



OptCuts: Joint Optimization of Surface Cuts and Parameterization

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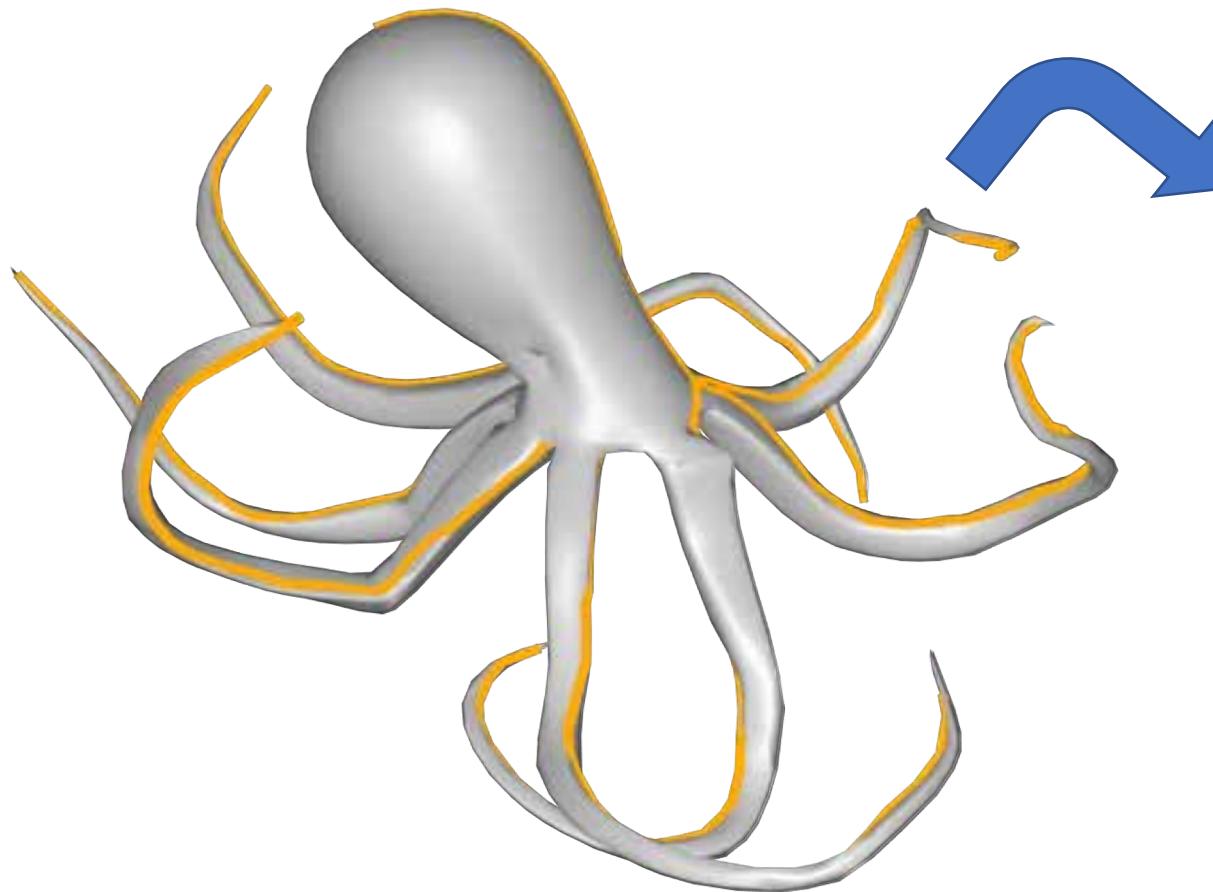


a place of mind
THE UNIVERSITY OF BRITISH COLUMBIA

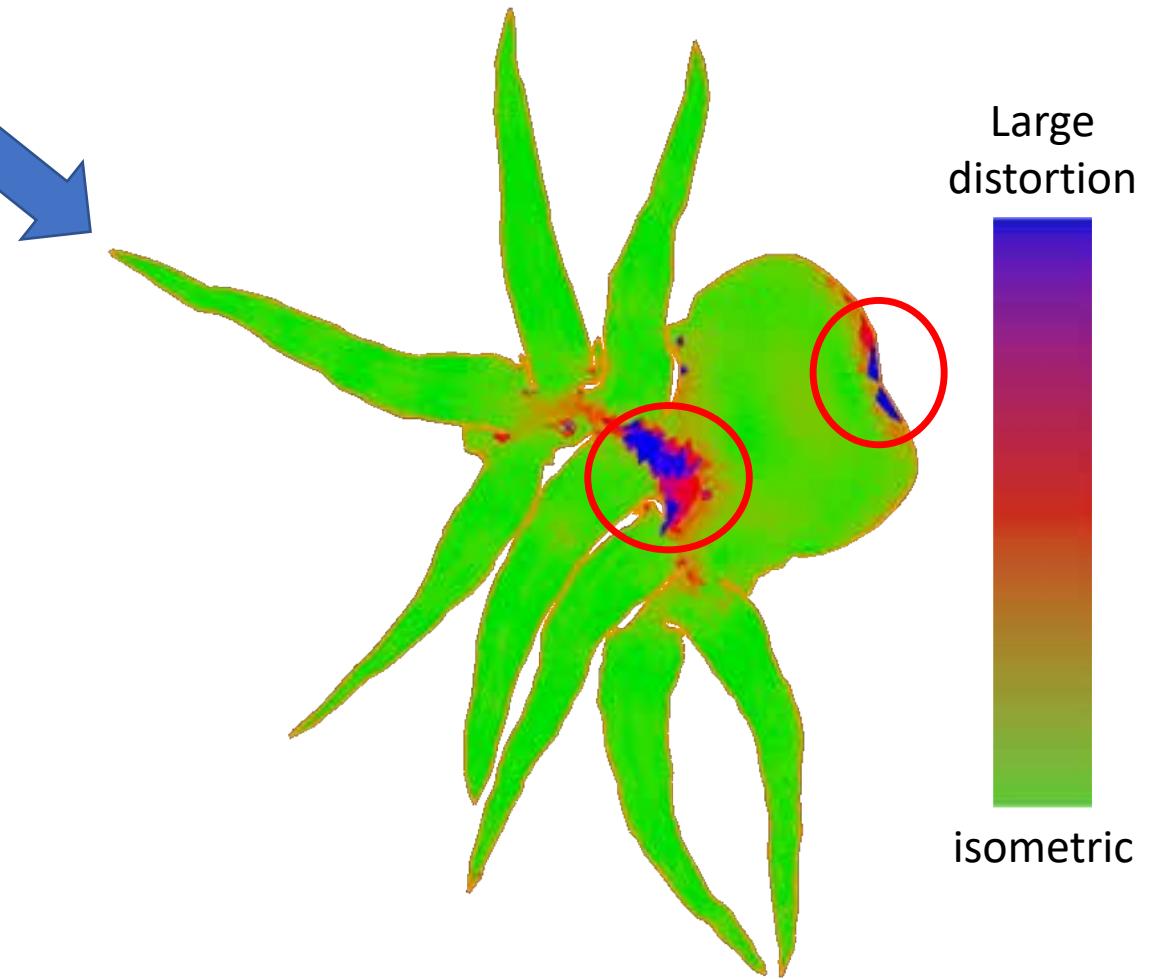


Massachusetts
Institute of
Technology

UV Unwrapping



3D Surface

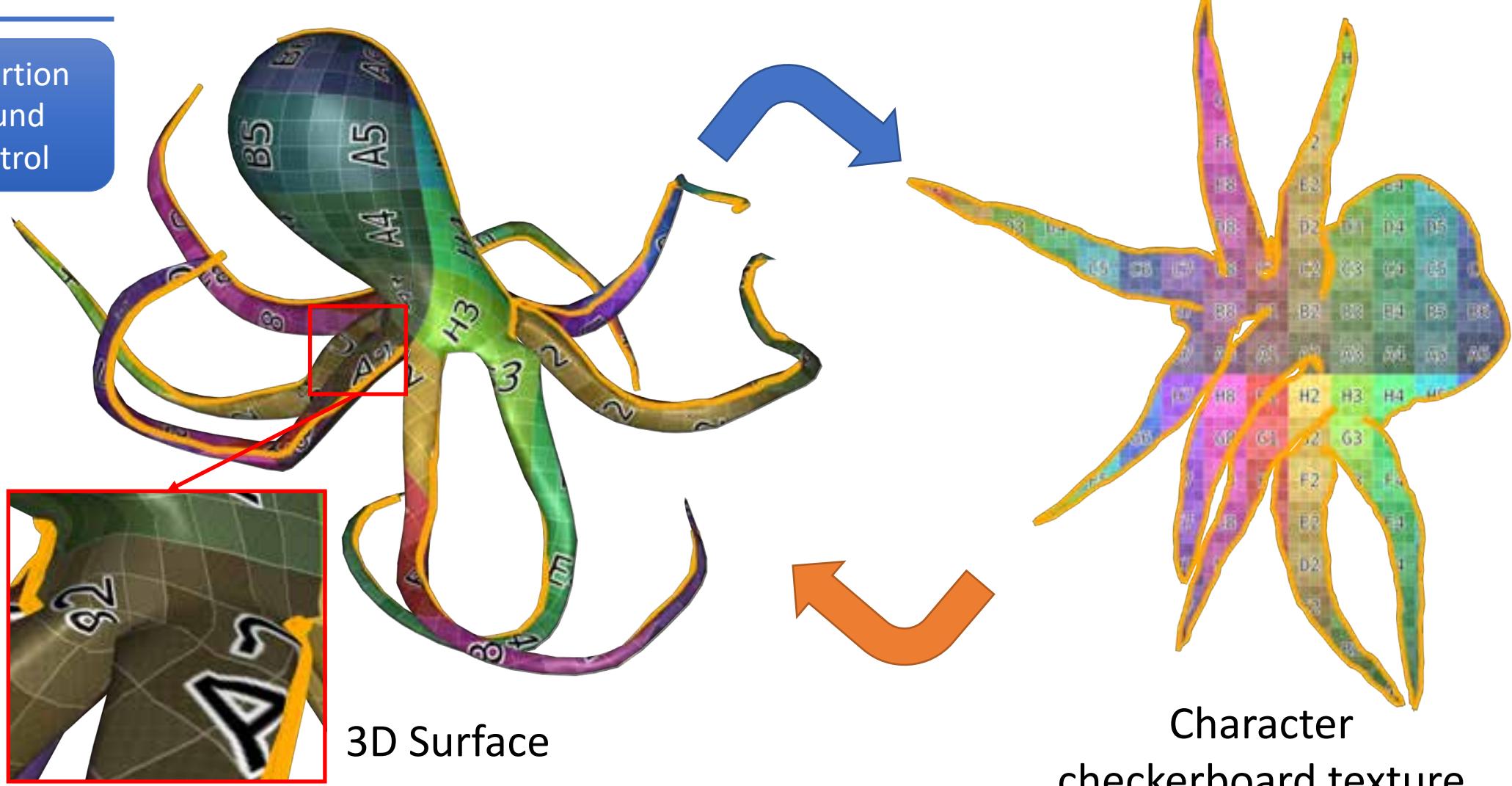


UV Map from ZBrush

Texture Mapping

Desiderata

Distortion
bound
control

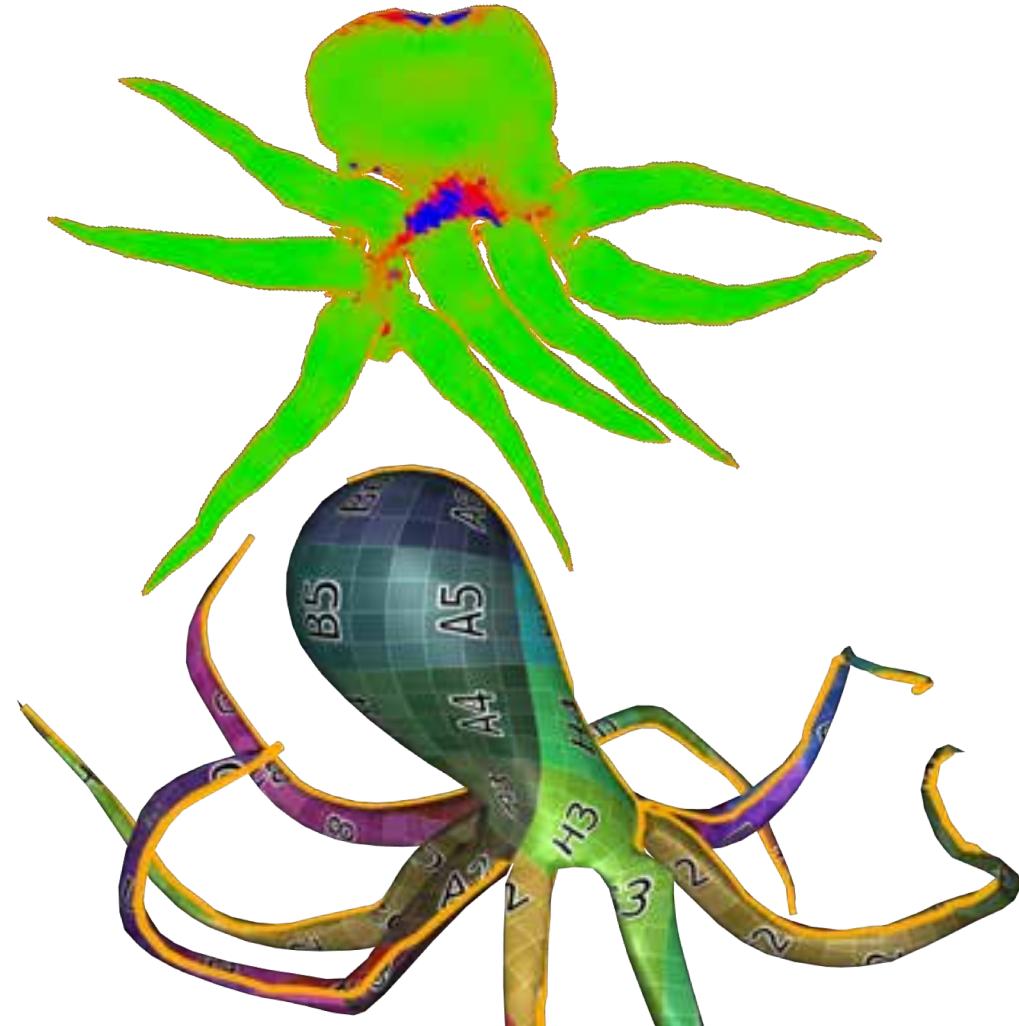


Distortion v.s. Seams

Desiderata

Distortion
bound
control

Short seams



large distortion



small distortion

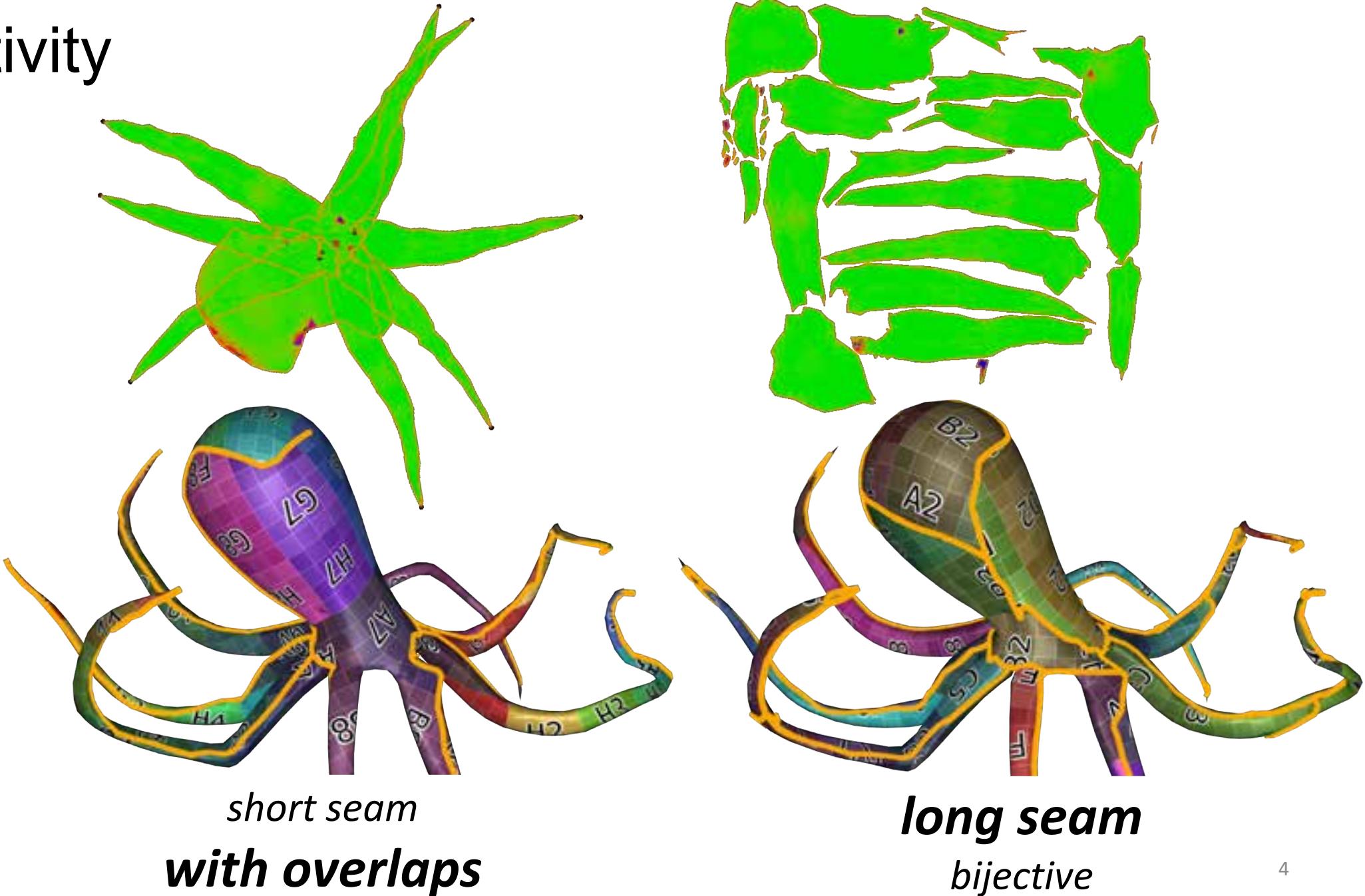
Bijectivity

Desiderata

Distortion
bound
control

Short seams

Bijective
mapping



Traditional Parameterization Methods

Desiderata

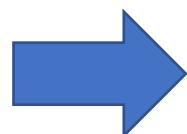
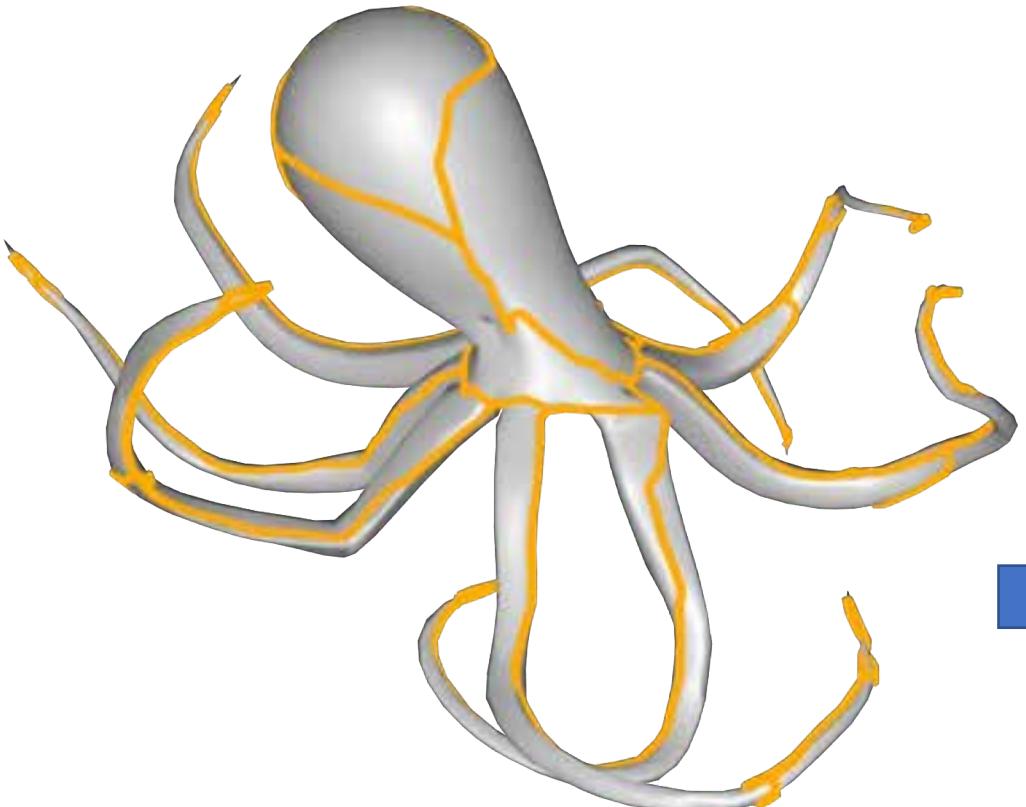
Distortion
bound
control

Short seams

Bijective
mapping

No tuning of
parameters

Step 1: Seam Placement



Step 2: Distortion Minimization



Topological algorithms
e.g. [Zhou et al. 2004], [Julius et al.
2005], [Sheffer and Hart 2002], etc.

Geometric Techniques
e.g. [Sheffer et al. 2005], [Liu et al.
2008], [Smith and Schaefer 2015], etc.

AutoCuts [Poranne et al. 2017]

AutoCuts

Distortion
bound
control

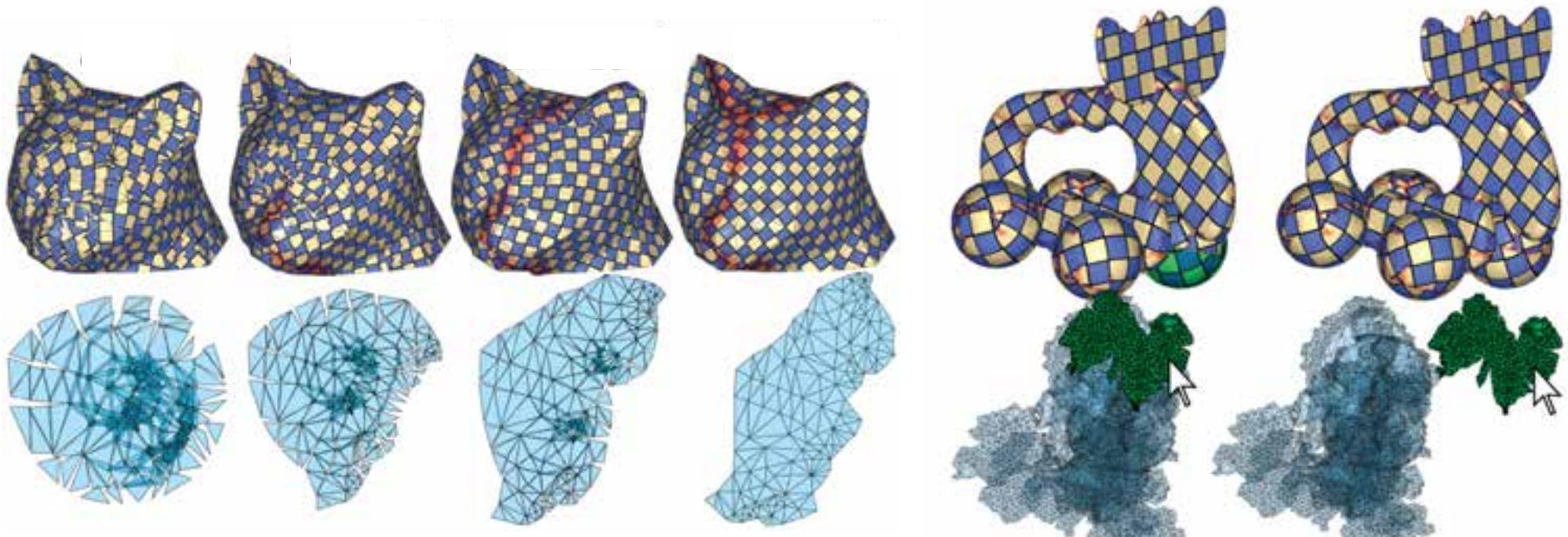
Short seams 

Bijective
mapping

No tuning of
parameters

$$\min_{\mathbf{X}} E(\mathbf{X}) = \min_{\mathbf{X}} (1 - \lambda) D(\mathbf{X}) + \lambda S(\mathbf{X})$$

distortion seam



better seam approximation,
less smooth problem

user assistance to
avoid overlaps

Variational Surface Cutting [Sharp and Crane 2018]

VSC

Distortion
bound
control

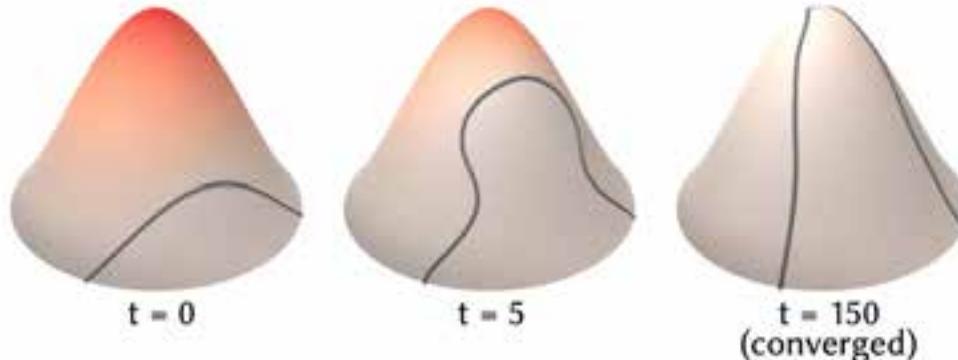
Short seams



Bijective
mapping

No tuning of
parameters

$$\frac{d}{dt} \gamma = \left(\frac{\partial u}{\partial n} \right)^2 n,$$



OptCuts

OptCuts

Distortion
bound
control

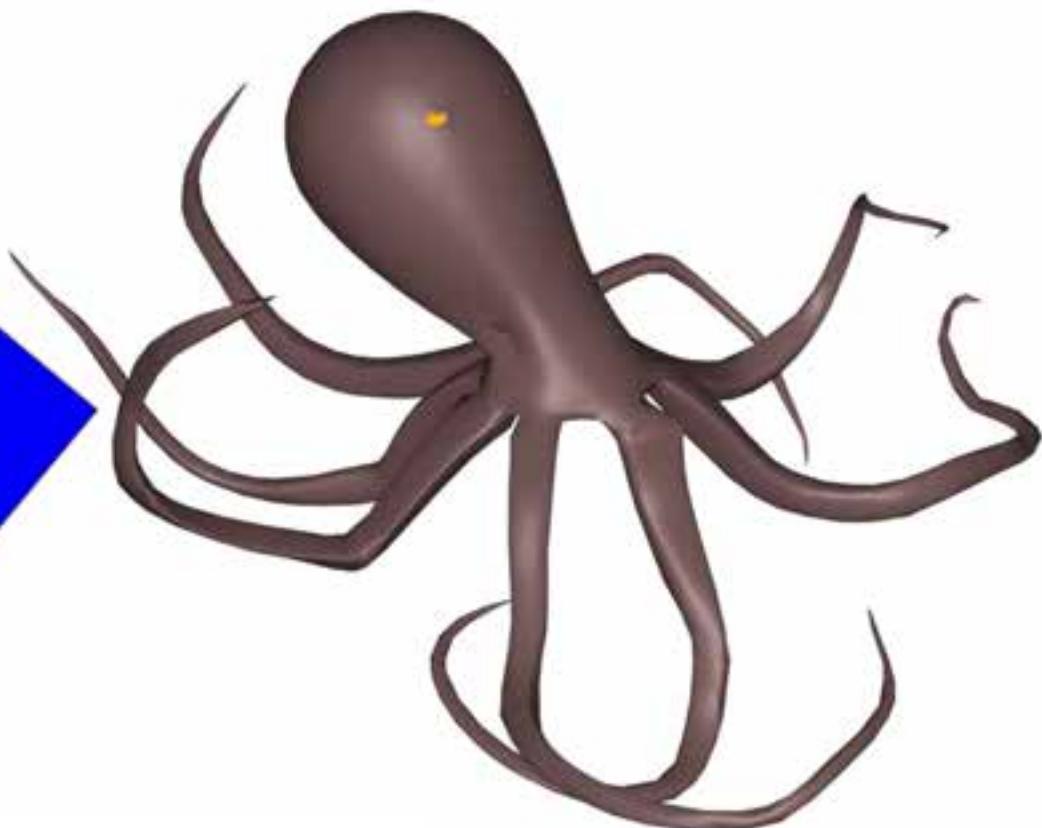
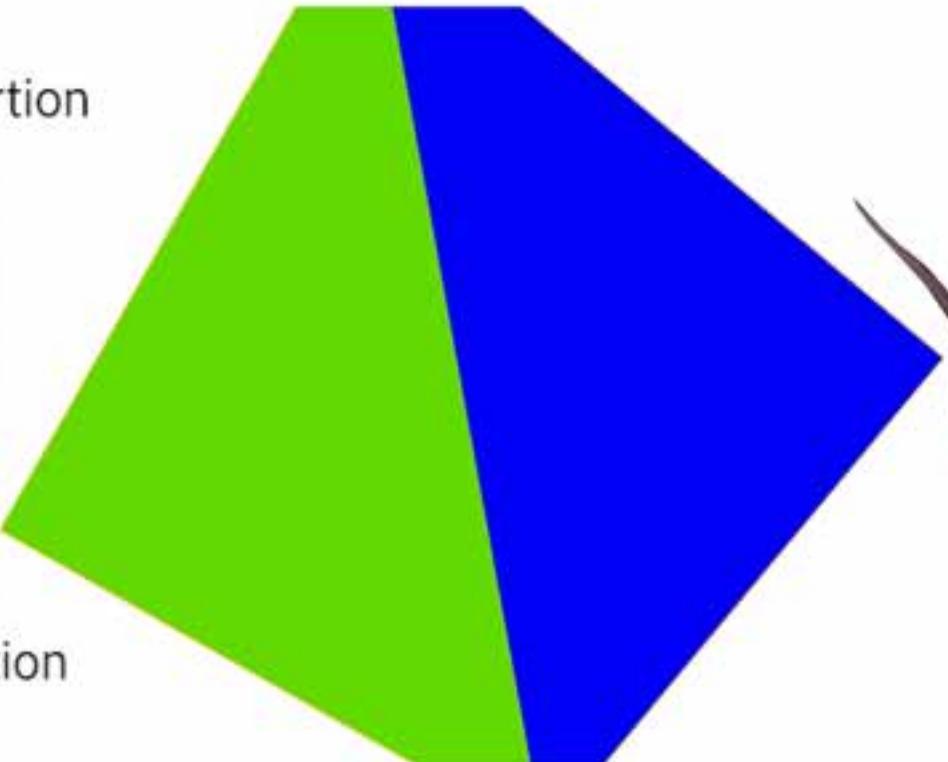
high-distortion

Short seams



Bijective
mapping

No tuning of
parameters



OptCuts Model Problem

distortion seam length

E_d v.s. E_s

???

seam length	distortion
$\min_{T,U} E_s(T)$ s.t.	$E_d(T,U) \leq b_d$
UV	UV
topology	coordinates

Large distortion

E_d decreases

distortion bound b_d

isometric

OptCuts Saddle Point Problem

$$\min_{T, U} E_s(T) \quad s.t. \quad E_d(T, U) \leq b_d$$



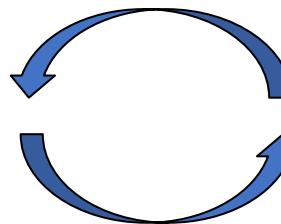
$$\min_{T, U} \max_{\lambda \geq 0} L(T, U, \lambda) = E_s(T) + \lambda(E_d(T, U) - b_d)$$

OptCuts Algorithm

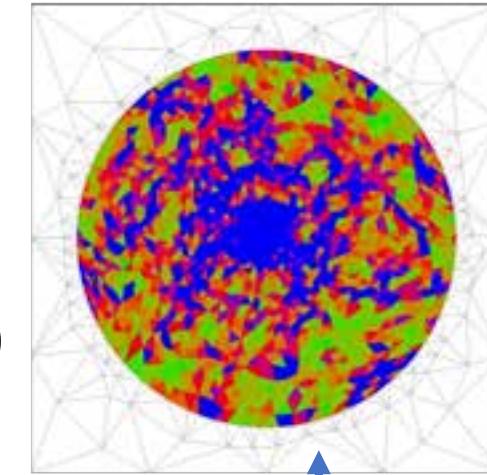
Pipeline

- Input: distortion bound b_d , initial UV map (T_0, U_0)
- Primal-Dual Algorithm

$$\min_{T, U} \max_{\lambda \geq 0} \tilde{L}(T, U, \lambda)$$



primal step



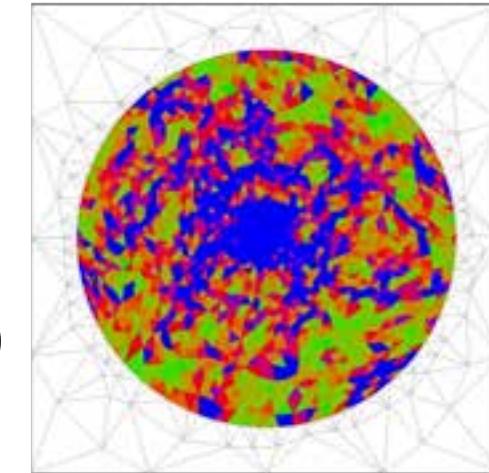
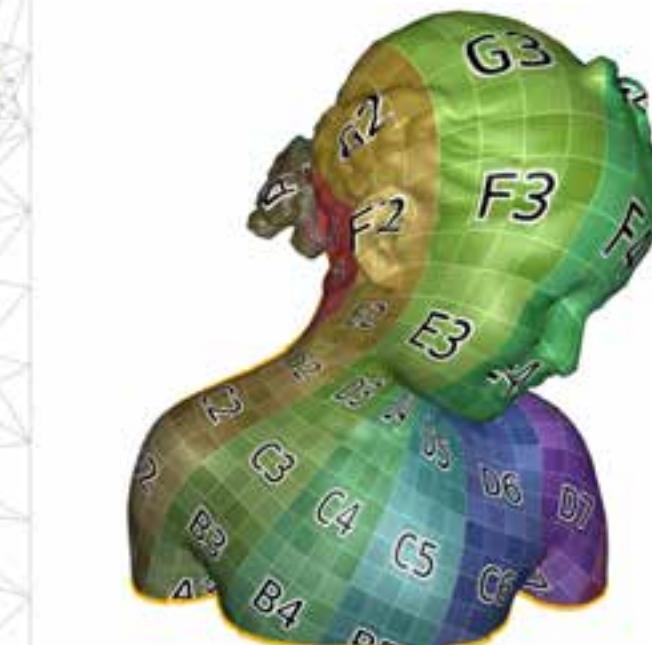
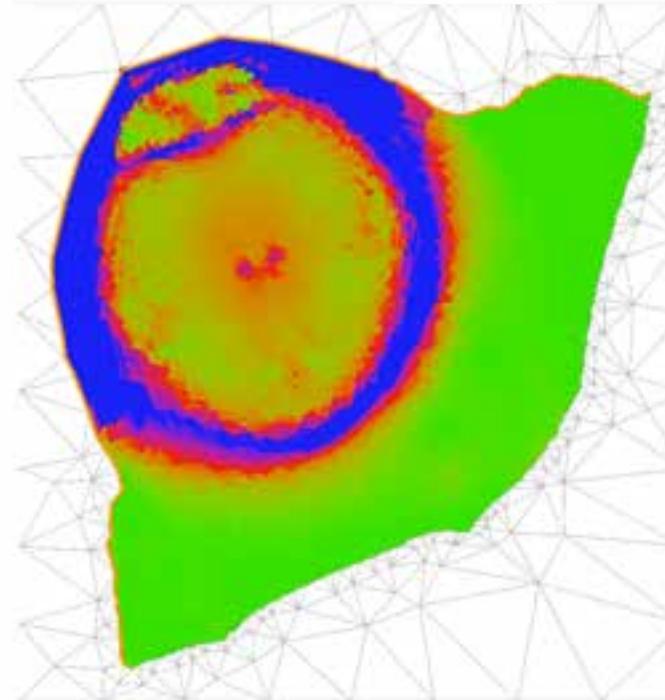
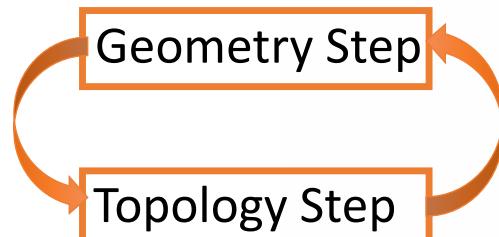
scaffolding triangles for
global bijectivity [Jiang et
al. 2017]

$$\lambda^k \leftarrow \max(0, (E_d(T^{k-1}, U^{k-1}) - b_d) + \lambda^{k-1})$$

Pipeline

- Input: distortion bound b_d , initial UV map (T_0, U_0)
- Primal-Dual Algorithm

$$\min_{T, U} \max_{\lambda \geq 0} \frac{\tilde{L}(T, U, \lambda)}{\text{dual step}}$$
$$\min_{T, U} \max_{\lambda \geq 0} \frac{L(T, U, \lambda)}{\text{primal step}}$$

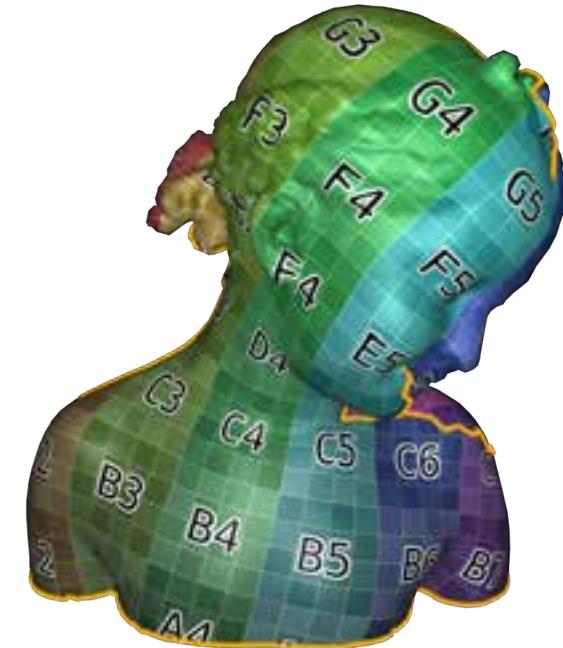
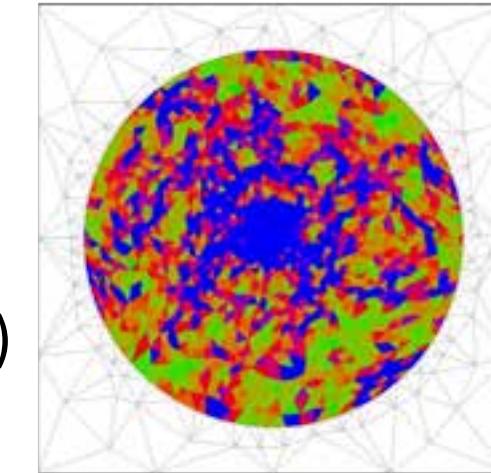
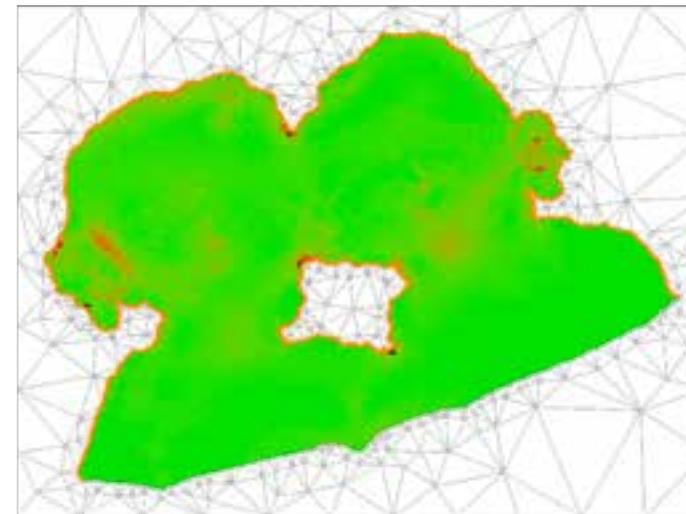


Pipeline

- Input: distortion bound b_d , initial UV map (T_0, U_0)
- Primal-Dual Algorithm

$$\min_{T, U} \max_{\lambda \geq 0} \tilde{L}(T, U, \lambda) \quad \text{dual step} \quad \text{primal step} \quad \min_{T, U} \max_{\lambda \geq 0} L(T, U, \lambda)$$

- Output: bijective UV map satisfying distortion bound with locally minimal seam length



Results

Chinese Lion

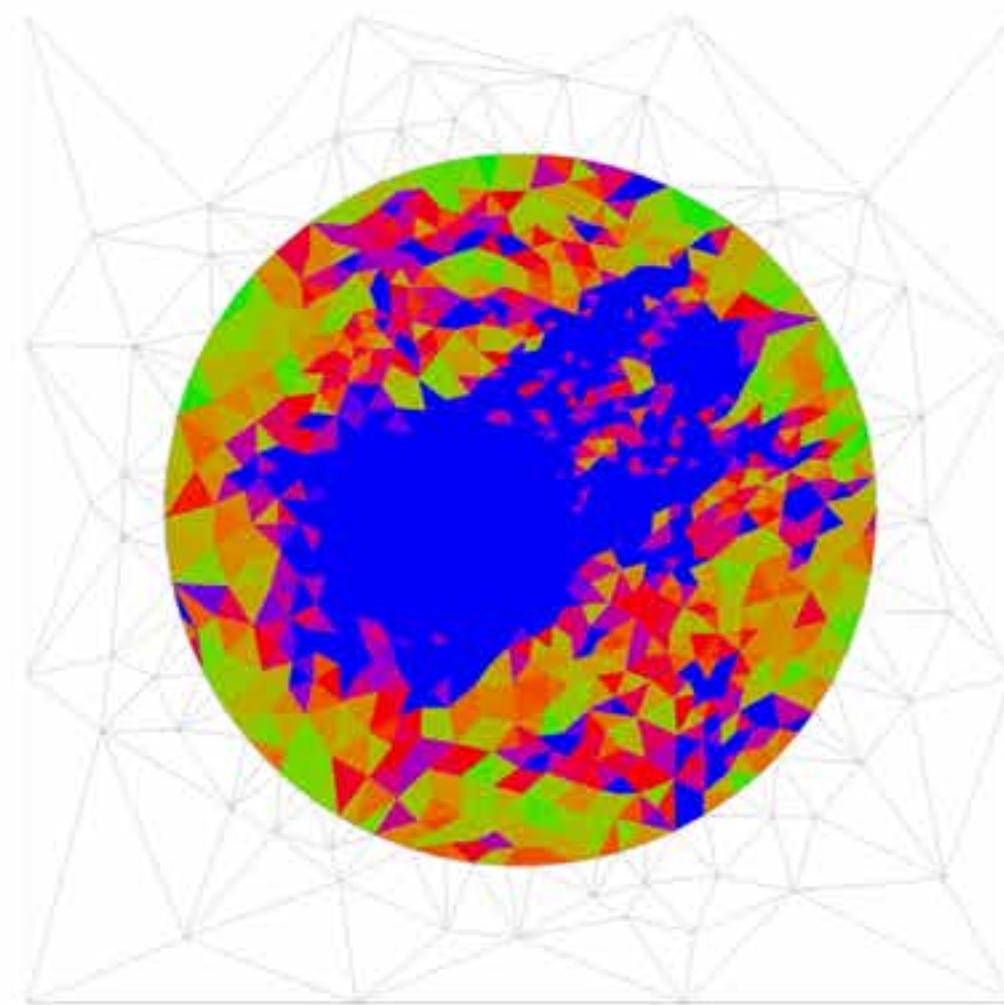
Vertex #: 5036

$b_d = 4.1$

$E_d = 8.5$



$E_d = 4.0$



Benchmark

- 71 surfaces
- compare seam lengths under the same distortion



$$E_d = 4.197, E_s = 4.692$$



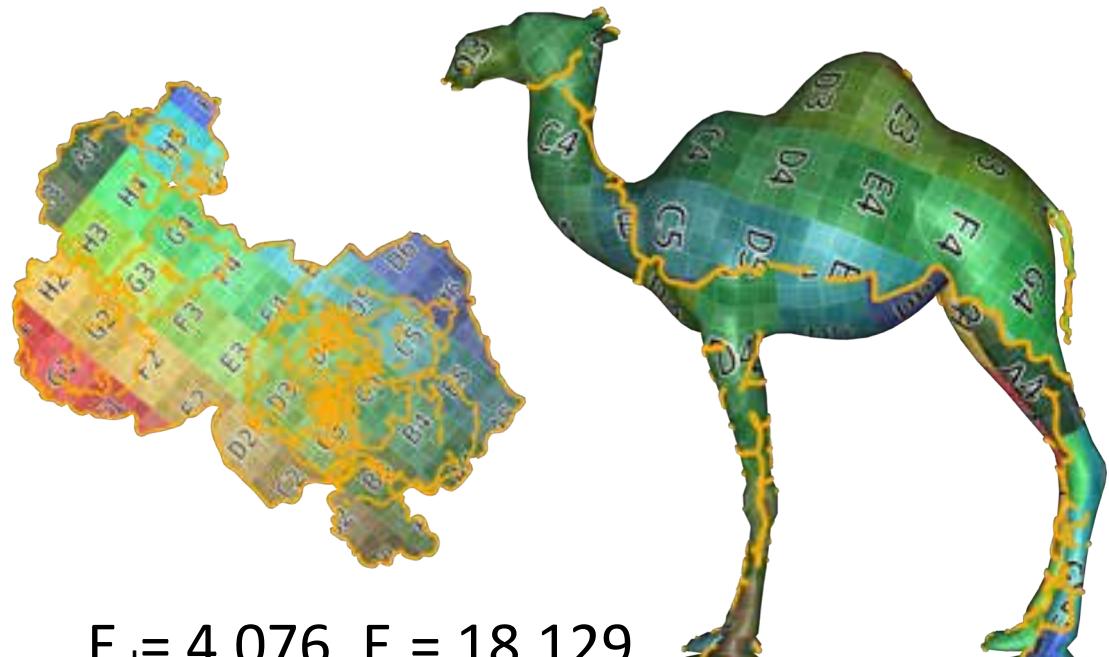
$$E_d = 4.099, E_s = 5.837$$



$$E_d = 4.049, E_s = 6.291$$

Comparison to AutoCuts

- set AutoCuts output E_d as input distortion bound b_d for OptCuts



time: 455s

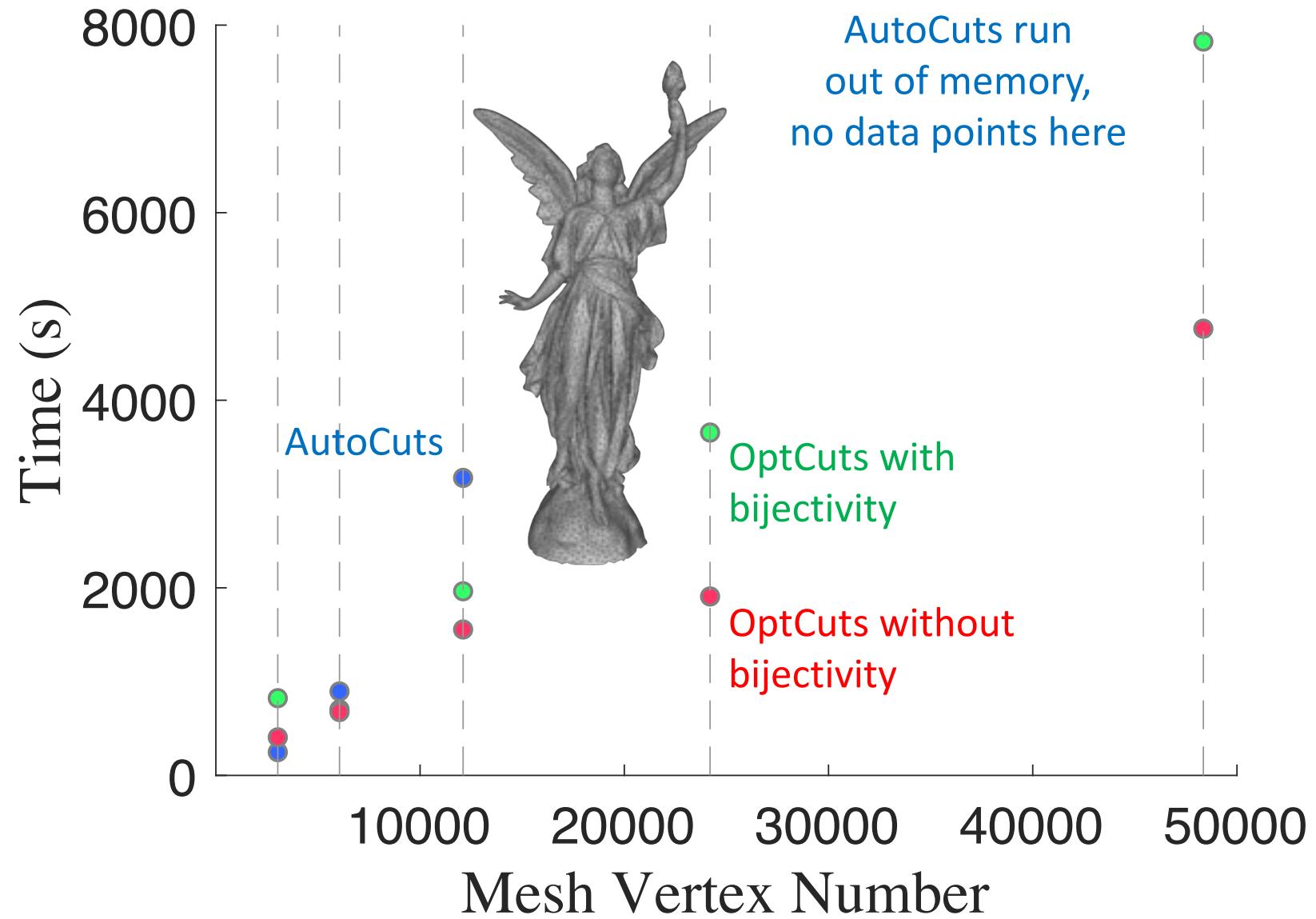
AutoCuts



time: 374s

OptCuts with bijectivity

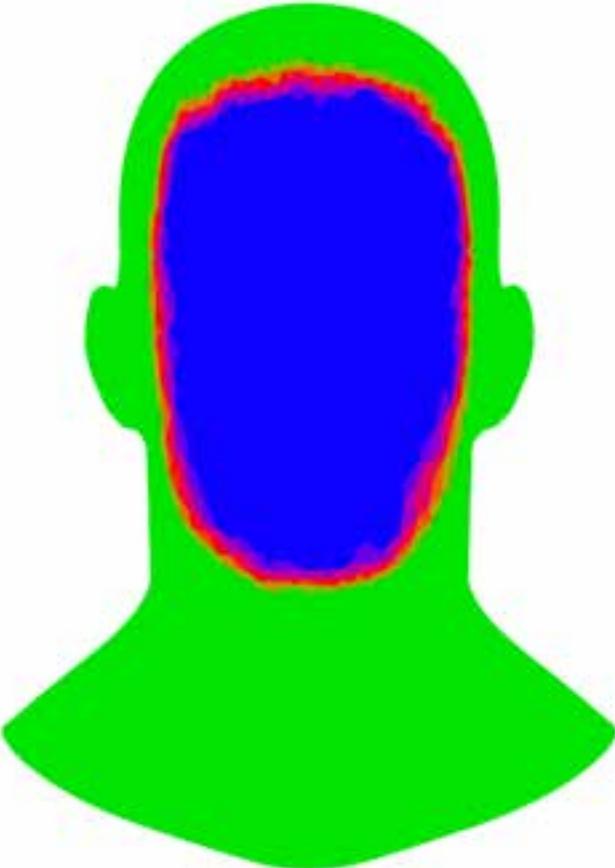
Scalability



Regional Seam Placement



$E_d = 4.100, E_s = 3.185$
undirected OptCuts

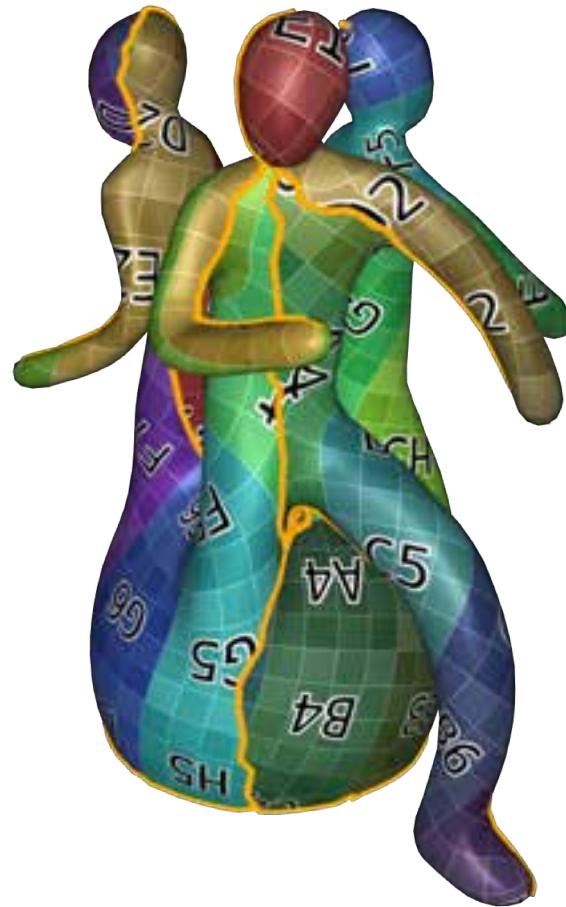


user painted
seam mask

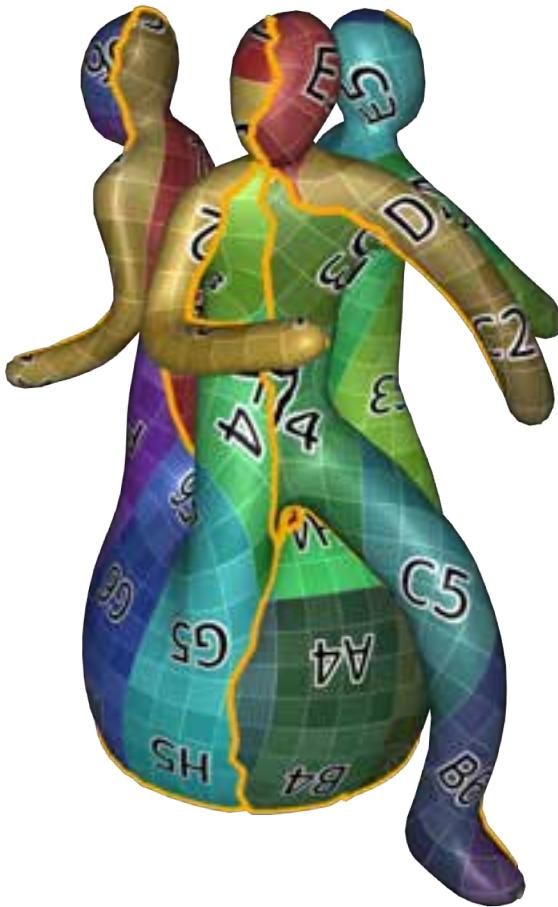


$E_d = 4.091, E_s = 3.740$
directed OptCuts

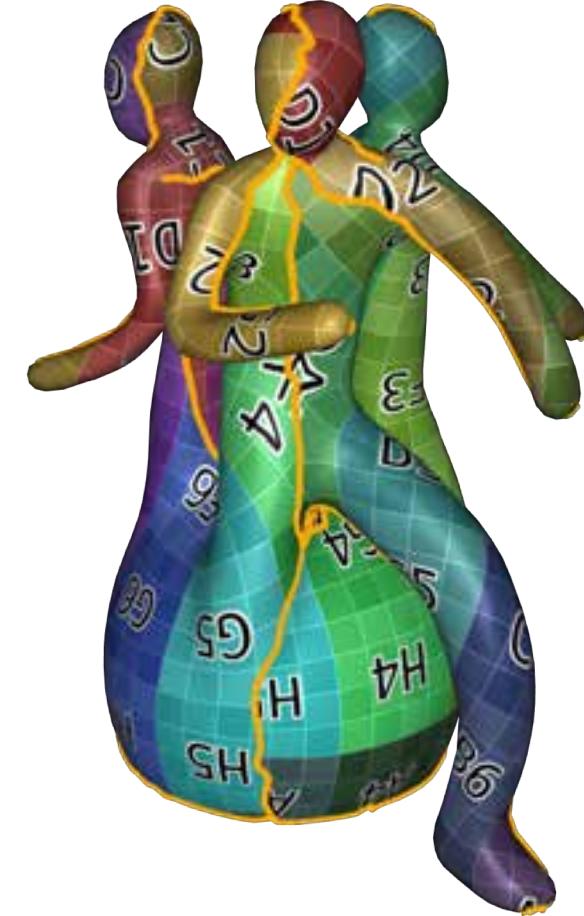
OptCuts Polishing



$E_d = 4.146$, $E_s = 9.001$
ZBrush



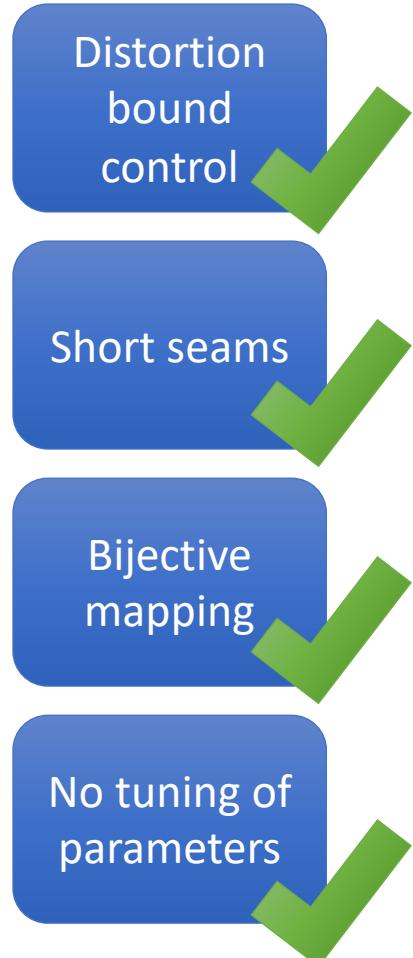
$E_d = 4.146$, $E_s = 8.051$
OptCuts Polishing
shorter seams



$E_d = 4.099$, $E_s = 9.107$
OptCuts Polishing
smaller distortion

Conclusions

OptCuts



- Constrained seam-length minimization model problem
- Coupled discrete-continuous descent
- Benchmark
- An optimization framework for UV parameterization
 - Regional seam placement
 - UV polishing
 - ...

Future Work

- Seamless global parameterization
- Seam smoothness
- Packing efficiency
- Theoretical analysis on convergence and optimality

Thanks!

Results and source code (better implementation) coming soon:

<http://www.cs.ubc.ca/labs/imager/tr/2018/OptCuts/>

OptCuts: Joint Optimization of Surface Cuts and Parameterization

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