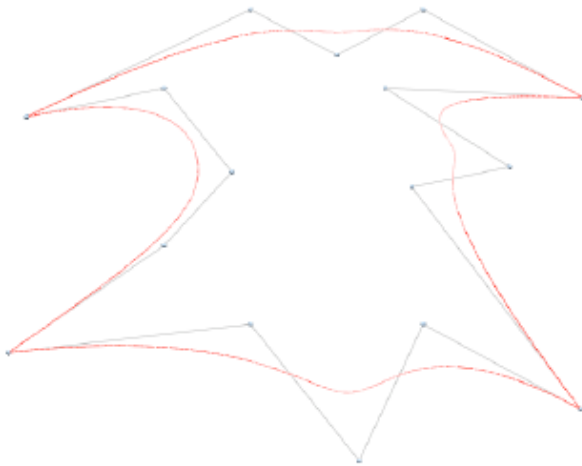
- Parameterization of computational domain
- Optimal parameterization in isogeometric analysis
- **IGA-suitable parameterization from boundary**
- Conclusion and future work



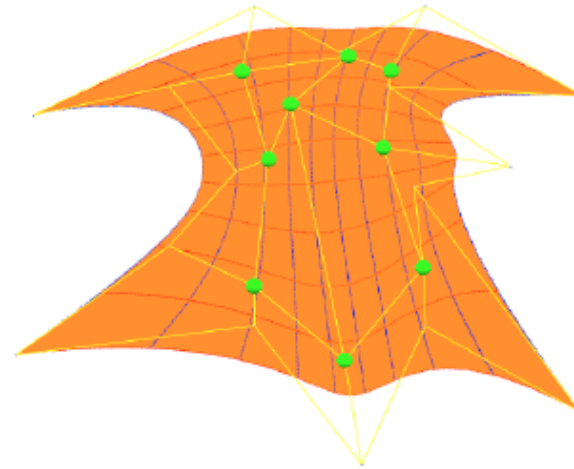
# Problem statement

## *Construction of computational domain from boundary*

given boundary control points of computational domain, construct the inner control points to generate analysis-suitable parameterization of computational domain



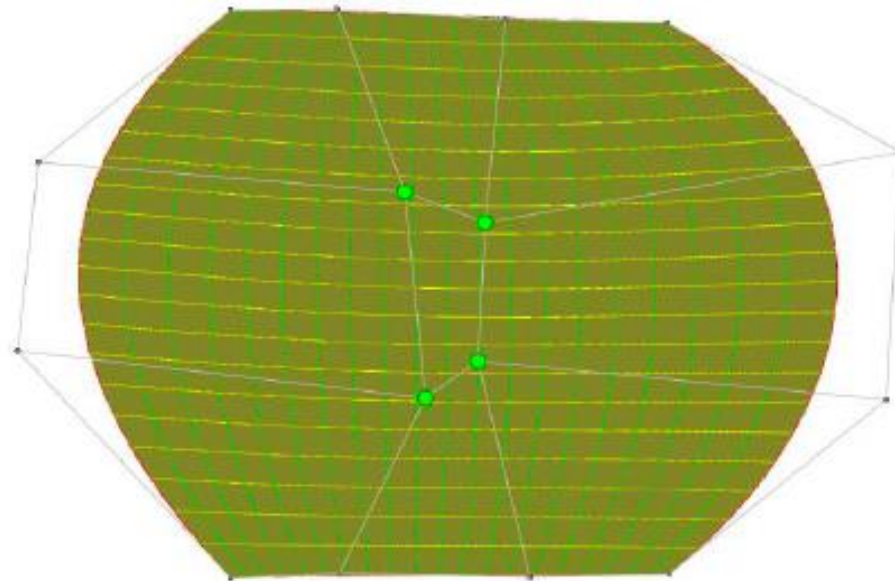
boundary curves



computational domain

# Analysis-suitable parameterization

- injective (no self-intersections)
- as uniform as possible
- orthogonal isoparametric curves



# CMAME 2013, CAD 2013

**Input:** six boundary B-spline surfaces

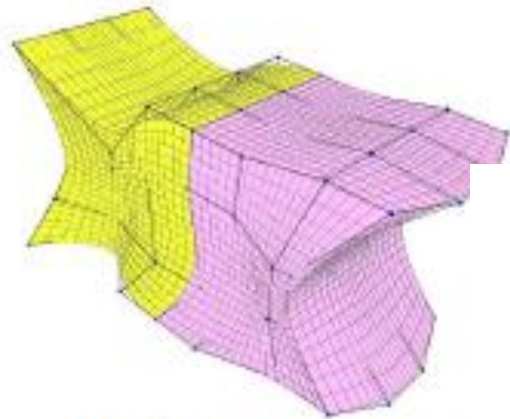
**Output:** inner control points and the corresponding B-spline volume parameterization

- Construct the initial inner control points by discrete Coons method;
- Construct the constraint condition from boundary B-spline surfaces;
- Solve the following constraint optimization problem by using sequential quadratic programming (SQP for short) method

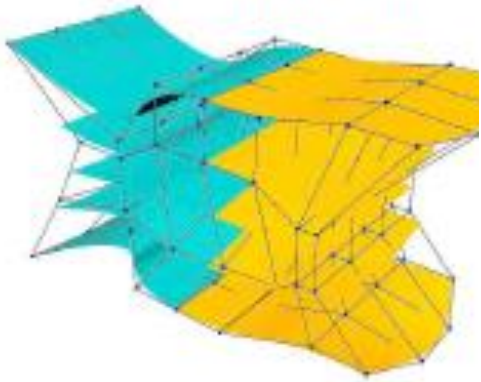
$$\begin{aligned} \min \iiint (\| \sigma_{\xi} \|^2 + \| \sigma_{\eta} \|^2 + \| \sigma_{\zeta} \|^2) \\ + \omega (\| \sigma_{\xi\xi} \|^2 + \| \sigma_{\eta\eta} \|^2 + \| \sigma_{\zeta\zeta} \|^2 \\ + 2 \| \sigma_{\xi\eta} \|^2 + 2 \| \sigma_{\xi\zeta} \|^2 + 2 \| \sigma_{\eta\zeta} \|^2) d\xi d\eta d\zeta. \\ \text{s.t. } G_{ijk} > 0 \end{aligned}$$

- Generate the corresponding B-spline volume parameterization  $\sigma(\xi, \eta, \zeta)$  as computational domain.

# Multi-block case



(a)  $C^1$  B-spline blocks



(b) Isoparametric surfaces and control lattices in  $C^1$  B-spline blocks

$$\frac{\partial}{\partial \xi} \sigma_1(\xi, \eta, \zeta)|_{\xi=\xi_1} = \frac{\partial}{\partial \xi} \sigma_2(\xi, \eta, \zeta)|_{\xi=\xi_1}$$

$$\sum_{\substack{0 \leq j \leq m \\ 0 \leq k \leq n}} \omega_{i,j,k}^{1,1} \Delta_{i,j,k}^{1,1} N_j^q N_k^r = \sum_{\substack{0 \leq j \leq m \\ 0 \leq k \leq n}} \omega_{i,j,k}^{1,2} \Delta_{i,j,k}^{1,2} N_j^q N_k^r.$$

$$\omega_{i,j,k}^{1,1} \Delta_{i,j,k}^{1,1} = \omega_{i,j,k}^{1,2} \Delta_{i,j,k}^{1,2}, i = 0, \dots, l,$$

# Variational harmonic method

( **Journal of Computational Physics, 2013** )

- Given: computational domain  $\mathcal{S}$ , parametric domain  $\mathcal{P}$ ,

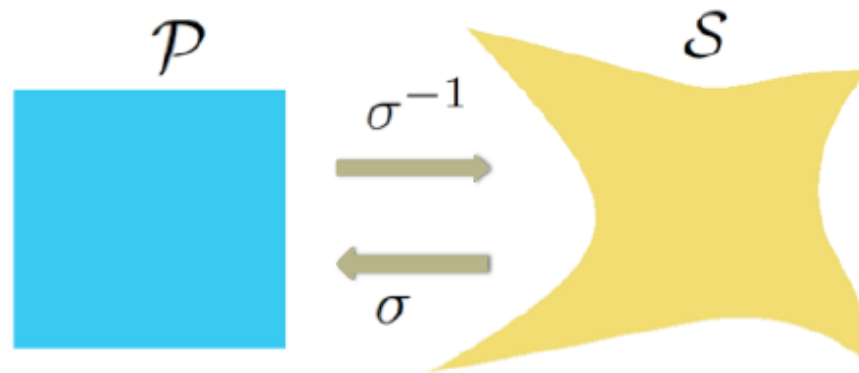
$$S(\xi, \eta) = (x(\xi, \eta), y(\xi, \eta)) = \sum_{i=0}^n \sum_{j=0}^m N_i^p(\xi) N_j^q(\eta) p_{ij}$$

- Harmonic mapping:  $\sigma : \mathcal{S} \mapsto \mathcal{P}$

$$\Delta \xi(x, y) = \xi_{xx} + \xi_{yy} = 0$$

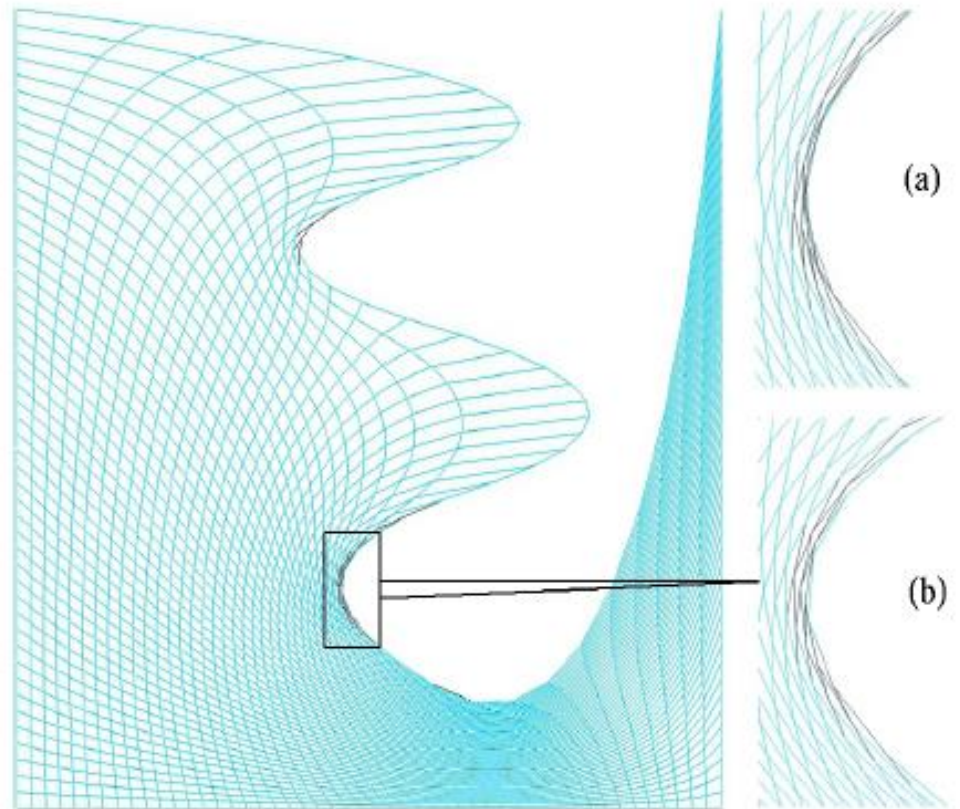
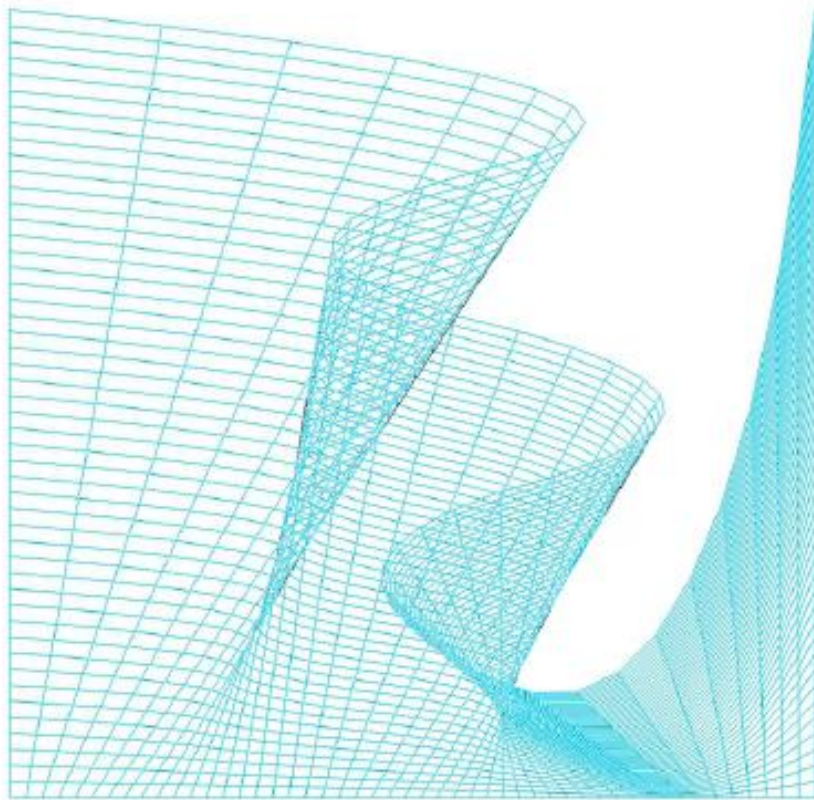
$$\Delta \eta(x, y) = \eta_{xx} + \eta_{yy} = 0$$

- $\sigma^{-1} : \mathcal{P} \mapsto \mathcal{S}$  is one-to-one

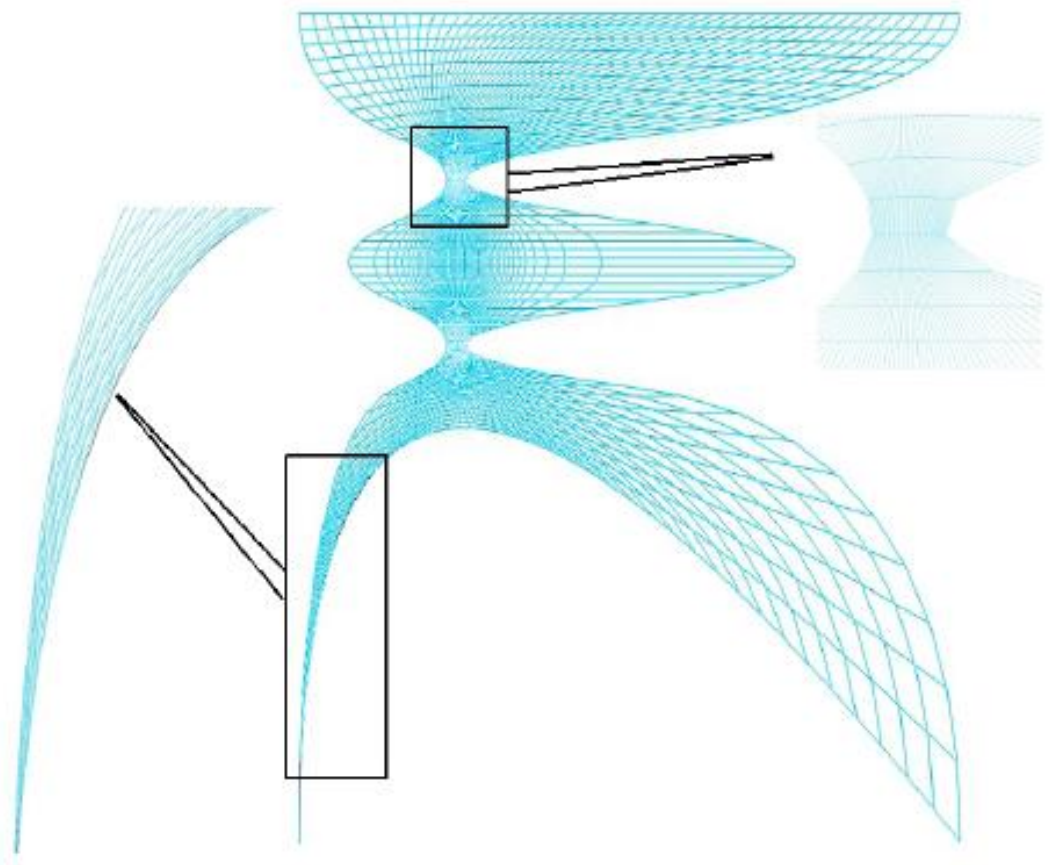
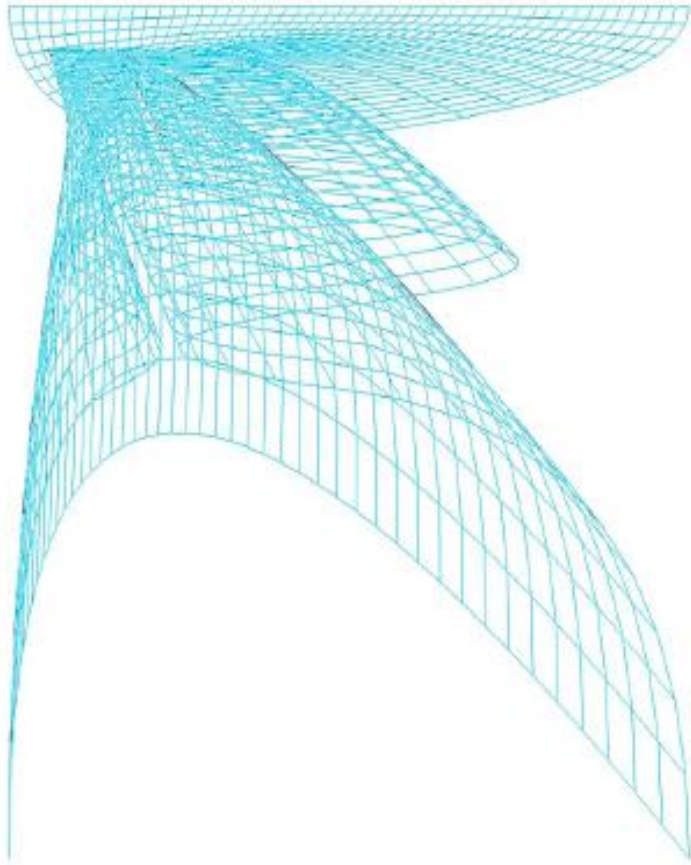




# Two examples (1/2)

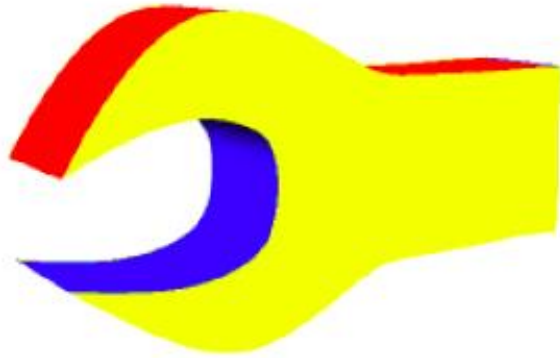


# Two examples (2/2)

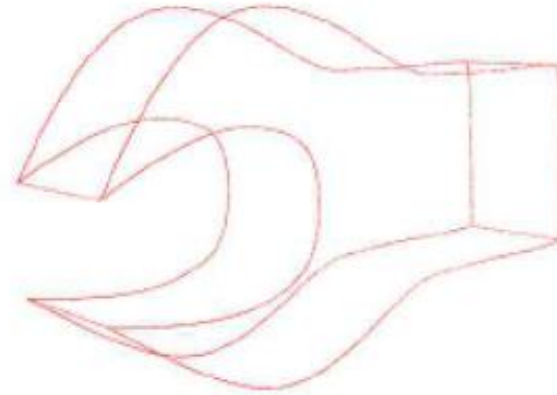




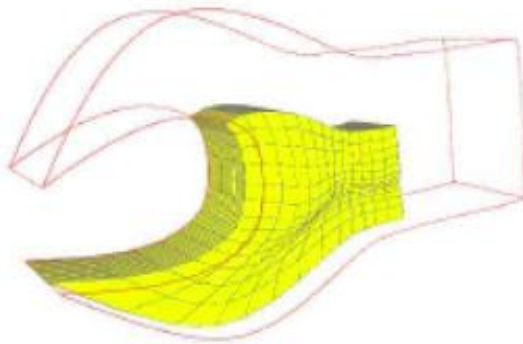
# 3D example I



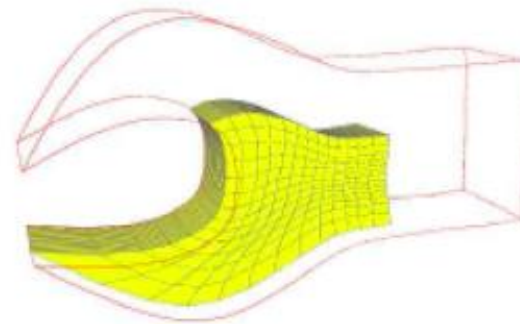
(a) boundary surfaces



(b) boundary curves



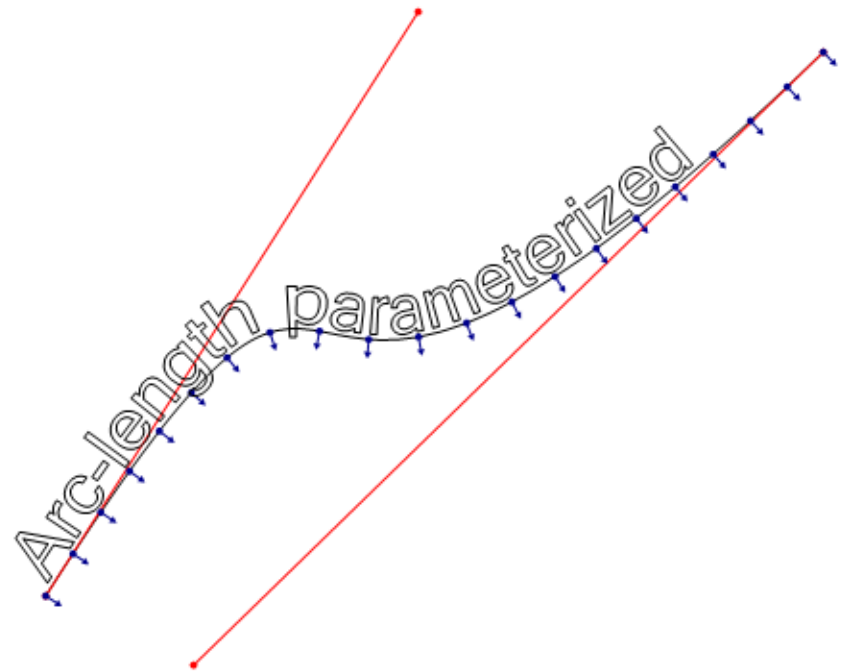
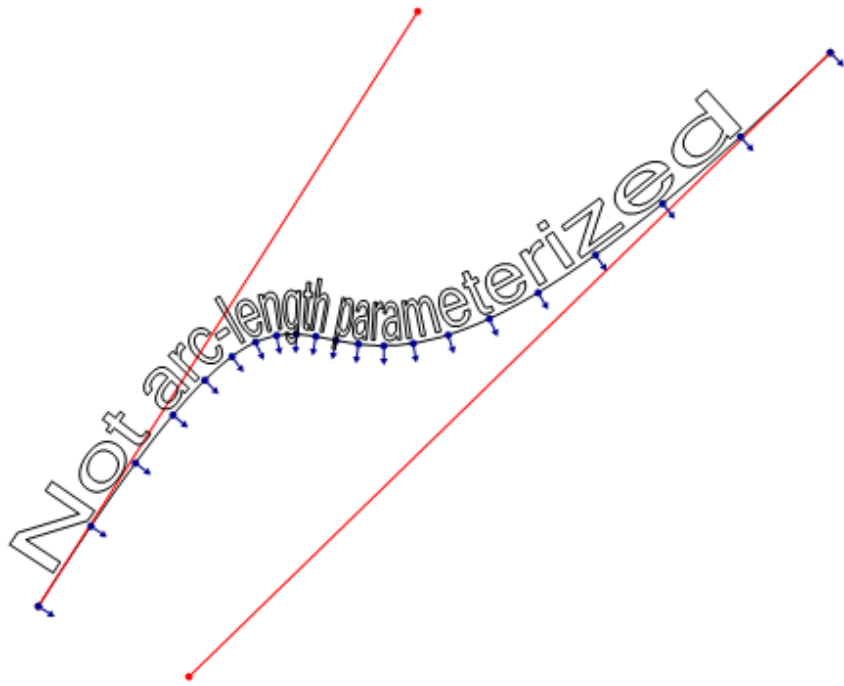
(c) Coons volume



(d) final volume parameterization

# Boundary reparameterization for volumetric parameterization (Computational Mechanics, 2014)

**Goal:** construct optimal Möbius reparameterization of boundary surfaces to achieve high-quality isoparametric structure without changing the boundary geometry

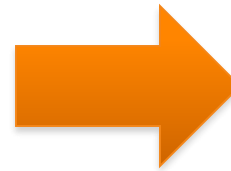


# Möbius reparameterization

$$\mathbf{R}(u, v) = \frac{\sum_{i=0}^n \sum_{j=0}^m \lambda_{i,j} \mathbf{C}_{i,j} N_i^p(u) N_j^q(v)}{\sum_{i=0}^n \sum_{j=0}^m \lambda_{i,j} N_i^p(u) N_j^q(v)},$$

$$u = \frac{(1 - \alpha)\xi}{\alpha(1 - \xi) + (1 - \alpha)\xi}$$

$$v = \frac{(1 - \beta)\eta}{\beta(1 - \eta) + (1 - \beta)\eta}$$



New NURBS surface with the same control points but different weights and knot vectors

# Optimization method

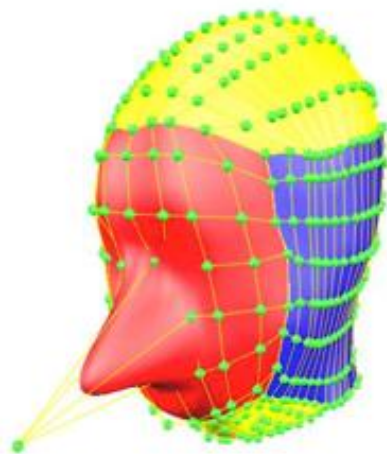
- Find the optimal

$$\alpha, \beta$$

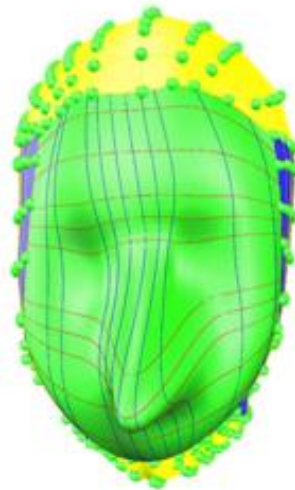
such that the reparameterized NURBS surface minimizes the following objective function

$$\int_{\mathcal{P}} (\det \tilde{\mathbf{J}} - J_{avg})^2 + \omega_1 (\|\tilde{\mathbf{R}}_{\xi\xi}\|^2 + \|\tilde{\mathbf{R}}_{\eta\eta}\|^2) d\xi d\eta$$

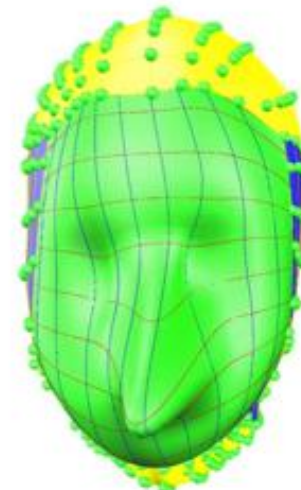
# Reparameterization for VP problem



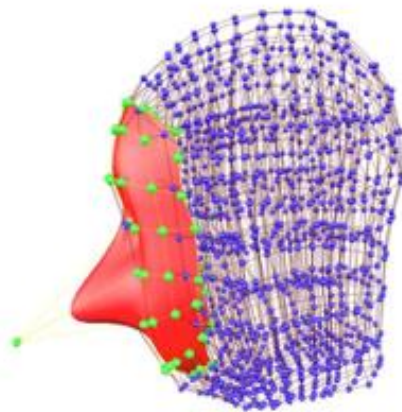
(a) Boundary NURBS surfaces



(b) Initial boundary parameterization



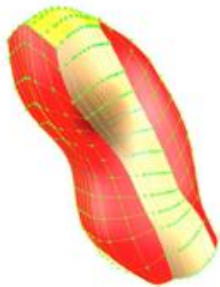
(c) Optimized boundary parameterization



(d) Control lattice



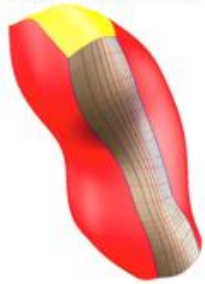
(e) Final isoparametric structure (top view)



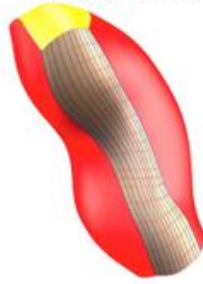
(a) Boundary NURBS surfaces



(b) Boundary NURBS curves



(c) Initial boundary parameterization



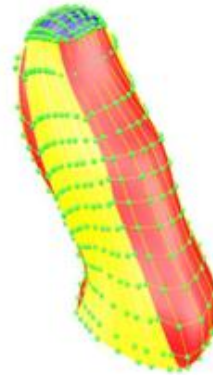
(d) Optimized boundary parameterization



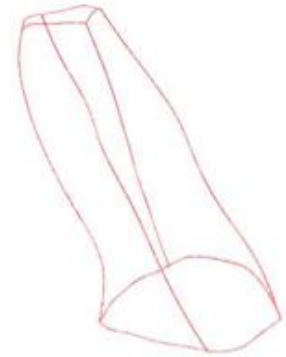
(e) Control lattice



(f) Final isoparametric structure



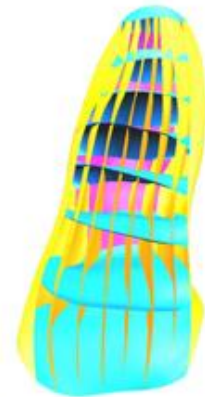
(a) Boundary NURBS surfaces and control mesh



(b) Boundary NURBS curves



(c) Resulting control lattice

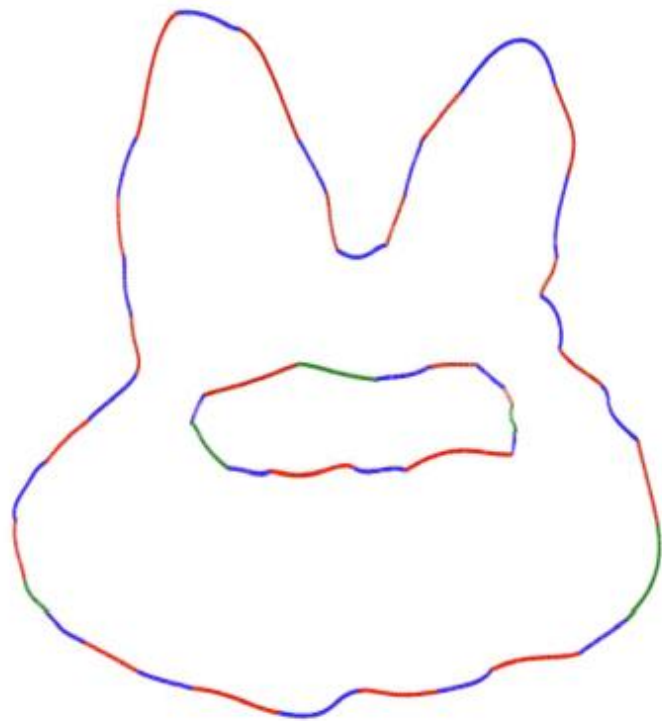


(d) Final isoparametric structure

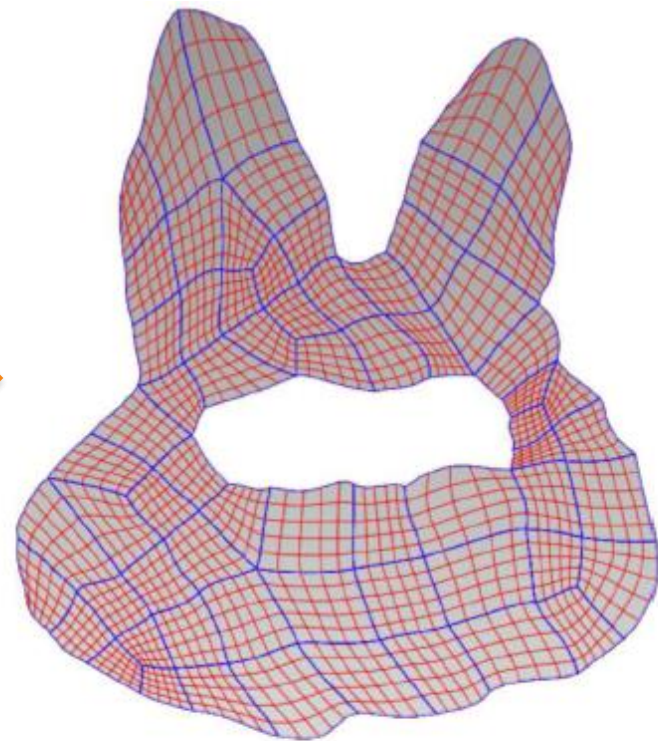


# Planar domain with arbitrary topology

- Given the boundary spline curves of a planar domain **with arbitrary topology**, construct the **patch structure and control points** to obtain IGA-suitable parameterization



(a) boundary Bézier curves



(e) parameterization result



# Desired parameterization method

---

- Boundary-preserving
- Automatic continuity imposition  
( $\neq$  high-order meshing with  $C^0$ )
- Automatic construction of segmentation curve
- Injective
- Uniform patch size
- Orthogonal iso-parametric structure

# Proposed framework

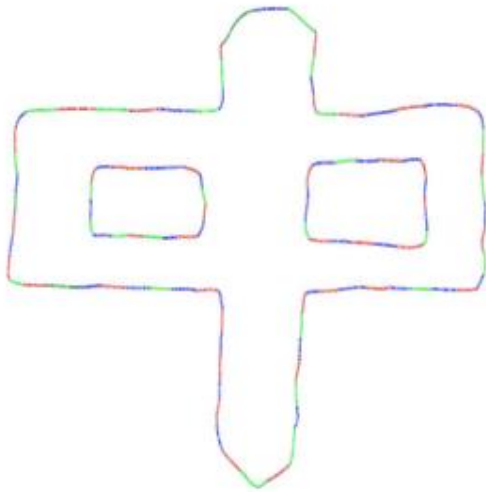
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1. Pre-processing for high-quality parameterization
2. Topology information generation of quadrilateral decomposition
3. Quadrilateral patch partition by global optimization
4. High-quality patch parameterization by local optimization

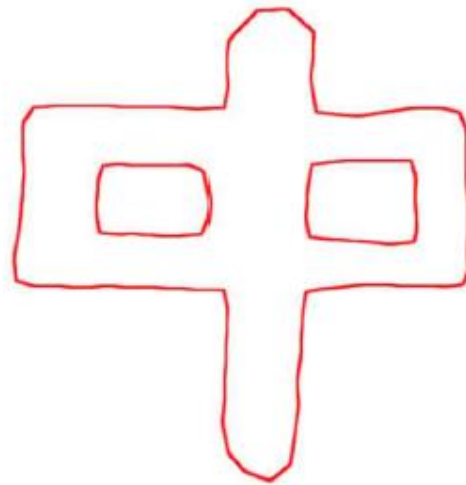
## Reference:

Gang Xu, Ming Li, Bernard Mourrain, Timon Rabczuk, Jinlan Xu, Stephane P.A. Bordas.  
Constructing IGA-suitable planar parameterization from complex CAD boundary by  
domain partition and global/local optimization, CMAME, 2018

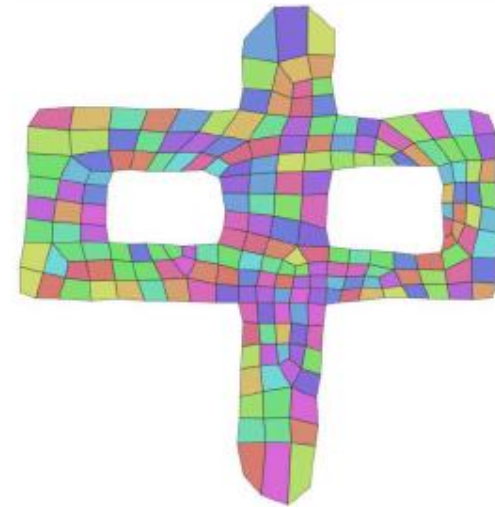
# Framework Overview



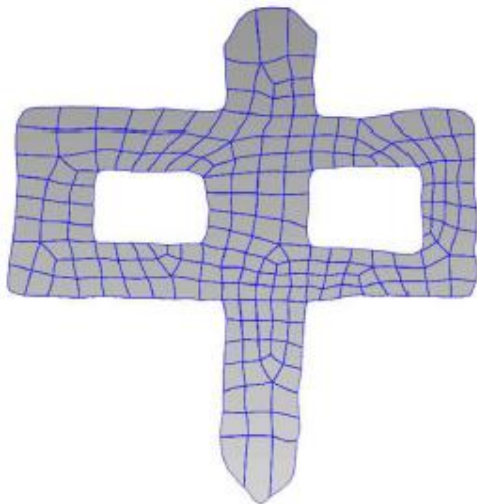
(a) boundary Bézier curves



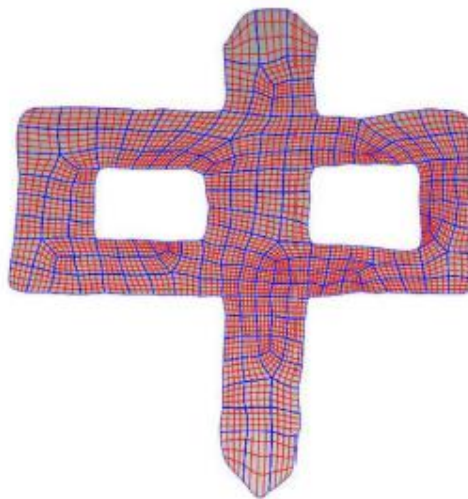
(b) discrete boundary



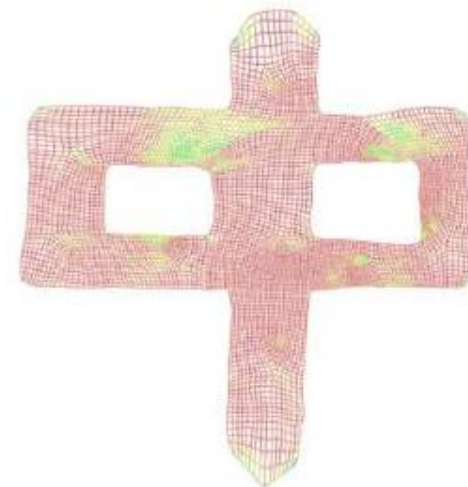
(c) quad meshing result



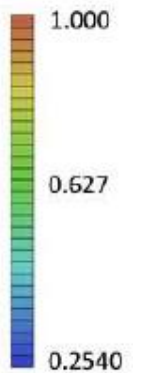
(d) segmentation curves



(e) parameterization result



(f) Jacobian colormap



# Pre-processing of input boundary curves

- Bézier extraction

$$\mathbf{N}(\mathbf{t}) = \mathbf{C}\mathbf{B}(\mathbf{t})$$

$$\mathbf{P} = \mathbf{C}\mathbf{Q}$$

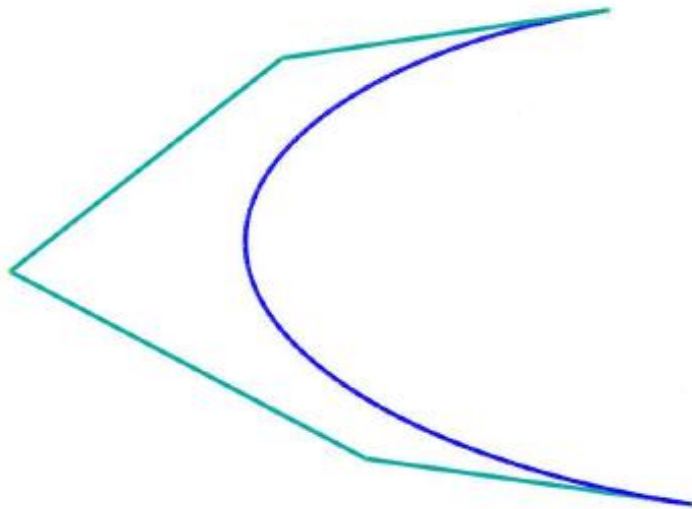
- Bézier subdivision

$$\Gamma \geq \log_4 \frac{\sqrt{3}n(n-1)\eta}{8L_{ave}}$$

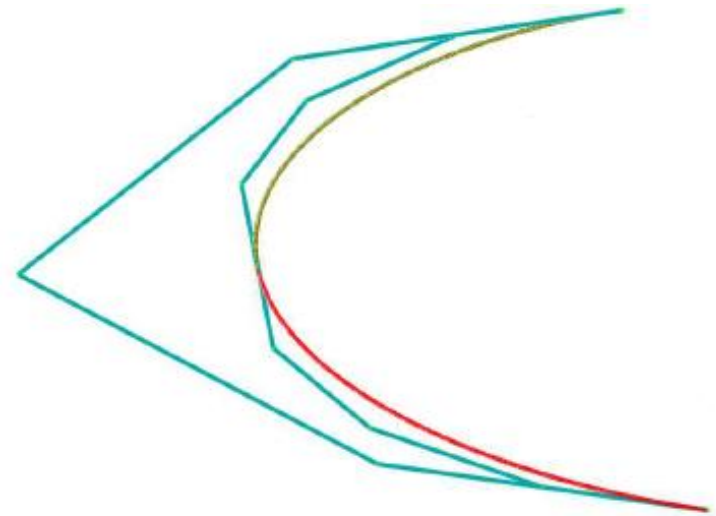
$$\eta = \max_{0 \leq i \leq n-2} \{ |s_{i,k}^x - 2s_{i+1,k}^x + s_{i+2,k}^x|, |s_{i,k}^y - 2s_{i+1,k}^y + s_{i+2,k}^y| \}$$

# Pre-processing of input boundary curves

- Subdivision of a Bézier curve with concave shape



(a) original Bézier curve



(b) Bézier subdivision

# Proposed framework

---

1. Pre-processing for high-quality parameterization
2. Topology information generation of quadrilateral decomposition
3. Quadrilateral patch partition by global optimization
4. High-quality patch parameterization by local optimization

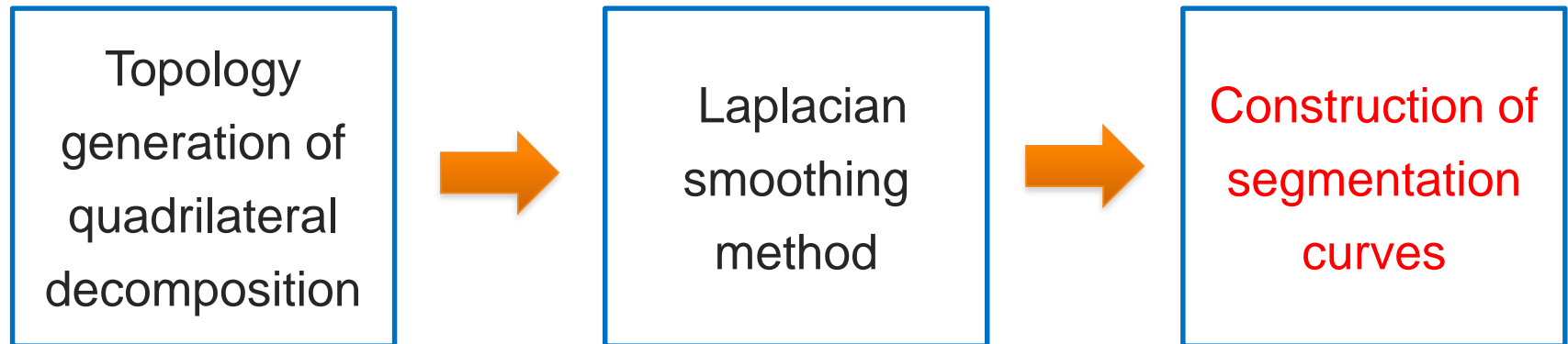
Ref:

Gang Xu, Ming Li, Bernard Mourrain, Timon Rabczuk, Jinlan Xu, Stephane P.A. Bordas.  
Constructing IGA-suitable planar parameterization from complex CAD boundary by  
domain partition and global/local optimization, CMAME, 2018



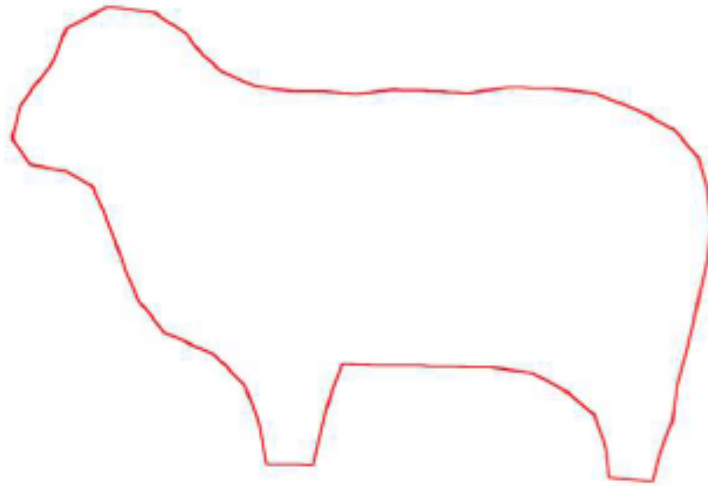
# Global optimization method

- Propose a global optimization method to construct the four-sided curved partition of the computational domain



# Topology generation of quadrilateral decomposition

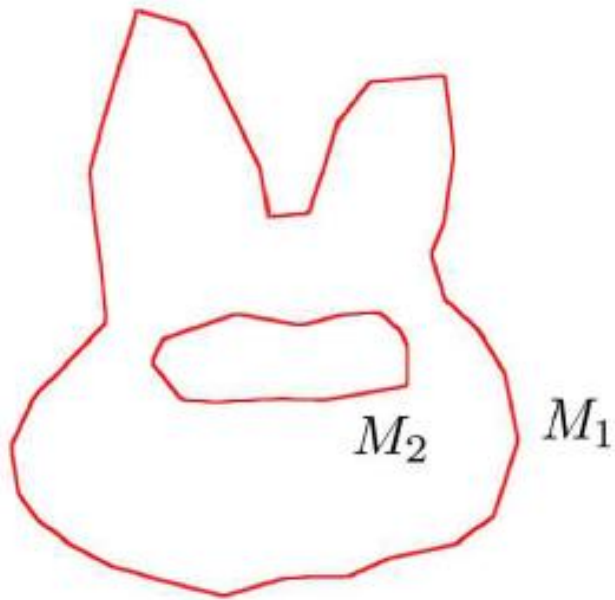
- **Step. 1:** Construct the discrete boundary by connecting the endpoints of the extracted Bézier curves.



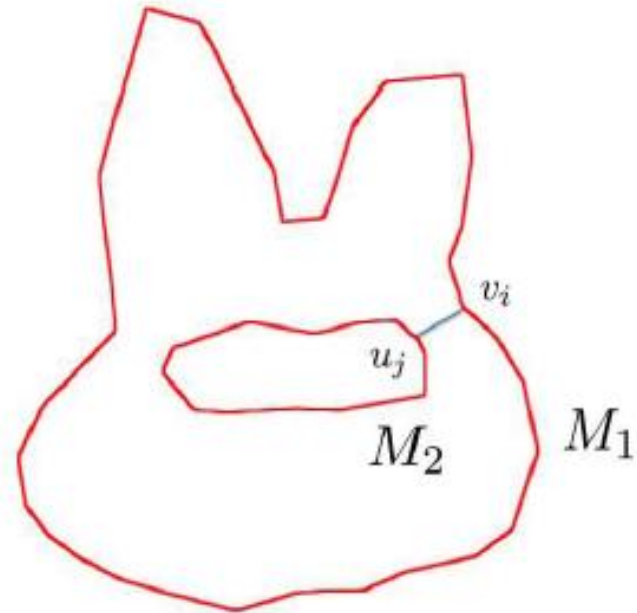
(a)input discrete boundary

## Step. 2

- Multiply-connected region  $\rightarrow$  simply-connected region.



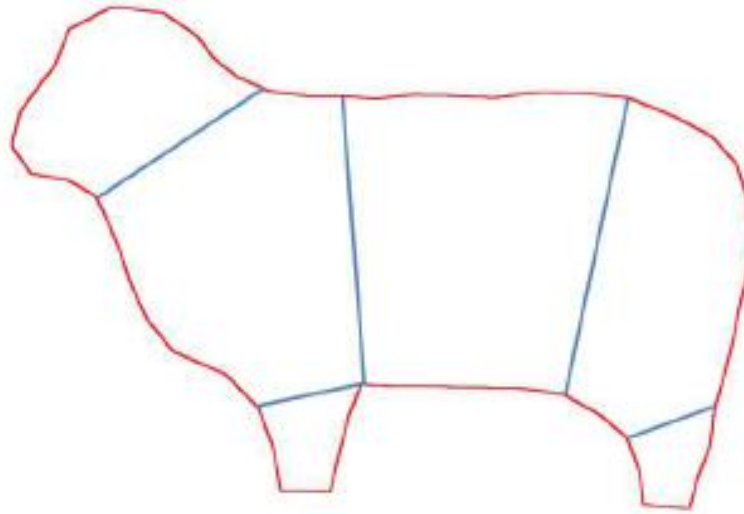
(a) multiply-connected domain



(b) simply-connected domain

# Step. 3

- Approximate convex decomposition of the simply-connected regions



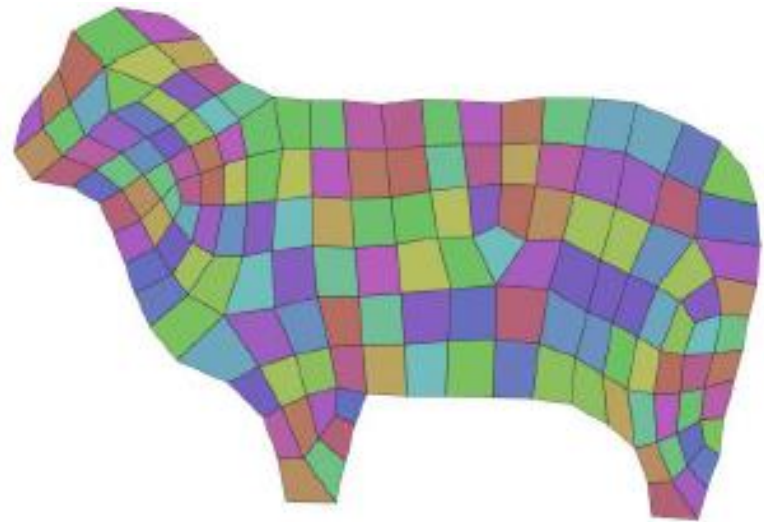
(b) quasi-convex polygon decomposition

# Step. 4

- For each quasi-convex polygon obtained in Step.3, generate the quadrangulation topology information
- Only introduce irregular vertices with valence 3 or 5, which guarantees the solution existence for G1 planar parameterization around the irregular vertex

**Reference:**

K.Takayama,D.Panozzo,O.  
Sorkine-Hornung Pattern-based  
quadrangulation for N-sided  
patches. CGF, 2015



(c) quad-meshing result by our method with 147 elements and 14 irregular vertices

# Laplacian smoothing

- We adapt an iterative Laplacian smoothing method to improve the quality of the quad mesh.

$$x_i^k = \frac{\sum_{j=1}^{N_i} x_j^{k-1}}{N_i}, \quad y_i^k = \frac{\sum_{j=1}^{N_i} y_j^{k-1}}{N_i}$$

Termination rules:

$$\frac{\left[ \sum_{i=1}^m [(x_i^k - x_i^{k-1})^2 + (y_i^k - y_i^{k-1})^2] \right]^{1/2}}{\left[ \sum_{i=1}^m [(x_i^{k-1})^2 + (y_i^{k-1})^2] \right]^{1/2}} < \delta$$



# Construction of segmentation curves

- The segmentation curves should interpolate two vertices on the quad mesh  $Q(V,E)$ .
- **Global optimization** method to construct the optimal shape of segmentation curves.

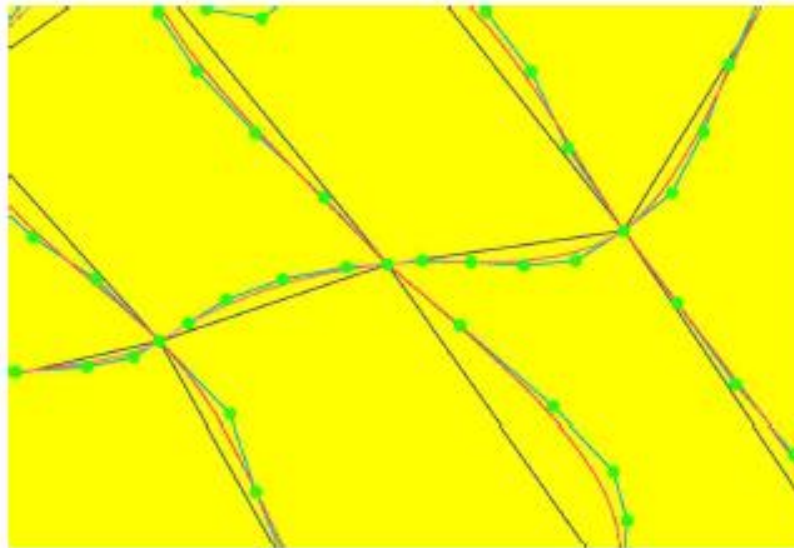


Fig.5(a) segmentation curves(red) and quad edges( black)

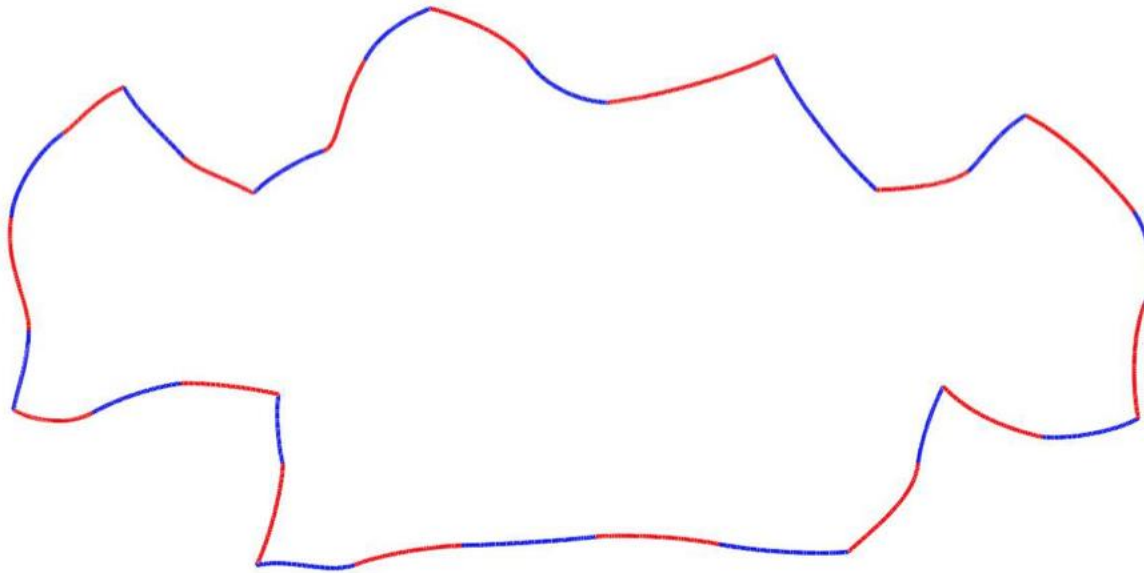
# Desired parameterization method

---

- Boundary-preserving
- Automatic continuity imposition  
( $\neq$  high-order meshing with  $C^0$ )
- Automatic construction of segmentation curve
- Injective
- Uniform patch size
- Orthogonal iso-parametric structure

# Uniform patch size

Computing the area of planar region bounded by B-spline curves?



# Computing the area of planar region with Bézier boundary

- For the planar region bounded by N pieces of Bézier curves

$$\mathbf{S}_k(t) = (S_k^x(t), S_k^y(t)) = \sum_{i=1}^n (s_{i,k}^x, s_{i,k}^y) B_i^n(t)$$

Then the area  $A(\Omega)$  of the planar region is

$$A(\Omega) = \frac{1}{4n} \sum_{k=1}^N \sum_{j=0}^{2n-1} (c_j^k - d_j^k)$$

$$c_j^k = \sum_{r=\max(0, j-n)}^{\min(j, n-1)} \frac{\binom{n}{r} \binom{n-1}{j-r}}{\binom{2n-1}{j}} s_{r,k}^x (s_{j-r+1,k}^y - s_{j-r,k}^y)$$

$$d_j^k = \sum_{r=\max(0, j-n)}^{\min(j, n-1)} \frac{\binom{n}{r} \binom{n-1}{j-r}}{\binom{2n-1}{j}} s_{r,k}^y (s_{j-r+1,k}^x - s_{j-r,k}^x)$$

# Global optimization method

- Objective functions:

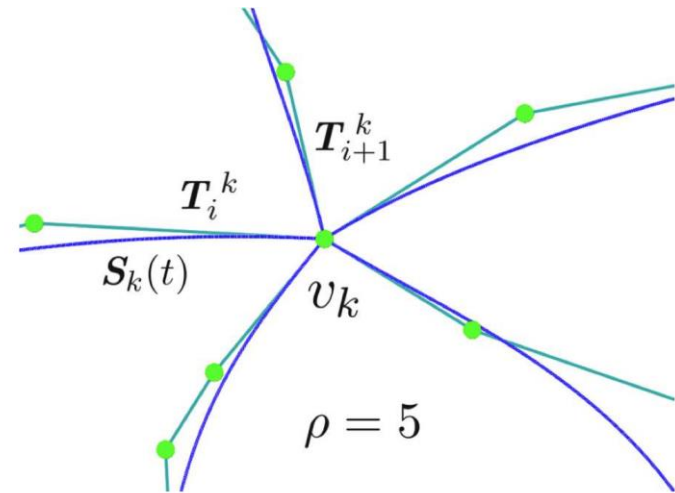
$$F_{\text{uniform}} = \frac{1}{L} \sum_{i=0}^L (A_i - A_{\text{ave}})^2$$

$$F_{\text{shape}} = \sum_{k=0}^N \int_0^1 \sigma_1 \|\mathbf{S}'_k(t)\|^2 + \sigma_2 \|\mathbf{S}''_k(t)\|^2 dt$$

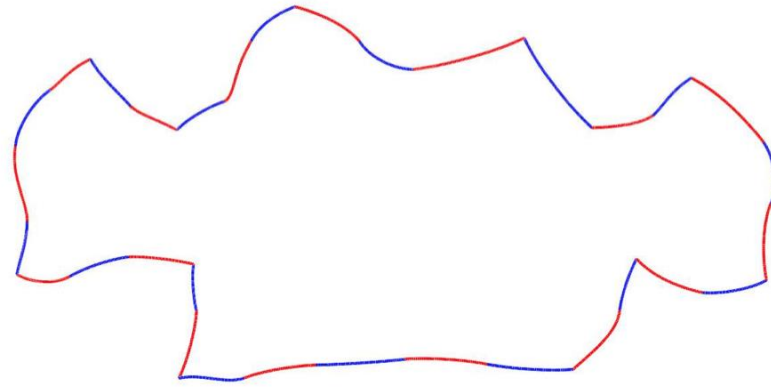
$$F_{\text{tangent}} = \sum_{k=0}^N \sum_{i=1}^{\rho} \left( \frac{\mathbf{T}_i^k \cdot \mathbf{T}_{i+1}^k}{\|\mathbf{T}_i^k\| \|\mathbf{T}_{i+1}^k\|} - \cos \frac{2\pi}{\rho} \right)^2$$

$$F = \omega_1 F_{\text{uniform}} + \omega_2 F_{\text{shape}} + \omega_3 F_{\text{tangent}}$$

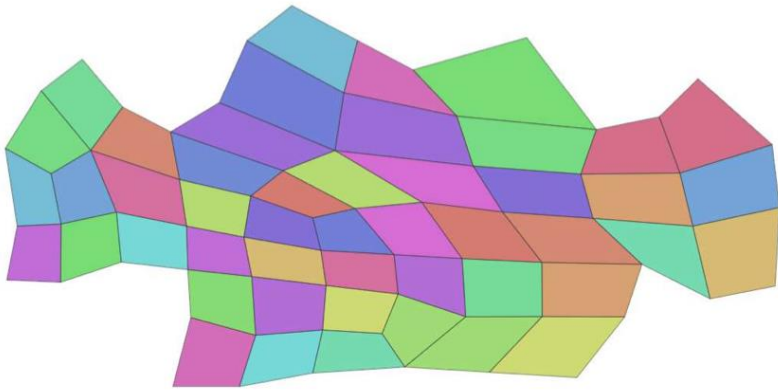
$$\arg \min_{\mathbf{s}_{i,k}} F$$



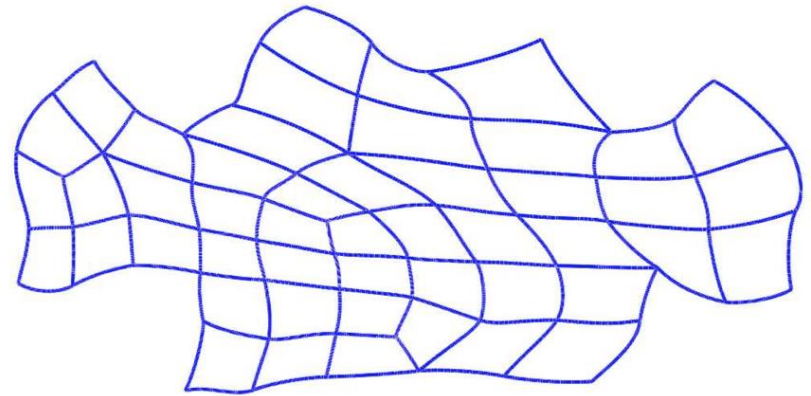
# An example



(a) boundary Bézier curves



(e) quad meshing result II



(f) segmentation curves II

# Proposed framework

---

1. Pre-processing for high-quality parameterization
2. Topology information generation of quadrilateral decomposition
3. Quadrilateral patch partition by global optimization
4. High-quality patch parameterization by local optimization

Ref:

Gang Xu, Ming Li, Bernard Mourrain, Timon Rabczuk, Jinlan Xu, Stephane P.A. Bordas.  
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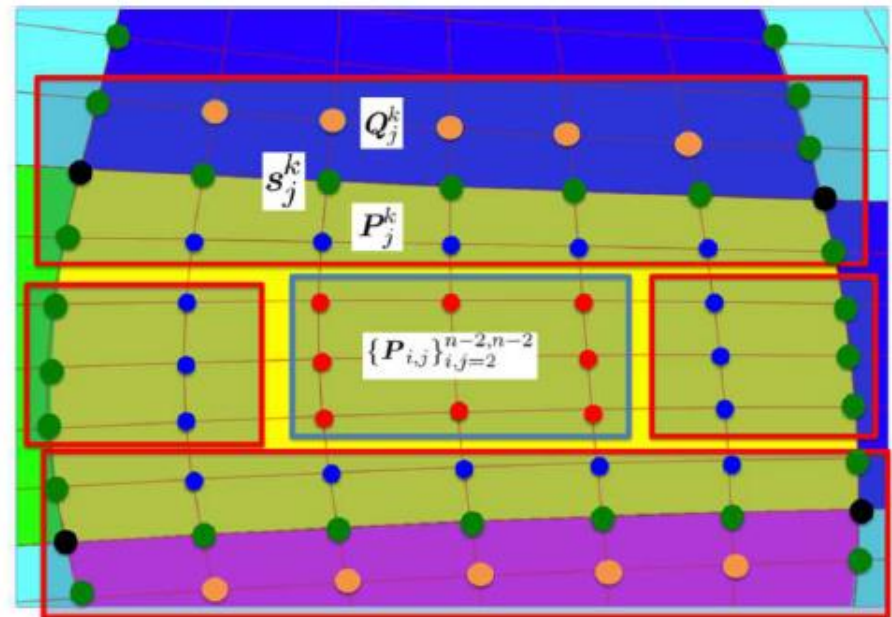


# High-quality patch parameterization

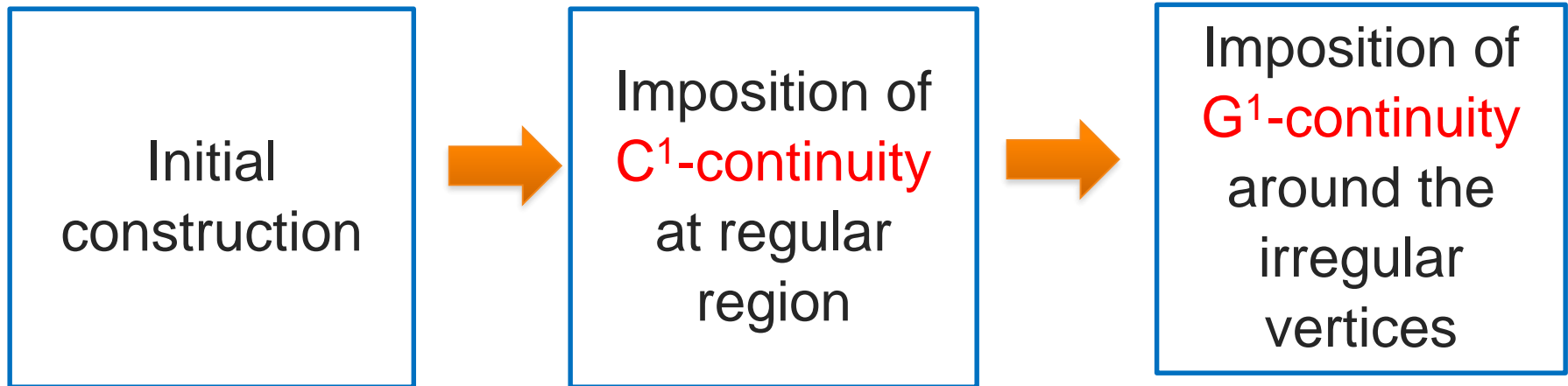
Step 1: Construction of boundary second-layer control points with orthogonality optimization and continuity constraints.

Step 2: Local C1 linear-energy-minimizing method for constructing inner control points.

Step 3: Find out the invalid patches on the parameterization, then recover patch validity.



# Step. 1: Construction of boundary control points



# Initial construction

- Firstly, we will describe the initial construction by orthogonality optimization.

$$\mathbf{P}_{n-1,j}^0 = \mathbf{P}_{n,j} + \frac{(\mathbf{P}_{0,j} - \mathbf{P}_{n,j})}{n}$$

$$\arg \min_{\mathbf{P}_{n-1,j}} \int_0^1 (\langle \mathbf{r}_{1,u}(1, v), \mathbf{r}_{1,v}(1, v) \rangle)^2 dv$$

$$\mathbf{r}_{1,u}(1, v) = n \sum_{j=0}^n B_l^n(v) \Delta^{1,0} \mathbf{P}_{n-1,l},$$

$$\mathbf{r}_{1,v}(1, v) = n \sum_{j=0}^{n-1} B_l^{n-1}(v) \Delta^{0,1} \mathbf{P}_{n,l},$$

# Imposition of $C^1$ -continuity by Lagrange Multiplier method

Minimize the change of related control points along the segmentation curves such that they satisfy the  $C^1$ -constraints

$$s_j^k - P_j^k = Q_j^k - s_j^k,$$

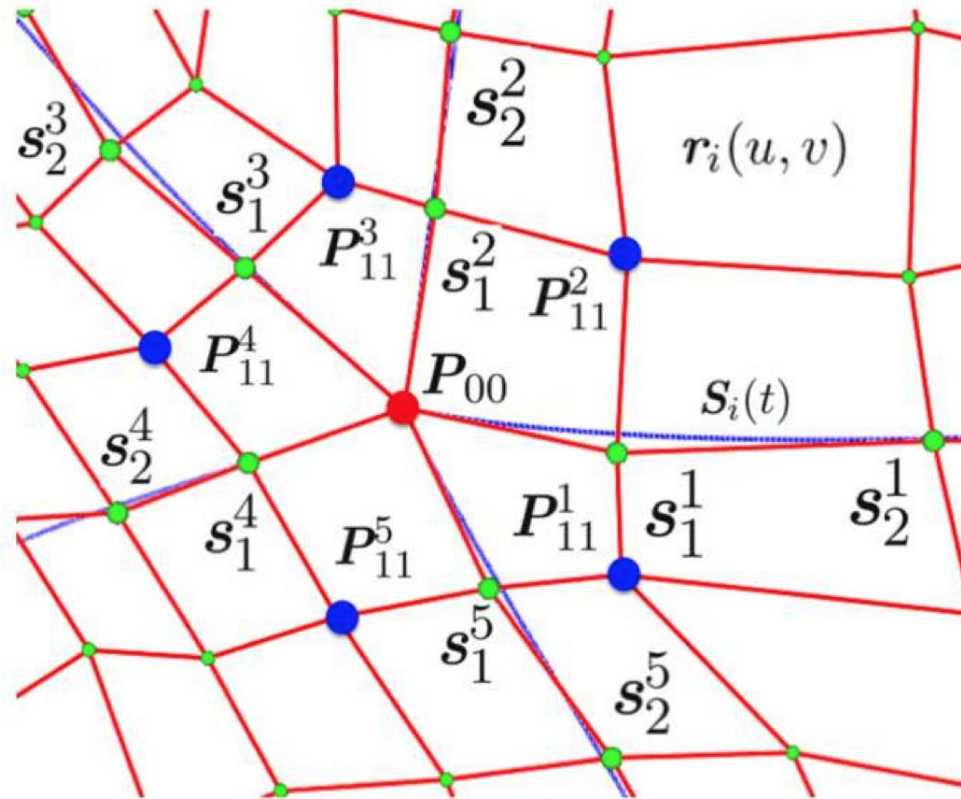
$$\text{Min} \sum_{k=1}^N \sum_{j=0}^n (\|P_j^k - \bar{P}_j^k\|^2 + \|Q_j^k - \bar{Q}_j^k\|^2)$$

the Lagrange function:

$$L = \sum_{i=0}^N \sum_{j=0}^n (\|P_j^k - \bar{P}_j^k\|^2 + \|Q_j^k - \bar{Q}_j^k\|^2) + \sum_{i=0}^N \sum_{j=0}^n \lambda_{k,j} (2s_j^k - P_j^k - Q_j^k)$$

# Imposition of $G^1$ -continuity around irregular vertex

- Some special treatments should be done achieve  $G^1$ -continuity at the irregular vertices.



$G^1$ -continuity

# Imposition of $G^1$ -continuity (Mourrain et al, CAGD 2016)

- The  $G^1$ -continuity constraints around the irregular vertex can be described as follows:

$$(\mathbf{s}_1^i - \mathbf{P}_{00}) = \alpha_i(\mathbf{s}_1^{i+1} - \mathbf{P}_{00}) + \beta_i(\mathbf{s}_1^{i-1} - \mathbf{P}_{00}),$$

$$\mathbf{0} = n\alpha_i(\mathbf{P}_{11}^i - \mathbf{s}_1^i) + n\beta_i(\mathbf{P}_{11}^{i-1} - \mathbf{s}_1^i) - (n-1)(\mathbf{s}_2^i - \mathbf{s}_1^i) + (\mathbf{s}_1^i - \mathbf{P}_{00})$$

$$\begin{pmatrix} \alpha_1 & 0 & \dots & 0 & \beta_1 \\ \beta_2 & \alpha_2 & \dots & 0 & 0 \\ 0 & \beta_3 & \dots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & \alpha_{M-1} & 0 \\ 0 & 0 & \dots & \beta_M & \alpha_M \end{pmatrix} \begin{pmatrix} \mathbf{P}_{11}^1 \\ \mathbf{P}_{11}^2 \\ \mathbf{P}_{11}^3 \\ \vdots \\ \mathbf{P}_{11}^{M-1} \\ \mathbf{P}_{11}^M \end{pmatrix} = \begin{pmatrix} \mathbf{H}_1 \\ \mathbf{H}_2 \\ \mathbf{H}_3 \\ \vdots \\ \mathbf{H}_{M-1} \\ \mathbf{H}_M \end{pmatrix}$$



**There exists  
unique solution for  
M=3 and M=5**

# High-quality patch parameterization

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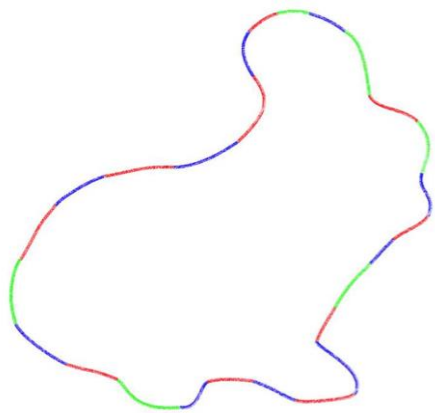
Step 1: Construction of boundary second-layer control points with orthogonality optimization and continuity constraints.

Step 2: **Local C1 linear-energy-minimizing method for constructing inner control points.**

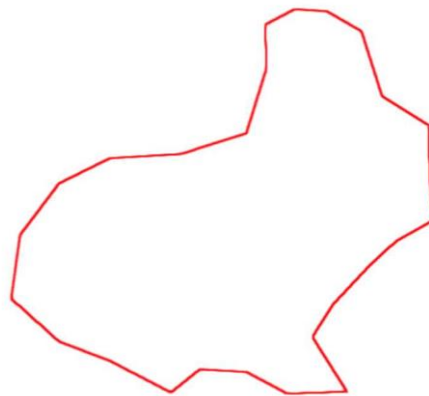
Step 3: Find out the invalid patches on the parameterization, then recover patch validity.



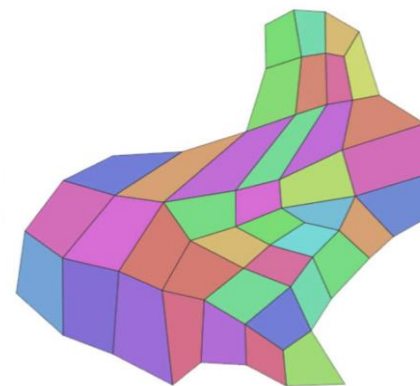
# Example I



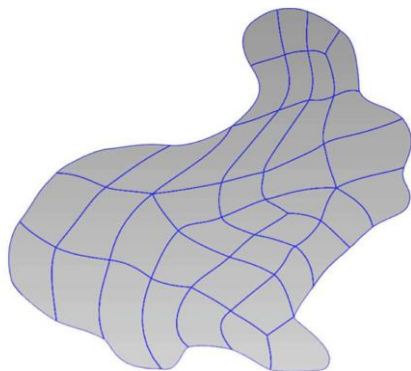
(a) boundary Bézier curves



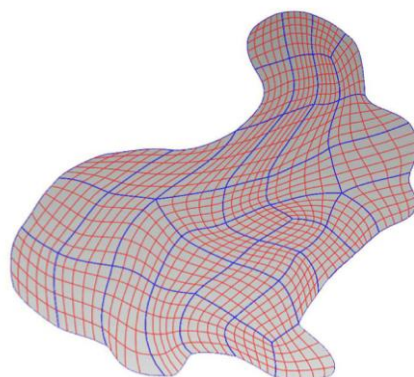
(b) discrete boundary



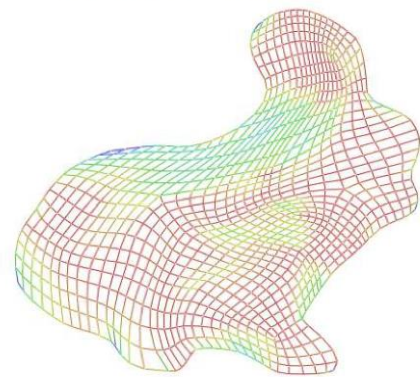
(c) quad meshing result



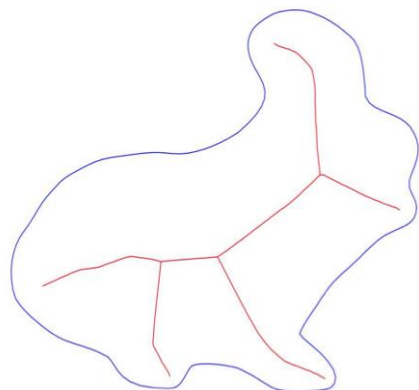
(d) segmentation curves



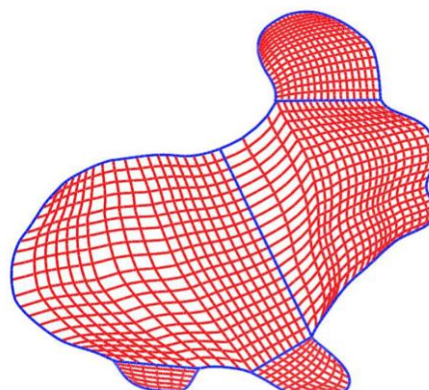
(e) parameterization result



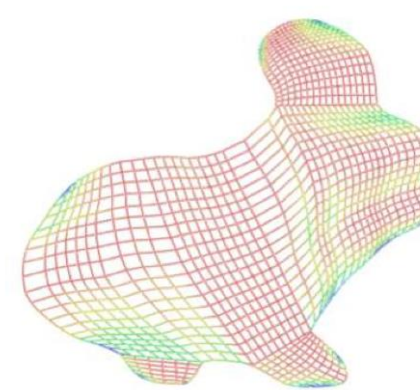
(f) Jacobian colormap



(g) extracted skeleton [42]

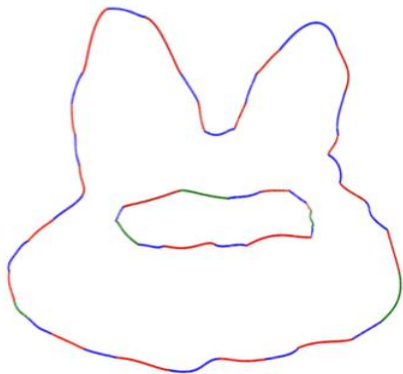


(h) skeleton-based

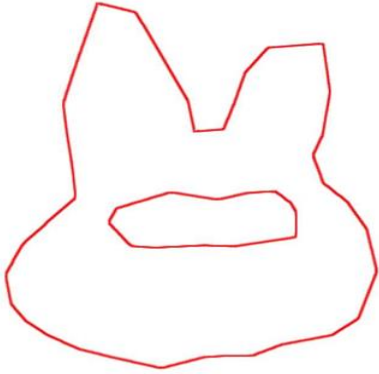


(i) Jacobian colormap of (h)

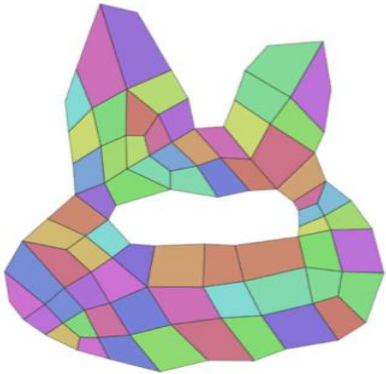
# Example II



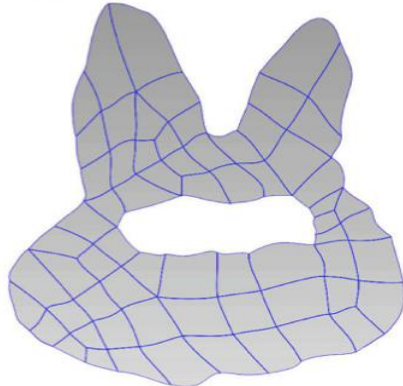
(a) boundary Bézier curves



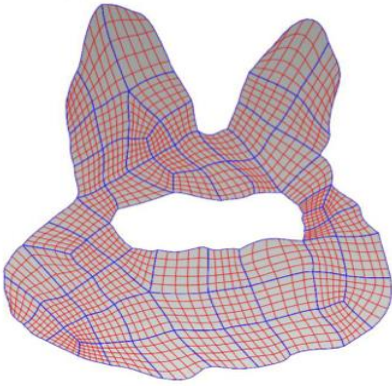
(b) discrete boundary



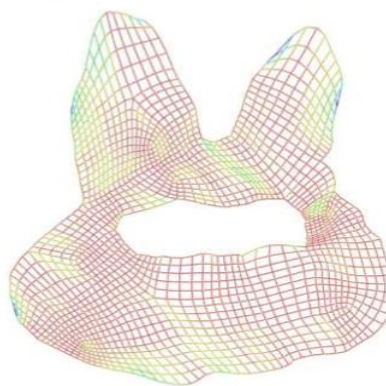
(c) quad meshing result



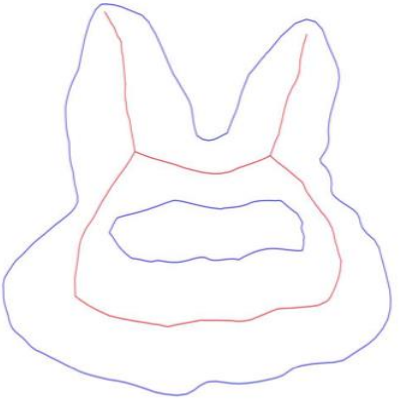
(d) segmentation curves



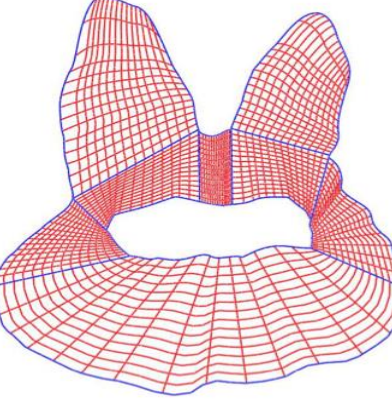
(e) parameterization result



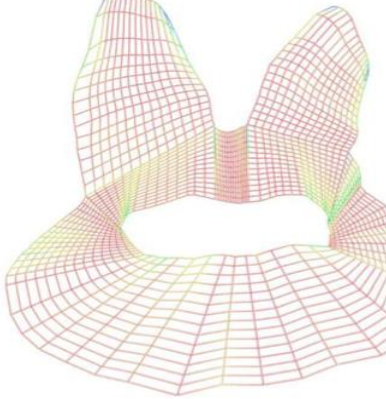
(f) Jacobian colormap



(g) extracted skeleton [42]



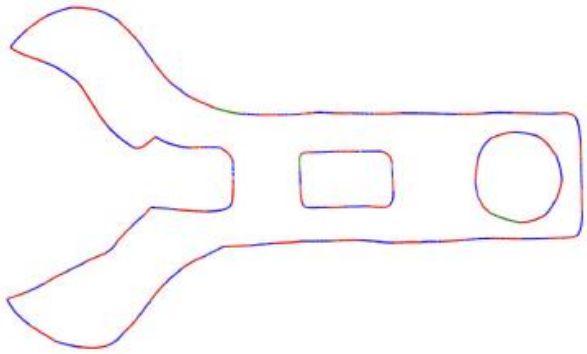
(h) skeleton-based parameterization [42]



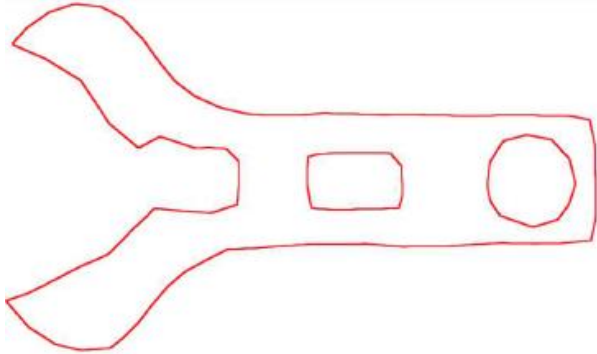
(i) Jacobian colormap of (h)



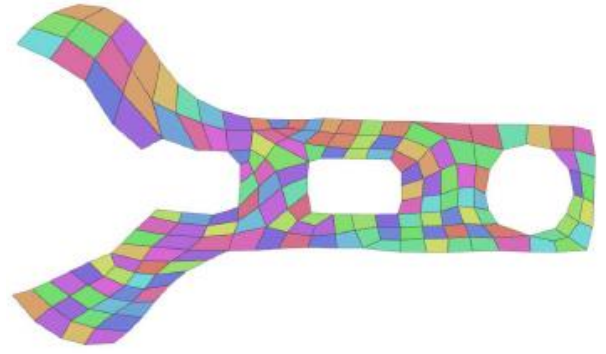
# Example III



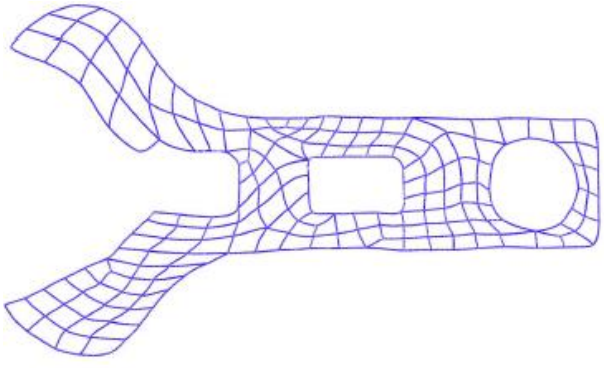
(a) boundary Bézier curves



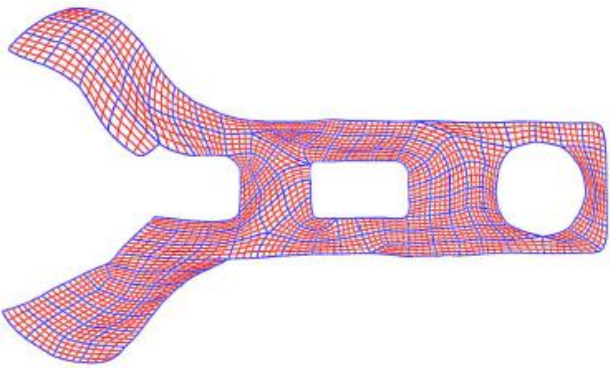
(b) discrete boundary



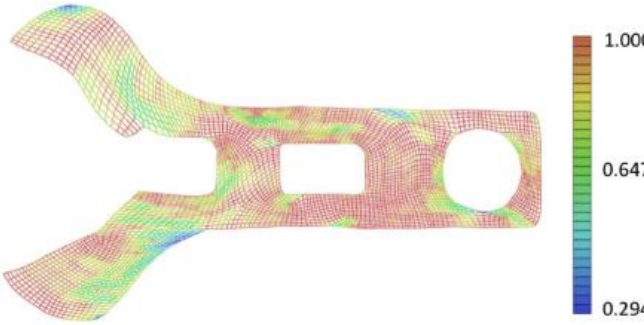
(c) quad meshing result



(d) segmentation curves

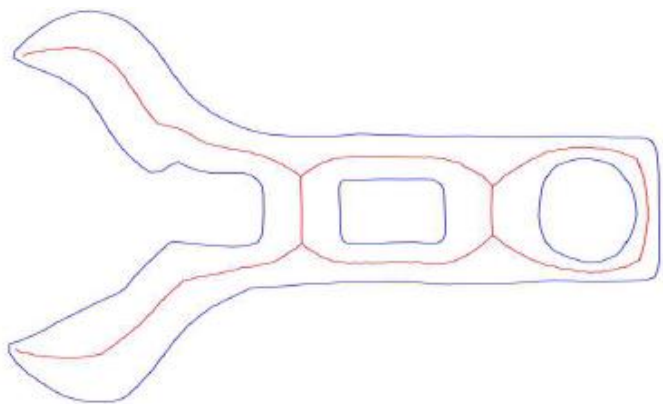


(e) parameterization result

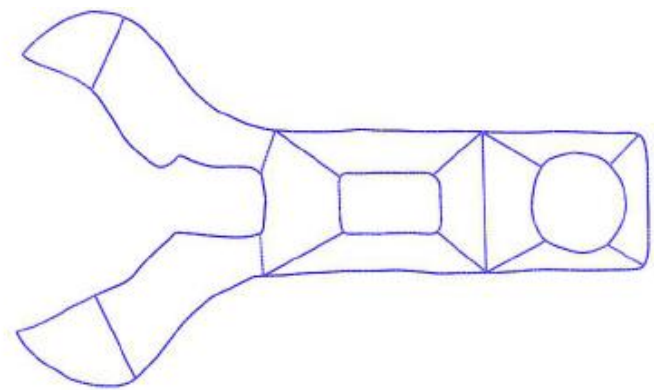


(f) Jacobian colormap

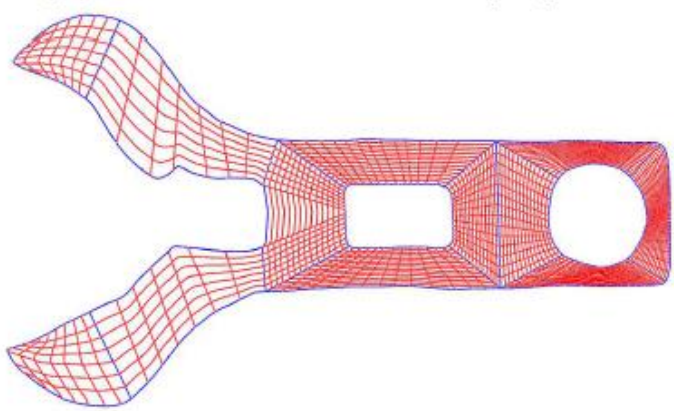
# Example III with the skeleton-based decomposition



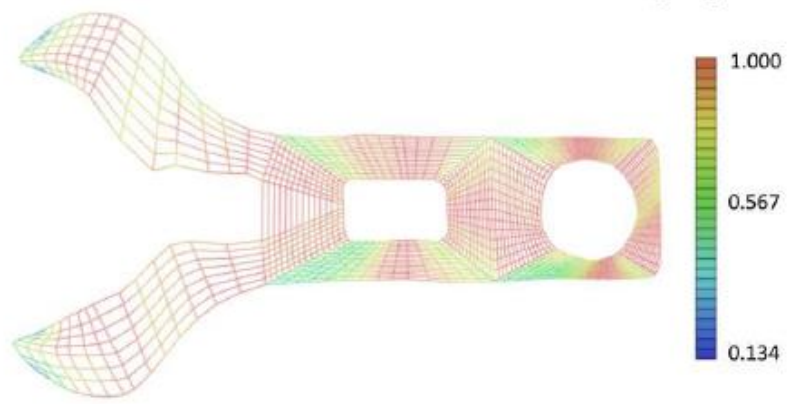
(g) extracted skeleton [42]



(h) skeleton-based domain partition [42]



(i) skeleton-based parameterization [42]



(j) Jacobian colormap of (i)

Fig. 11. Example V.

# Quality comparison

Table 2: Quantitative data for planar parameterization in Fig. 9, Fig. 10 and Fig. 11.  $p$ : degree of planar parameterization; # SD: number of subdomains by domain decomposition; # Patch: number of Bézier patches; # Con.: number of control points.

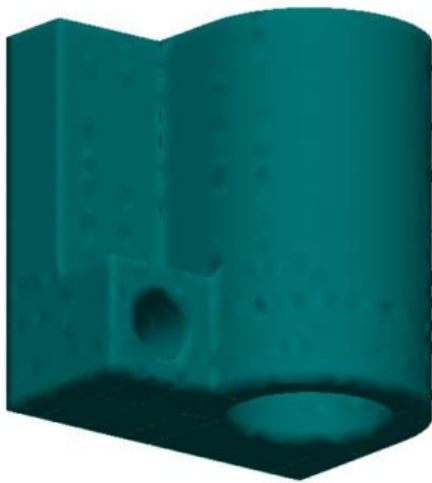
Example	Method	$p$	# SD	#Patch	# Con.	Scaled Jacobian		Conditional number	
						Average	Min	Average	Max
Fig. 9	Our method	6	39	39	1467	0.8843	0.292	2.76	8.06
	Xu et al.[42]	6	5	35	1309	0.5172	0.148	5.36	16.31
Fig. 10	Our method	5	66	66	1768	0.9194	0.276	2.42	10.18
	Xu et al.[42]	5	8	56	1507	0.7801	0.075	4.35	18.23
Fig. 11	Our method	5	155	155	3720	0.9017	0.294	2.57	7.86
	Xu et al.[42]	5	12	132	3282	0.7894	0.134	4.23	15.64

# Parameters and computing time

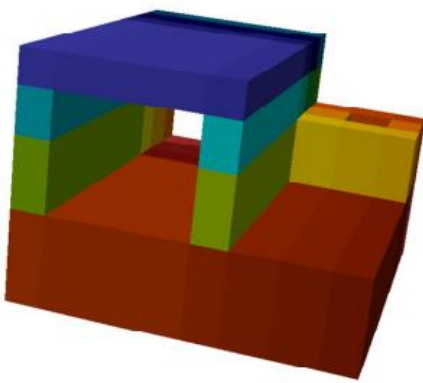
Example	$F_{\text{shape}}$ in (14)		$F$ in (16)			$E(r)$ in (28)		# $T_1$	# $T_2$	# $T$
	$\sigma_1$	$\sigma_2$	$\omega_1$	$\omega_2$	$\omega_3$	$\tau_1$	$\tau_2$			
Fig. 1	2.0	1.0	2.0	1.0	50.0	2.0	1.5	73.22	177.86	251.08
Fig. 8(c)	1.0	1.0	1.0	1.0	50.0	1.0	1.5	22.68	26.64	49.32
Fig. 8(g)	1.0	1.0	1.0	1.0	50.0	1.0	1.5	22.96	27.18	50.14
Fig. 8(k)	1.0	1.0	1.0	1.0	50.0	1.0	1.5	27.68	36.32	63.90
Fig. 9	1.0	2.0	1.0	2.0	50.0	1.0	2.0	32.74	53.84	86.58
Fig. 10	2.0	1.0	1.0	2.0	50.0	2.0	1.0	41.02	61.36	102.38
Fig. 11	2.0	1.0	2.0	2.0	50.0	2.0	1.0	75.70	209.68	285.38



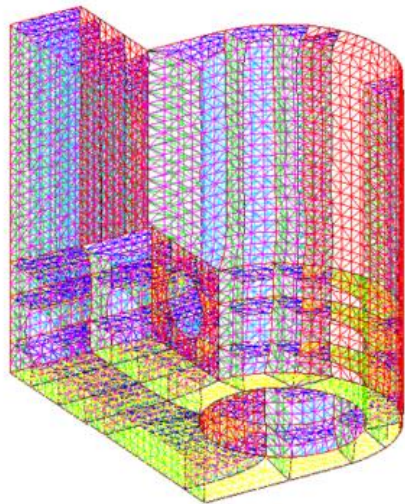
# Volumetric parameterization with polycube structure



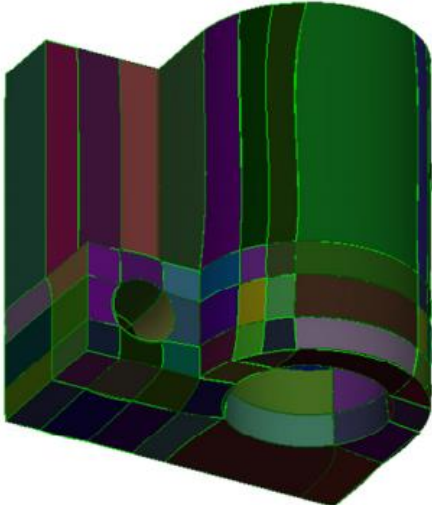
(a)



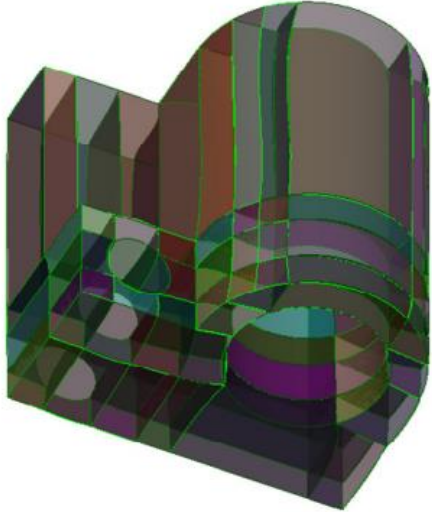
(b)



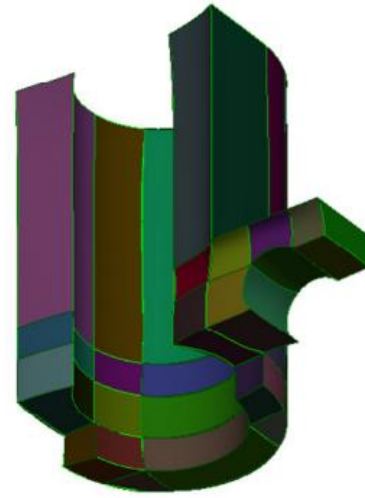
(c)



(d)



(e)



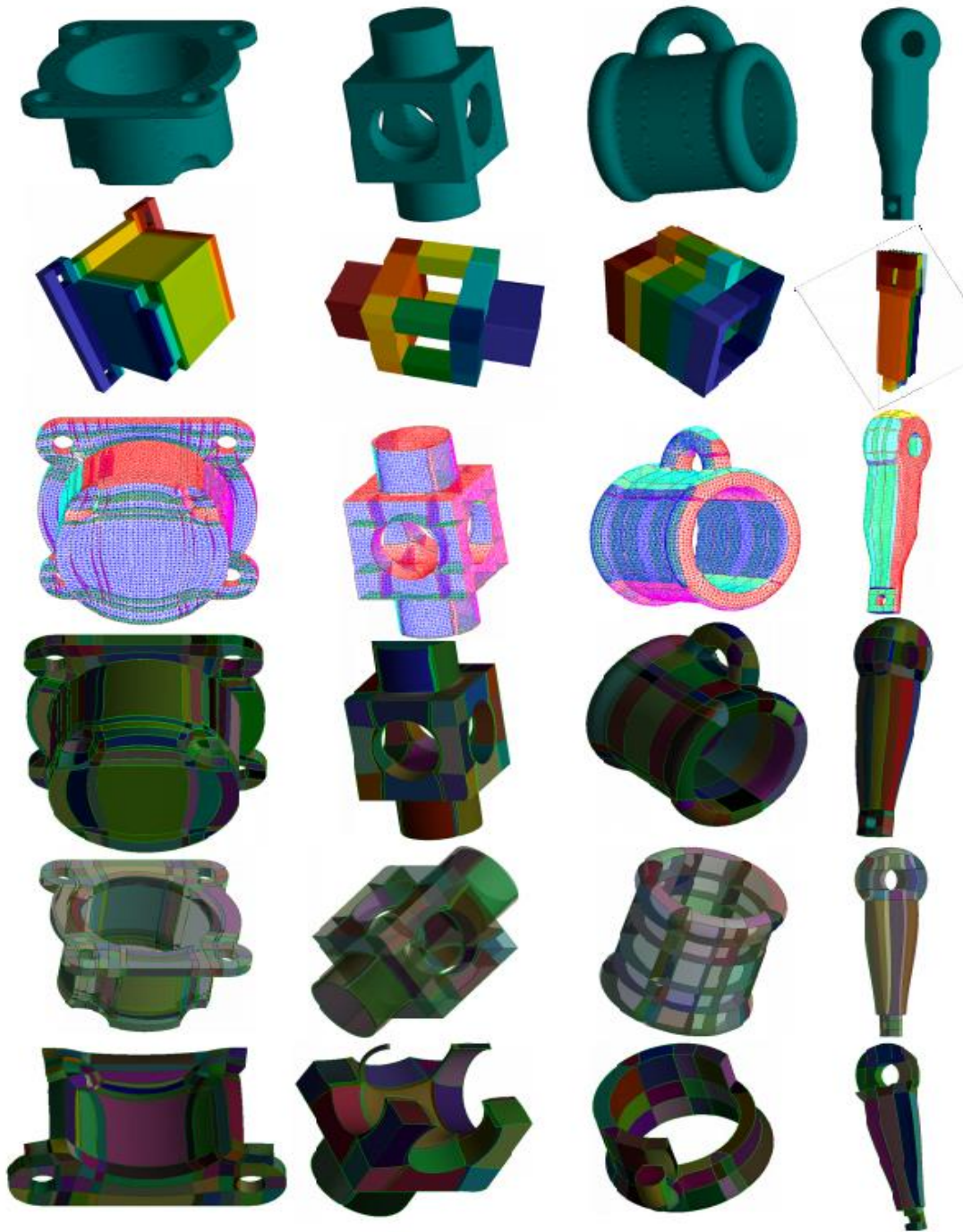
(f)

# Framework

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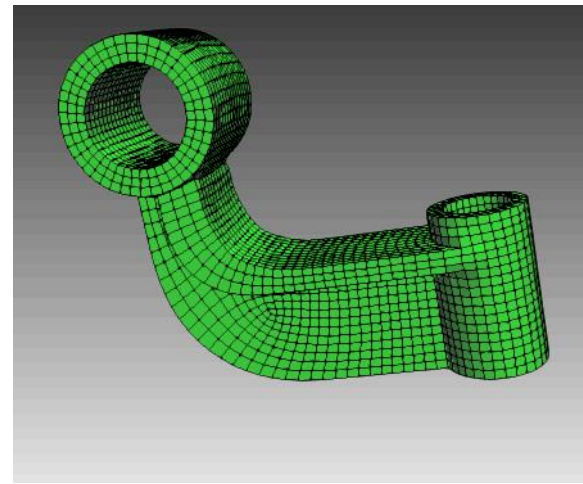
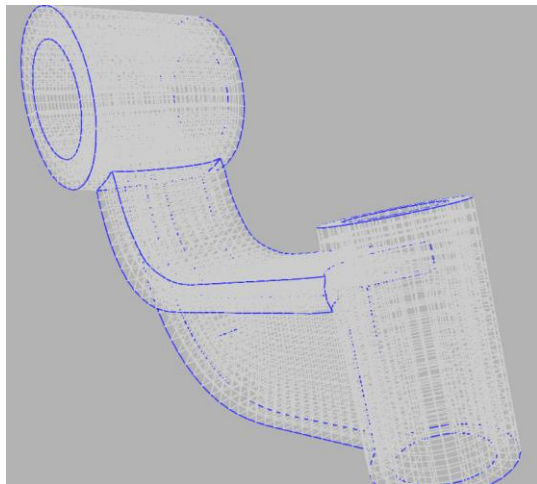
- Generate  $\ell_1$ -based polycube structure from the given triangle mesh
- Directed graph simplification of polycube structure
- Construction of cutting surfaces
- Volume interpolation from the cutting spline surfaces

# Examples



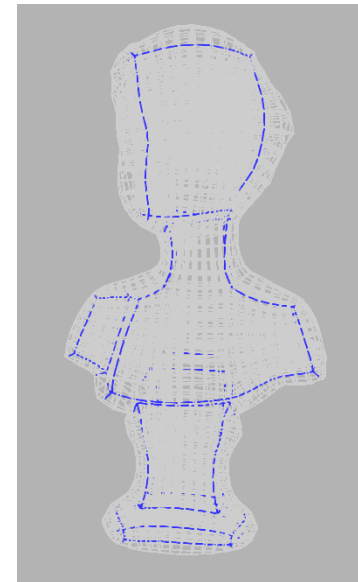
# $G^1$ volumetric interpolation

Constructing unstructured trivariate Bézier representation with geometric continuity constraints at extraordinary vertices/edges to interpolate a specified unstructured hexahedral mesh

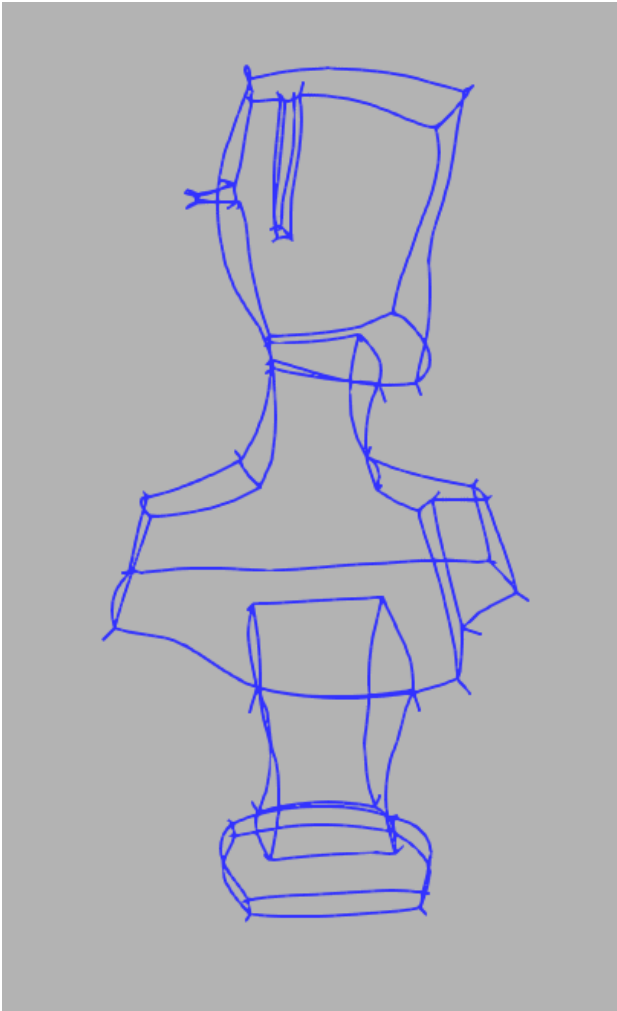
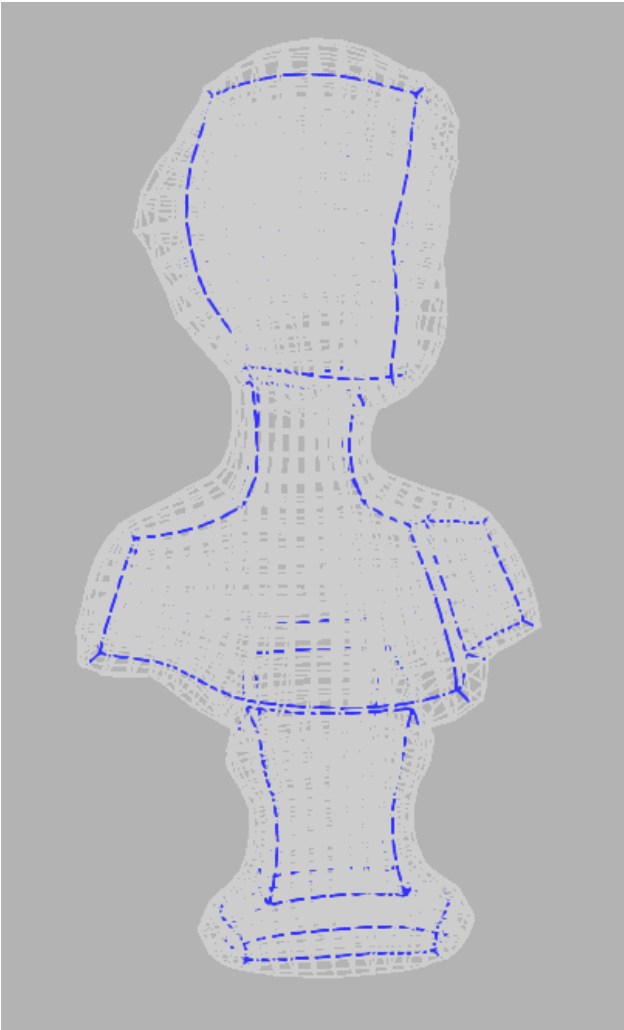


## Main difficulty ---- definition of $G^1$ continuity

- $G^1$ -continuity at regular parts
- How to define the  $G^1$ -continuity along the **irregular edges**?
- How to define the  $G^1$ -continuity around **irregular vertices**?

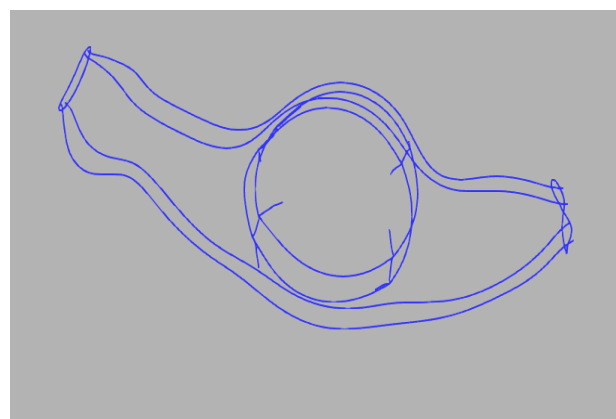
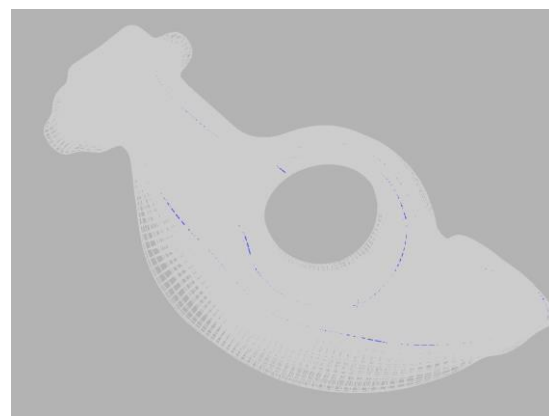
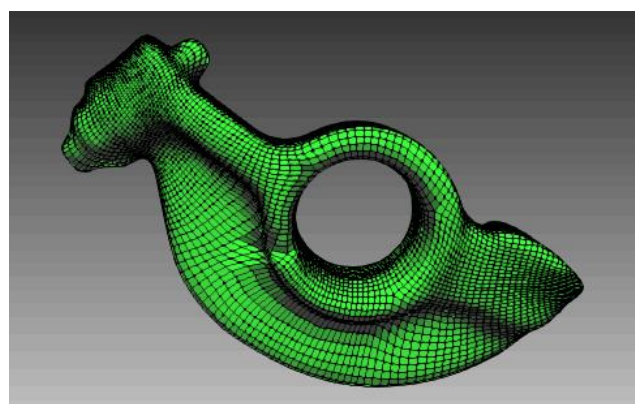
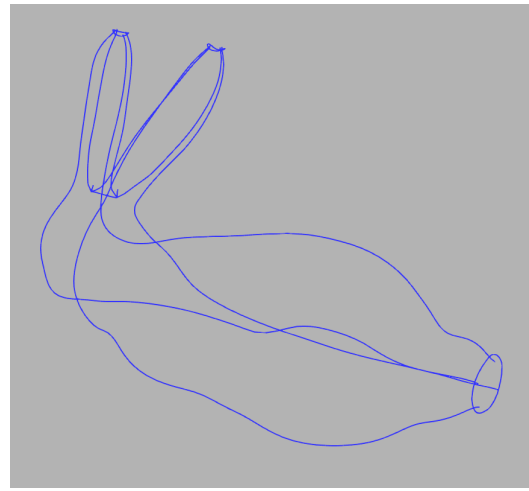
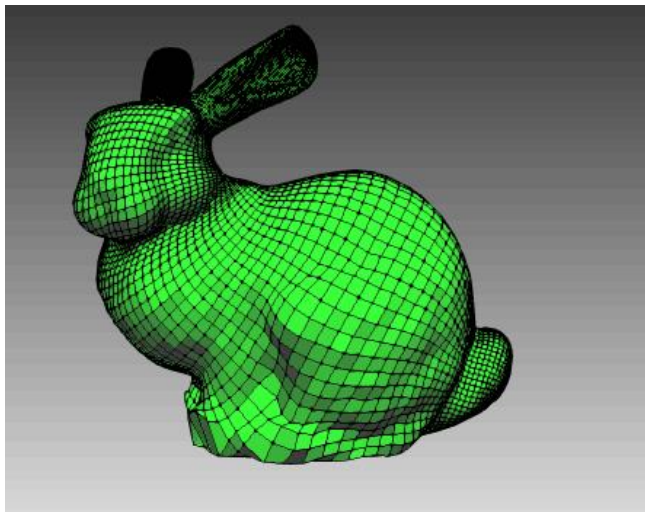


# Extraction of irregular structure for hex-mesh

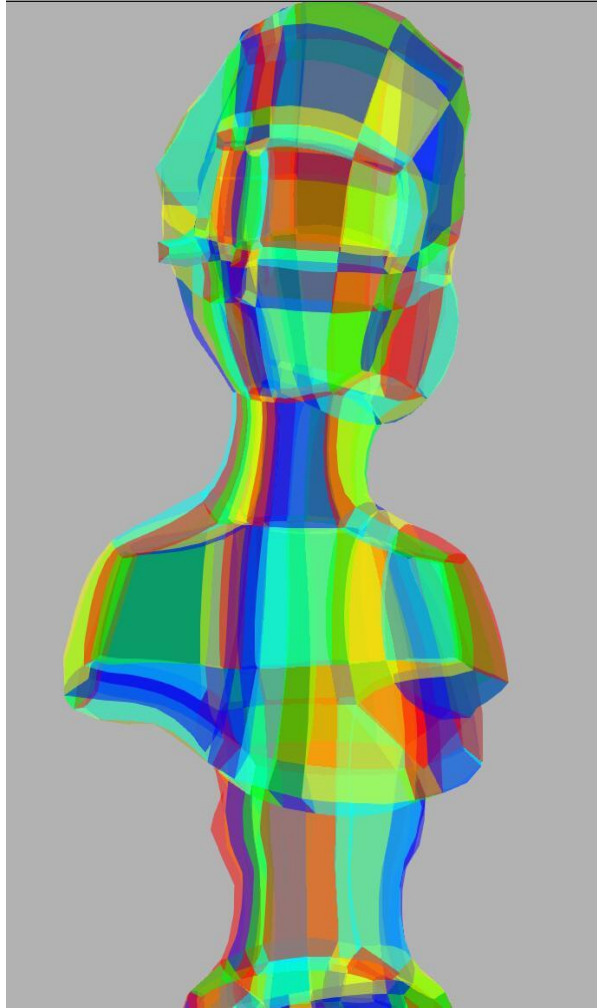
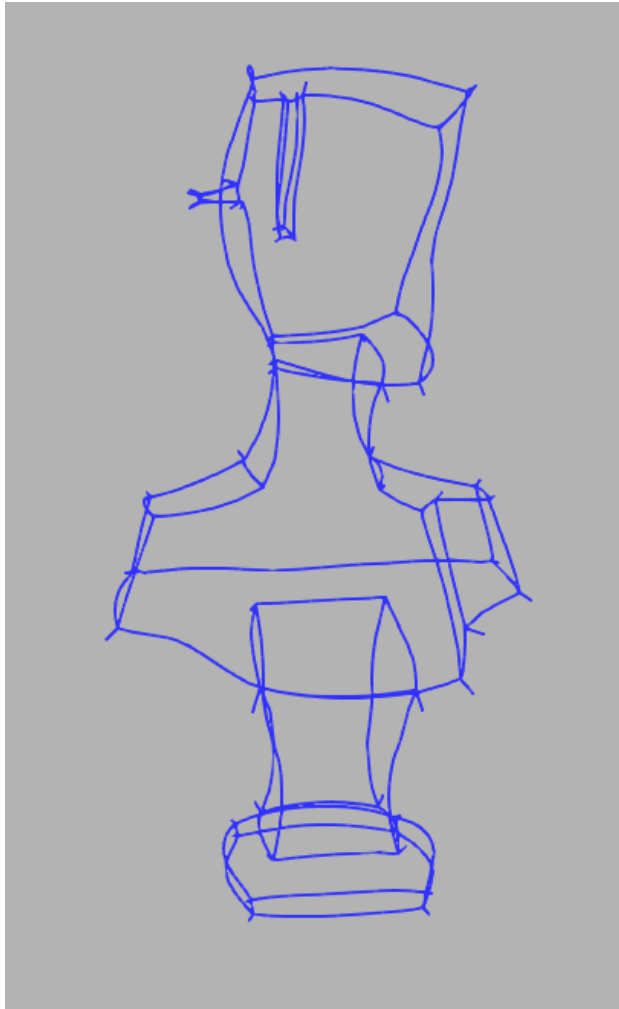
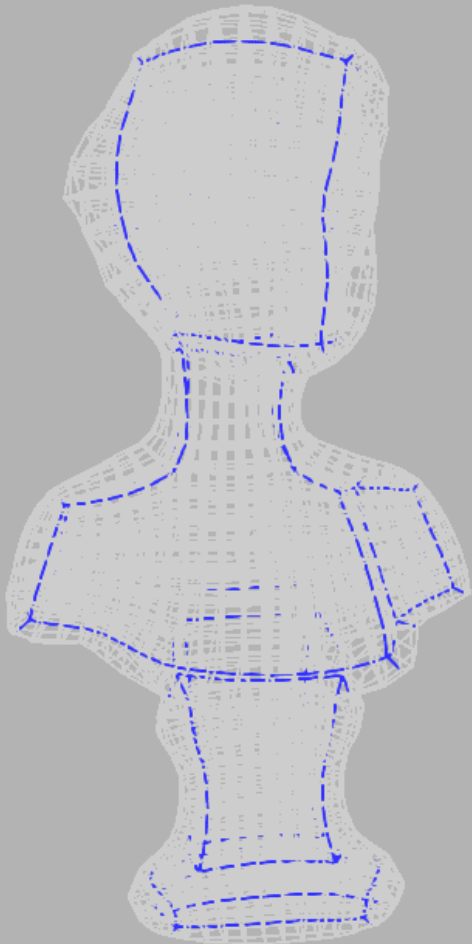




# Extraction of irregular structure for hex-mesh

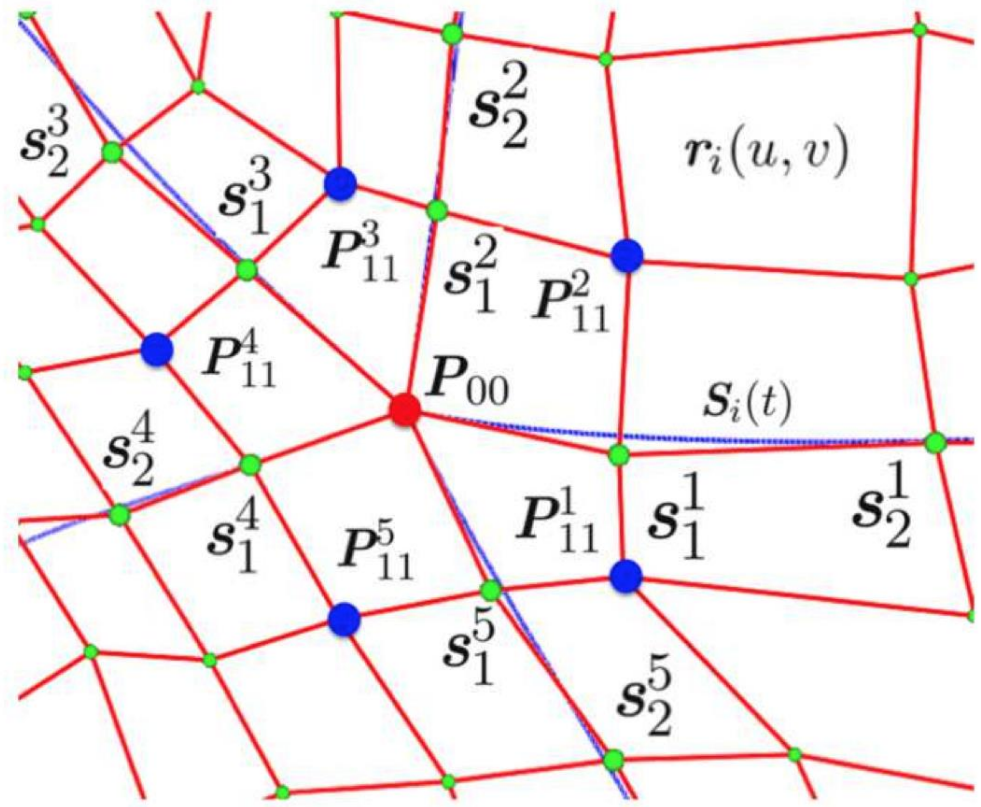


# Extraction of irregular structure for hex-mesh

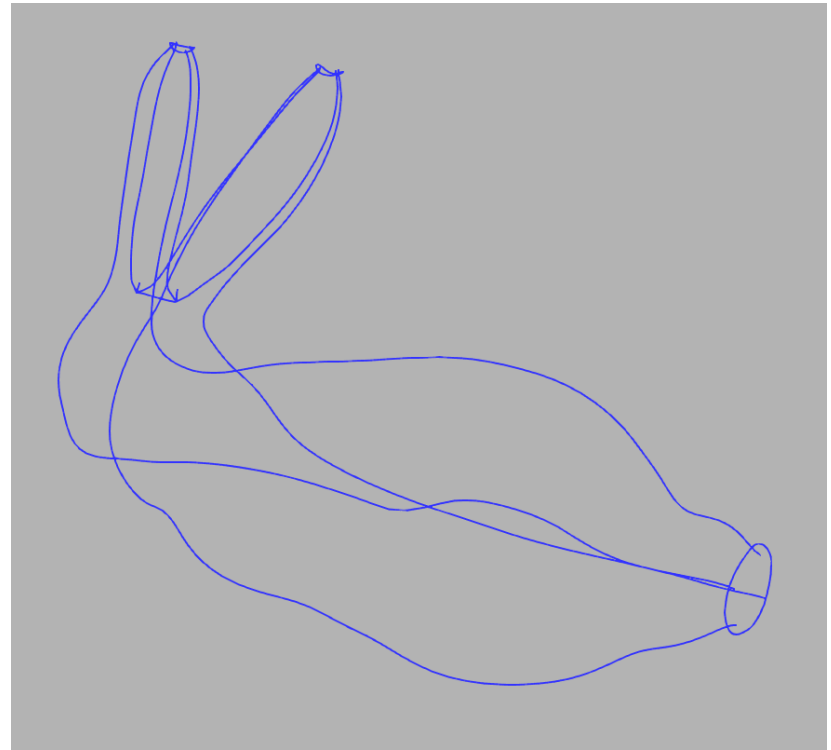
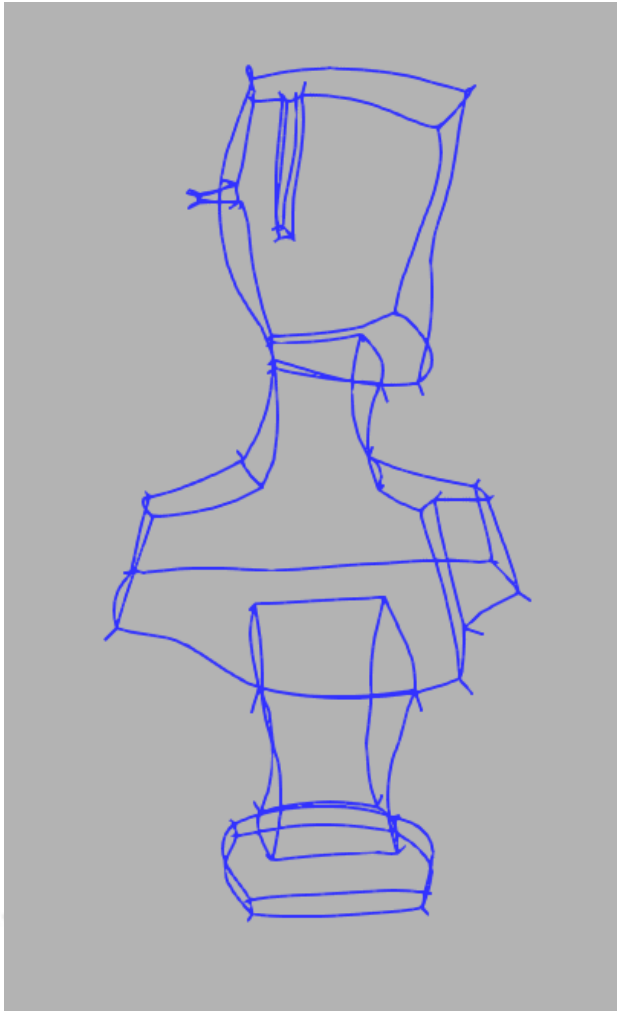


# G<sup>1</sup>-continuity along the **irregular edges**

- Extension of the G<sup>1</sup>-continuity around the irregular vertex in planar parameterization.



# $G^1$ -continuity around irregular vertex



# Outline

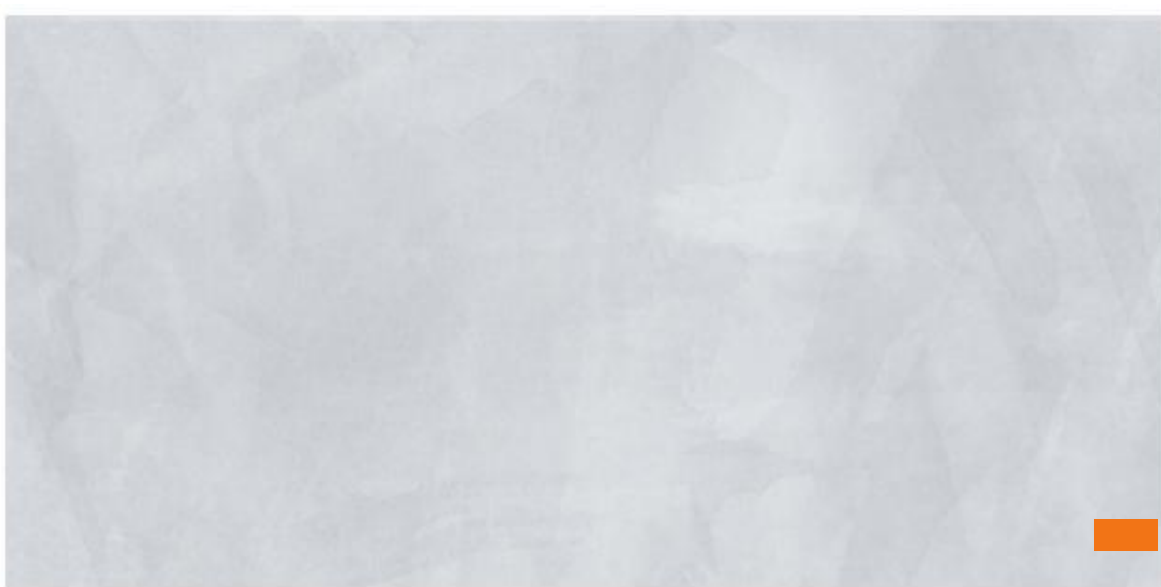
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- Parameterization of computational domain
- Optimal parameterization in isogeometric analysis
- IGA-suitable parameterization from boundary
- Conclusion and future work

# Conclusion

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- Parameterization of computational domain
- Optimal parameterization
- IGA-suitable parameterization of the computational domain with complex CAD boundary.
- Future work
  - Time-varying parameterization for IGA-dynamic problems
  - Automatic imposition of continuity constraints
  - Volume parameterization for CAD models with trimmed patches



**Thanks for your attention !**

